



jPDL: Simplified Workflow for Java

Tom Baeyens
Founder and Lead of
JBoss jBPM

It's all the same

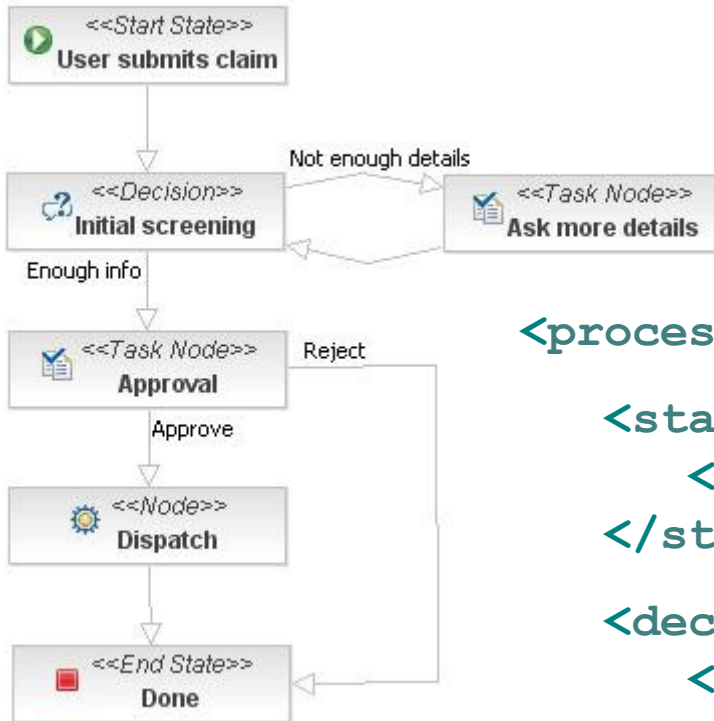
- Workflow
- Business Process Management (BPM)
- Orchestration

...it all boils down to state machines

What is a Process Language ?

- Describes how people and/or systems work together
- Typical examples
 - ✓ Insurance claim, Approvals, Legal case
- 2 targets
 - ✓ Modelling
 - ✓ Executability
- Tradeoff
 - ✓ The free-er the modeling, the less executable
 - ✓ There is some intersection

What is a Process Language ?



```
<process-definition name="Damage claim">
  <start-state name="User submits claim">
    <transition to="Initial screening"/>
  </start-state>
  <decision name="Initial screening">
    <transition name="Enough info"
      to="Approval"/>
    <transition name="Not enough details"
      to="Ask more details"/>
  </decision>
  ...
</process-definition>
```

Why use a Process Language ?

