

Wisp - SRFI-119

```
define : factorial n
  if : zero? n
    . 1
  * n : factorial {n - 1}
```

*I love the syntax of Python,
but crave the simplicity and power of Lisp.*

Why Wisp?

(Hello World!)

Why Wisp?

¥Hello World!£

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- *The first and last letter are important for word recognition.*¹
- *Over 70% of the codelines in the Guile scheme source start with a paren ⇒ ceremony.*
- *Many people avoid Lisp-like languages because of the parens.*²

¹: Though not all-important. See
www.mrc-cbu.cam.ac.uk/people/matt.davis/cmabridge/

²: Also see srfi.schemers.org/srfi-110/srfi-110.html#cant-improve

The most common letters: Lisp and Scheme are awesome

., " : ' _#? ! ;

The most common non-letter, non-math characters in prose¹

()

The most common paired characters¹

¹: From letter distributions in newspapers, see:

bitbucket.org/ArneBab/evolve-keyboard-layout/src/tip/1-gramme.arne.txt

Wisp in a nutshell

```
define : factorial n
  if : zero? n
    .
    *
      n : factorial {n - 1}
```

```
(define (factorial n)
  (if (zero? n)
    1
    (* n (factorial {n - 1}))))
```

- indent as with parens, dot-prefix, inline-:, and use SRFI-105.
- Wisp uses the minimal syntax required to represent arbitrary structure:
Syntax justification: draketo.de/english/wisp#sec-4
- Many more examples in “From Python to Guile Scheme”:
info: draketo.de/py2guile
download: draketo.de/proj/py2guile/py2guile.pdf

Implementation

REPL and Reader (language wisp spec)

```
define-language wisp
. #:title "Wisp Scheme Syntax.."
. #:reader read-one-wisp-sexp
. #:compilers '(
    (tree-il . ,compile-tree-il))
. #:decompilers '(
    (tree-il . ,decompile-tree-il))
. #:evaluator (lambda (x module)
                primitive-eval x)
. #:printer write
. #:make-default-environment
lambda :
  let : : m : make-fresh-user-module
  module-define! m 'current-reader
                 make-fluid
  module-set! m 'format simple-format
  . m
```

Preprocessor (wisp.scm)

```
guile wisp.scm tests/hello.w
```

```
(define (hello who)
  (format #t "~A ~A!\n"
          "Hello" who))
(hello "Wisp")
```

(Plan B: You can always go back)

Applications?

Example: User Scripts

```
Enter : First_Witch  
        Second_Witch  
        Third_Witch
```

```
First_Witch  
When shall we three meet again  
In thunder, lightning, or in rain?
```

This displays

```
First Witch  
When shall we three meet again  
In thunder, lightning, or in rain?
```

- draketo.de/english/wisp/shakespeare
- Templates, executable pseudocode,
REPL-interaction, configuration, ...

Solutions

Run examples/newbase60.w as script

```
#!/usr/bin/env sh
# -*- wisp -*-
exec guile -L $(dirname $(dirname $(realpath "$0")))) --language=wisp \
    -e '(@_ (examples newbase60) main)' \
    -s "$0" "$@"
; !#
define-module : examples newbase60

define : main args
...
```

Use Wisp code from parenthesized Scheme

- precompile: guile --language=wisp module
- then just import as usual: (use-modules (...))

Experience

»ArneBab's alternate sexp syntax is best I've seen; pythonesque, hides parens but keeps power« — Christopher Webber
→ dustycloud.org/blog/wisp-lisp-alternative/

- Wisp is implemented in Wisp (850 lines, implementations).
- Examples: 4 lines (factorial) to 330 lines (advection on icosaheder).

Try Wisp

Install

```
guix package -i guile guile-wisp  
guile --language=wisp
```

```
wget https://bitbucket.org/ArneBab/wisp/downloads/wisp-0.9.0.tar.gz;  
tar xf wisp-0.9.0.tar.gz ; cd wisp-0.9.0/;  
./configure; make check;  
examples/newbase60.w 123
```

- <http://draketo.de/english/wisp>

Emacs mode for syntax highlighting

- M-x package-install [RET] **wisp-mode** [RET]
- <https://marmalade-repo.org/packages/wisp-mode>

Thank you!



Why not SRFI-110 or SRFI-49?

SRFI-49

```
+ 5  
* 4 3  
2  
1  
0
```

- Cannot continue the argument list

Wisp

```
+ 5  
* 4 3  
. 2 1 0
```

SRFI-110

myfunction

```
x: \\ original-x  
y: \\ calculate-y original-y
```

```
a b $ c d e $ f g
```

```
let <* x getx() \\ y gety() *>  
! {{x * x} + {y * y}}
```

- most common letters?

Keep parens where they help readability

```
cond
  : and (null? l) (zero? a)
    . '()
  else
    cons a l
```

```
map
  lambda (x) (+ x 1)
  list 1 2 3
```
