### SimuVEX

#### Using VEX in Symbolic Analysis



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#### Who am I?

My name is Yan Shoshitaishvili, and I am a PhD student in the Seclab at UC Santa Barbara.

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This work is a collaboration between the UCSB Seclab and the Northeastern Seclab!

#### **Don't Panic!**

This presentation **does** have a design!

- 1. Who (are we)?
- 2. What (is Symbolic Analysis)?
- 3. Why (did we choose VEX)?
- 4. How (do we do it)?
- 5. Where (does all of this get us)?
- 6. When (will it be released)?

#### Why Symbolic Analysis?

"How do I trigger path X or condition Y?"

Dynamic analysis
 Input A? No. Input B? No. Input C? ...
 Based on concrete inputs to application.
 (Concrete) static analysis
 "You can't"/"You might be able to"
 Based on various static techniques.

We need something slightly different.

#### What is Symbolic Analysis?

"How do I trigger path X or condition Y?"

- 1. Interpret the application.
- 2. Track "constraints" on variables.
- 3. When the required condition is triggered, "concretize" to obtain a possible input.

#### "Concretize"?



Constraint solving:

 Conversion from set of constraints to set of concrete values that satisfy them.
 NP-complete, in general.

x = int(input())if x >= 10: if x < 100: print "Two!" else: print "Lots!" else: print "One!"

x = int(input())
if x >= 10:
 if x < 100:
 print "Two!"
else:
 print "Lots!"
else:
 print "One!"</pre>
State A
Variables
x = ???
Constraints
-----



x < 10

x >= 10

x = int(input())
if x >= 10:
 if x < 100:
 print "Two!"
 else:
 print "Lots!"
else:
 print "One!"</pre>



x = int(input())
if x >= 10:
 if x < 100:
 print "Two!"
 else:
 print "Lots!"
else:
 print "One!"</pre>



#### **Concretization Time!**

x = int(input())
if x >= 10:
 if x < 100:
 print "Two!"
 else:
 print "Lots!"
else:
 print "One!"</pre>



#### Symbolic Analysis Is Useful

#### Lots of uses:

Reasoning about reachabilityBughunting

Test-case generation

### **Symbolic Analysis Is Hard**

Two main challenges unique to symbolic analysis:

- 1. Constraint Solving
  - a. NP-complete, in general
  - b. "not our field"
- 2. State Explosion
  - a. All outcomes of a piece of code must be considered.
  - b. Loops!

#### **Reinventing the Wheel**

#### Existing systems:

- 1. Source level: EXE, CUTE, KLEE, AEG
- 2. Binary level: Mayhem, Fuzzball, Avalanche
- 3. System level: S2E

Hard to find a balance of flexibility, usability, and support.

#### **Stand on the Shoulders of Giants**

# Balance between fine-grained control and existing tool/idea reuse:

Concepts: related work

**Binary translation: VEX** 

Constraint solving: Z3

### Why Z3?

"Shared-source" constraint solver from Microsoft Research.

- Actively developed
- Powerful and flexible
- Python bindings!
- Not too hard to switch away from!

#### **VEX Crash Course**

VEX is Valgrind's intermediate language, allowing Valgrind's tools to be implemented once for cross-platform analyses.



### Code VEXonomy

VEX translates instructions to IRExprs, IRStmts, IRSBs.

IRExprs provide the values
 IRStmts "describe" state changes
 IRSBs maintain structure/order

Creates a reproducible, side-effects-free representation.



#### **Step-by-step VEXample**



IRStmt: set t0 to... IRExpr: value of eax IRStmt: set t1 to... IRExpr: t0 - 1 IRStmt: put into eax... IRExpr: t1 IRStmt: put into eip... IRExpr: addr of next instruction

#### Step-by-step VEXample (2)



IRStmt: set t0 to... IRExpr: value of eax IRStmt: exit to 0x9000 if... IRExpr: t0 IRStmt: put into eip... IRExpr: addr of next instruction

#### VEXamorphosis

# SimuVEX creates a symbolic interpretation layer over VEX:

IRSB (superblock)	SimIRSB
IRStmt IRExpr	SimIRStmt SimIRExpr
IRStmt IRExpr	SimIRStmt SimIRExpr
IRStmt IRExpr	SimIRStr SimIRExpr
IRStmt IRExpr	SimIRStmt SimIRExpr

#### **VEXterpretation**

# SimIRExprs represent symbolic values. SimIRStmts modify a symbolic state.

#### What's a symbolic state?

#### SimState

 symbolic memory
 symbolic registers
 constraints
 plugins

 (symbolic) 'kernel' state for userspace binaries

#### **VEXterpretation Example**



#### Symbolic Interpretation (IRStmt)

Every SimIRStmt takes a state, makes changes to memory, registers, and constraints, and outputs a set of states.



### Symbolic Interpretation (IRSB)

# These statements are aggregated in SimIRSBs.



#### **Complications...**

The naive approach has some issues.

void \*memcpy(void \*dst, void \*src, int n)
{
 for (int i = 0; i < n; i++)
 dst[i] = src[i];</pre>

return dst;

}

What happens with a symbolic "n"?

#### Complications...

#### for (int i = 0; i < n; i++) {...}</pre>

		-	the second se		provide a second s
	State A+		State B+		State C+
	Variables		Variables i = 0		Variables i = 0
	n = ?		n = ?		n = ?
State Initial	Constraints	de la	Constraints		Constraints
Variables	n > 0		n > 1		n > 2
	State A-		State B-		State C-
Constraints	Variables		Variables		Variables
	i = 0	3.0	i = 0	-	i = 0
	n = ?		n = ?		n = ?
	Constraints		Constraints		Constraints
	n <= 0		n <= 1		n <= 2

#### **Symbolic Summaries**

Solution: replace it with a manually written "symbolic summary".

Pro: intelligently reason about conditions Pro: increased analysis speed Con: manual implementation

Also used to abstract away system calls.

#### **Useful Abstractions**

To support symbolic summaries, we abstract anything that takes an input state and produces output states as a "SimRun".



#### SimRunForYourLives!

A SimRun can be one of several things:

- A SimIRSB, to support direct binary analysis
- A path of SimIRSBs, to aid in program slicing
- □ A summary of state modifications.

### Why?

The SimRun abstraction provides several powerful capabilities:

- Simplifies the analysis
  - most analyses just use SimRun
  - transparenty enable/disable symbolic summaries
- SimRuns can execute in symbolic or concrete mode
  - enables concolic execution on a SimRungranularity

#### What do we use this for?

We can leverage all this complex stuff to search for bugs or vulnerabilities! For example, authentication bypass vulnerabilities.



## **Demo time!**

#### Wow!

We've been gradually releasing stuff!

So far, the non-symbolic underpinnings.
 PyVEX (<u>http://github.com/zardus/pyvex</u>)
 IDALink (<u>http://github.com/zardus/idalink</u>)
 Other minor, uninteresting things
 More to come!

# Questions? Comments? Collaboration Ideas?