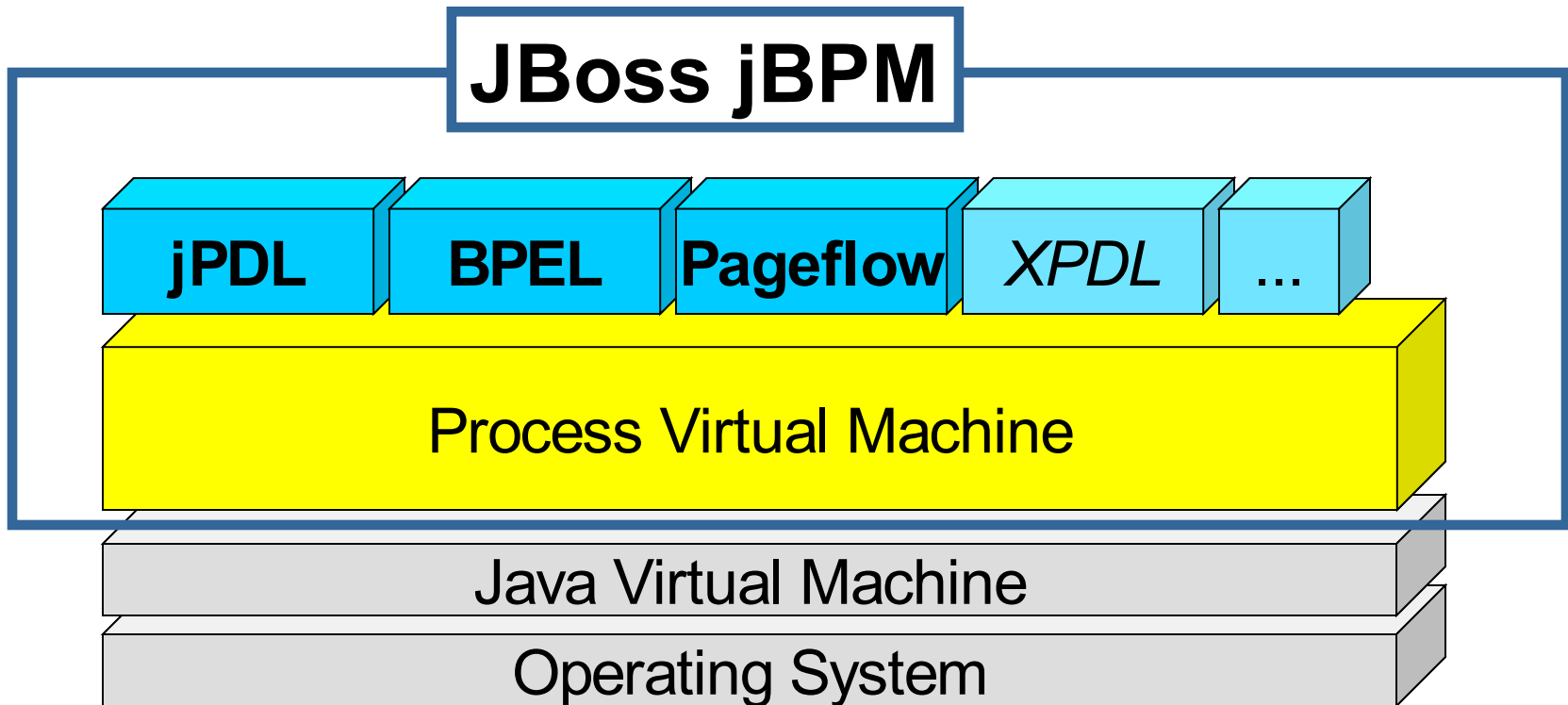
- Simplify implementation of long running processes
 - ✓ Persist process execution during wait states
- Keep the overview
- Improve communication

When to use a Process Language ?

- Any aspect of software development
 - ✓ Diagram
 - ✓ Some form of execution
 - ✓ Long running
- History & statistics

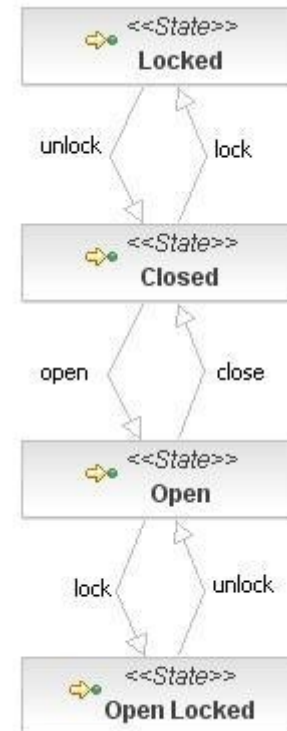
JBoss jBPM

- One embeddable technology
- Multiple process languages



A First Example

- A door
- 4 States
 - ✓ Locked, Closed, Open, Open Locked
- 4 Operations
 - ✓ unlock, lock, open, close
- First Java
- Then jPDL



A Door In Java

```
public class Door {
```

```
    static String OPEN = "open";
```

```
    static String CLOSED = "closed";
```

```
    static String LOCKED = "locked";
```

```
    static String OPEN_LOCKED = "open-locked";
```

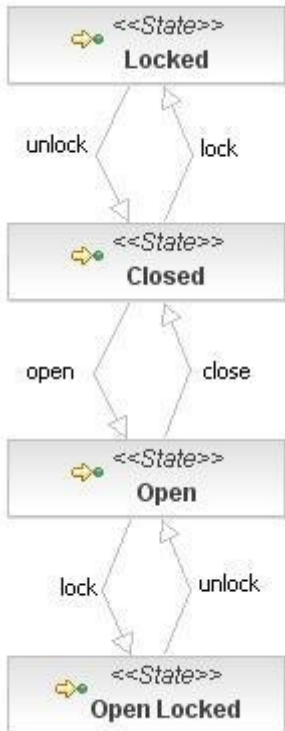
```
    String state = CLOSED;
```

```
    ...
```

A Door In Java

```
public void lock() {  
    if ( (state==LOCKED) || (state==OPEN_LOCKED) )  
    {  
        throw new IllegalStateException(  
            "door is already locked"  
        );  
    }  
  
    if (state==CLOSED) {  
        state = LOCKED;  
    } else if (state==OPEN) {  
        state = OPEN_LOCKED;  
    }  
}
```

A Door In jPDL



```
<process-definition name="door" initial="Closed">  
  <state name="Locked">  
    <transition name="unlock" to="Closed" />  
  </state>  
  <state name="Closed">  
    <transition name="lock" to="Locked" />  
    <transition name="open" to="Open" />  
  </state>  
  <state name="Open">  
    <transition name="close" to="Closed" />  
    <transition name="lock" to="Open Locked" />  
  </state>  
  <state name="Open Locked">  
    <transition name="unlock" to="Open" />  
  </state>  
</process-definition>
```

A Door In jPDL

```
public class DoorProcessTest extends TestCase {  
  
    static ProcessDefinition doorProcess =  
        ProcessDefinition.parseXmlInputStream(  
            DoorProcessTest.class.  
getResourceAsStream("processdefinition.xml")  
        );  
  
    ...  
}
```

A Door In jPDL

token

```
public void testClosedLock() {
```

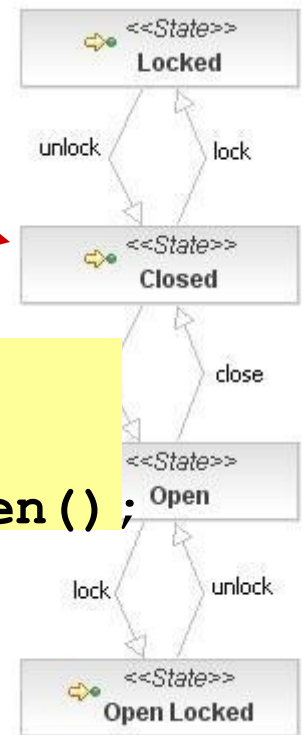
```
    ProcessInstance processInstance =  
        new ProcessInstance(doorProcess);
```

```
    Token token = processInstance.getRootToken();
```

```
    token.signal("lock");  
    assertEquals("Locked",  
token.getNode().getName());
```

```
    token.signal("unlock");  
    assertEquals("Closed",  
token.getNode().getName());
```

```
    try {  
        token.signal("unlock");  
        fail();  
    } catch (JbpmException e) {  
    }  
}
```



redhat



a division of Red Hat

A Door In jPDL

token

```
public void testClosedLock() {
```

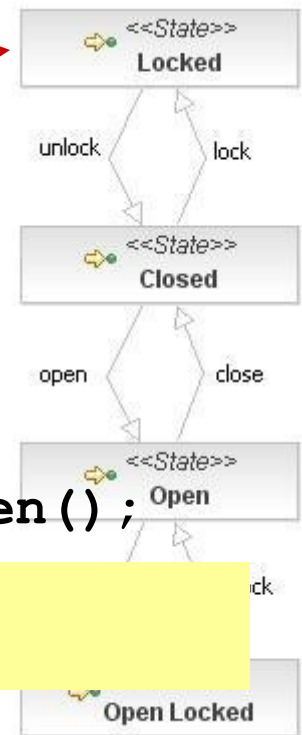
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A Door In jPDL

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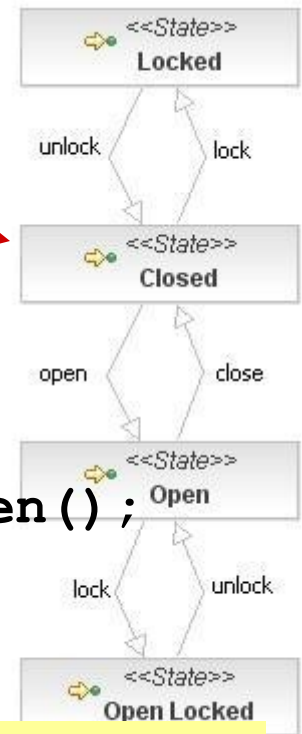
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A Door In jPDL

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public void testClosedLock() {
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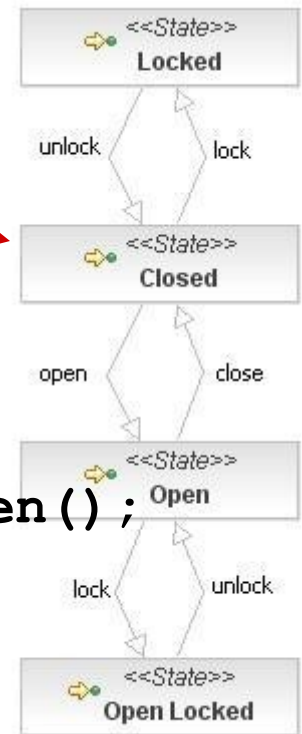
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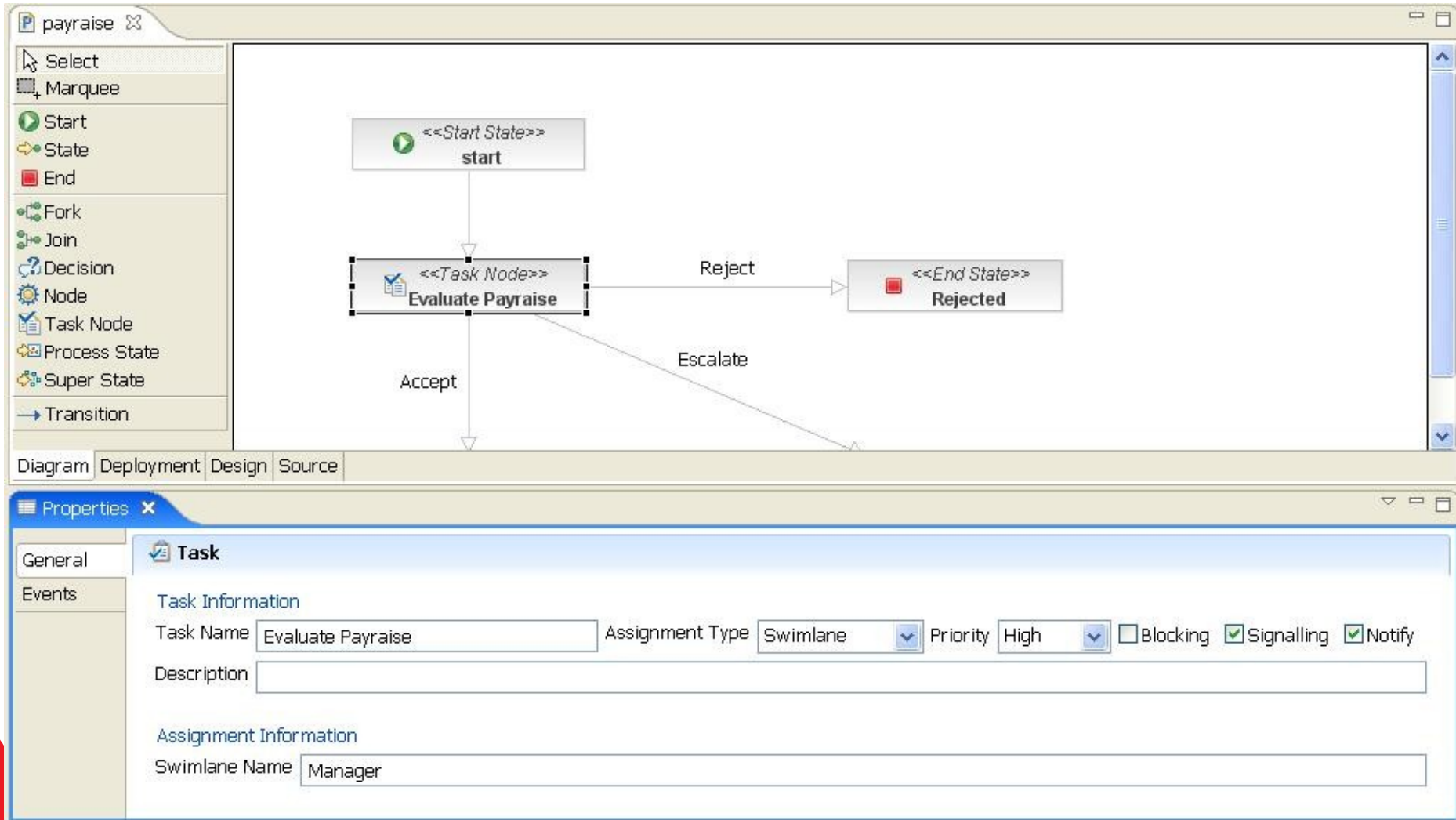
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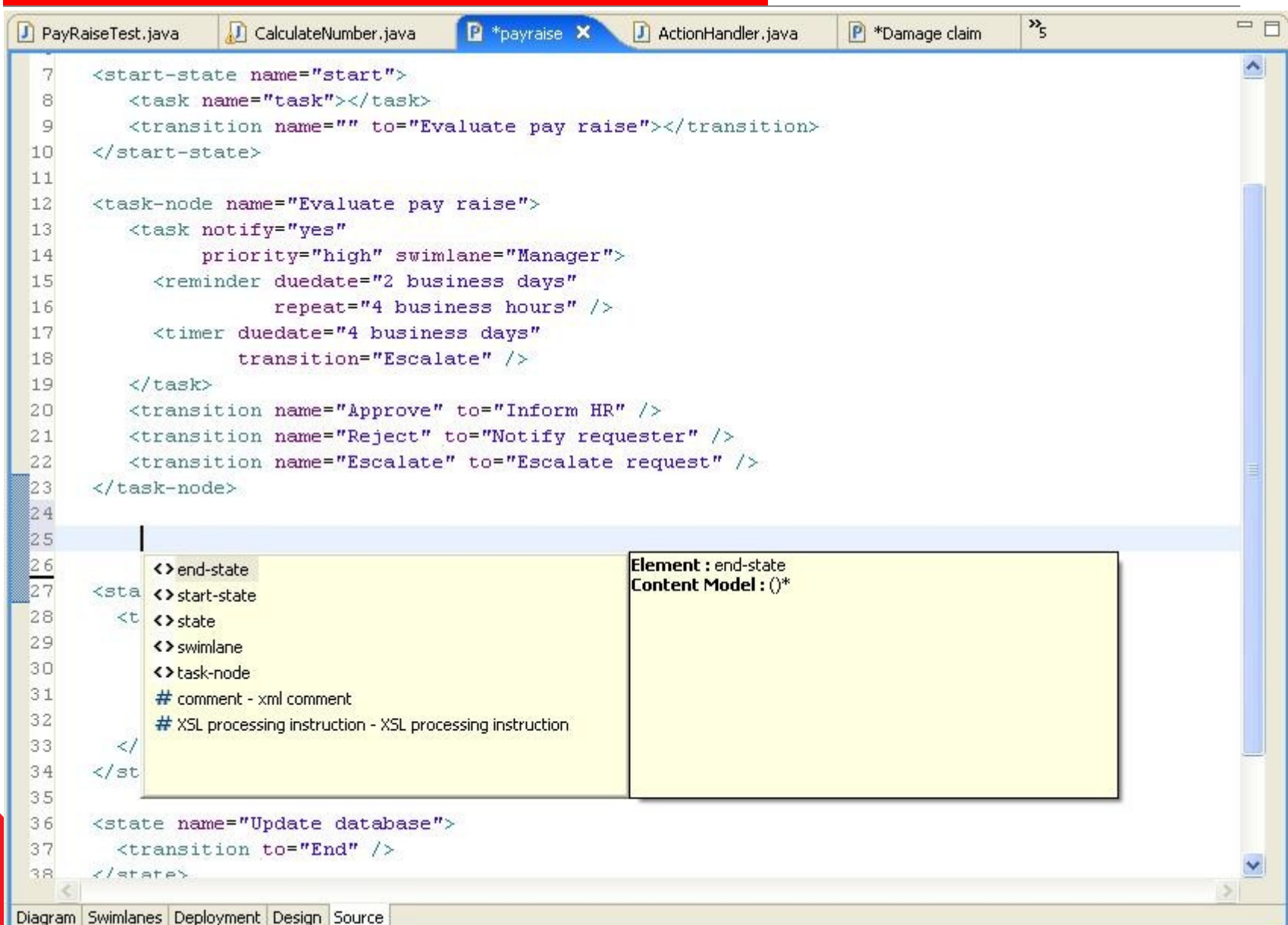
```
    try {  
        token.signal("unlock");  
        fail();  
    } catch (JbpmException e) {  
    }  
}
```



A Task In jPDL



A Task In jPDL



```
7 <start-state name="start">
8   <task name="task"></task>
9   <transition name="" to="Evaluate pay raise"></transition>
10 </start-state>
11
12 <task-node name="Evaluate pay raise">
13   <task notify="yes"
14     priority="high" swimlane="Manager">
15     <reminder due date="2 business days"
16       repeat="4 business hours" />
17     <timer due date="4 business days"
18       transition="Escalate" />
19   </task>
20   <transition name="Approve" to="Inform HR" />
21   <transition name="Reject" to="Notify requester" />
22   <transition name="Escalate" to="Escalate request" />
23 </task-node>
24
25
26 <state name="Update database">
27   <transition to="End" />
28 </state>
```

Element : end-state
Content Model : (*)

- <> end-state
- <> start-state
- <> state
- <> swimlane
- <> task-node
- # comment - xml comment
- # XSL processing instruction - XSL processing instruction

Diagram Swimlanes Deployment Design Source

A Task In jPDL

```
<task-node name="Evaluate pay raise">
```

```
  <task swimlane="Manager"
        notify="yes"
        priority="high">
```

```
    <reminder duedate="2 business days"
              repeat="4 business hours" />
```

```
    <timer duedate="4 business days"
           transition="Escalate" />
```

```
  </task>
```

```
  <transition name="Approve" to="Inform HR" />
```

```
  <transition name="Reject" to="Notify requester"
```

```
 />
```

```
  <transition name="Escalate" to="Escalate request"
```

```
 />
```

```
</task-node>
```

Search For...

Tasks

Processes

Process Instances

Manager Menu

Deploy Process

You are logged in as:
"ernie"

Log Out

Task Instance View

Summary | Task Form Source | Diagram

task

Requester

Current Salary

Requested Increase

Reason

Actions

Save

Cancel

Save and Close

Task Instance Summary

Instance ID	1	Description	
Current Actor	ernie	Task Created Date	15-feb-2007 13:57:59
Pooled Actors		Task Start Date	15-feb-2007 13:58:00
Task Status	Open	Task End Date	
Task Priority	3	Task Due Date	
Process			
Instance ID	1 (View Instance)		

Actions

Reassign to

▼

Reassign

Add a comment

jPDL is Open Ended

- jPDL has a number of process constructs
- We saw
 - ✓ state
 - ✓ task-node
- Other node types
 - ✓ start-state
 - ✓ decision
 - ✓ fork
 - ✓ join
 - ✓ process-state
 - ✓ super-state
 - ✓ mail-node
 - ✓ end-state
 - ✓ ...

jPDL is Open Ended

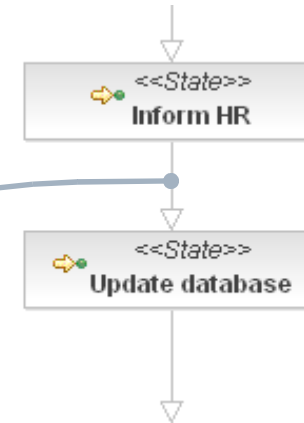
- API for runtime behaviour
 - ✓ Business logic
 - ✓ Propagation of execution
- Node types are components
- Quest for UPL is over

Binding Process to Code

- Execute piece of code in the process
- Use cases
 - ✓ Node behaviour
 - ✓ Action
 - ✓ Assignment
 - ✓ Decision
 - ✓ Timer
- Interface per use case
- Configuration in the process

Binding Process to Code

- E.g. Action
 - ✓ Calculate number
 - ✓ On transition



```
public interface ActionHandler extends Serializable {
    void execute( ExecutionContext ctx )
        throws Exception;
}
```


Binding Process to Code

```
public class CalculateNumber
    implements ActionListener {
    String var;
    int factor;
    public void execute(ExecutionContext ctx) {
        Integer value = (Integer) ctx.getVariable(var);
        int number = factor * value.intValue();
        ctx.setVariable("number", number);
    }
}
```

Binding Process to Code

```
<state name="Inform HR">  
  <transition to="Update database">  
    <action class="payraise.CalculateNumber">  
      <var>Salary Increase</var>  
      <factor>5</factor>  
    </action>  
  </transition>  
</state>
```

Expression Language

```
<state name="Inform HR">  
  <transition to="Update database">  
    <action  
expression="#{payraise.calculateNumber}" />  
  </transition>  
</state>
```

Expression Language

```
<decision name="Customer Rank ?">
```

```
  <transition to="Send expensive gift">
```

```
    <condition expression="#{customer.rank > 10}"
```

```
  />
```

```
</transition>
```

```
  <transition to="Send cheap gift">
```

```
    <condition expression="#{customer.rank > 5}" />
```

```
</transition>
```

```
  <transition to="Check payments" />
```

```
</decision>
```

jPDL Features

- Superior modelling and execution
 - ✓ Wait states
 - ✓ Concurrent paths of execution
 - ✓ Synchronous execution
 - ✓ Asynchronous continuations
 - ✓ Clean binding to Java
 - ✓ Hidden actions
 - ✓ Timers
 - ✓ Node composition
 - ✓ Process composition

jPDL Features

- Task management
- History logging
- Process variables
- Pluggable node behaviour

jPDL Features

- Embeddable
 - ✓ Libraries
 - ✓ Database
- Pluggable services
 - ✓ Standard Java
 - ✓ Enterprise Java

jPDL compared to BPEL

- jPDL
 - ✓ Interface and variables are Java
 - ✓ Easy to leverage Java
 - ✓ Task management
 - ✓ Powerful and extensible constructs
- BPEL
 - ✓ Interface and variables based on XML
 - ✓ Easy to leverage web services
 - ✓ Write a new web service as a function of others

Conclusion

- jPDL
 - ✓ Perfectly matches with Java
 - ✓ Extracts state management
 - ✓ Supports long running processes
- Embeddable
 - ✓ Standard
 - ✓ Enterprise
- JBoss jBPM
is a platform for process languages