Boosting Python with Rust

The case of Mercurial





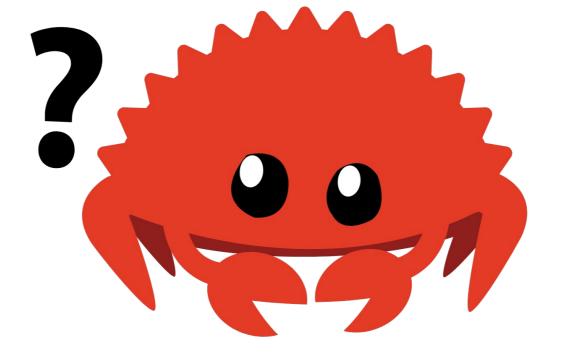
FOSDEM 2020



Mercurial

- Same generation as Git
- Written in Python (200k lines)
- Boosted by C extensions (45k lines)
- Handles huge repos (millions of files and/or revisions)
- Very powerful extension system

Why Rust?



Rust

- Low-level language
- Powerful type system
- No garbage collector
- Compile-time memory safety
- Simple(r) parallelism

Maintainability

Compared to C

- Better signal/noise ratio
- Better compile-time guarantees
- Standardized and modern tooling
- "Safe" by default (<u>unsafe</u> blocks)

Performance

- Comparable to C for sequential code
- Parallel code is much simpler to write and maintain
- Allows for optimizations impossible for C compilers

Performance

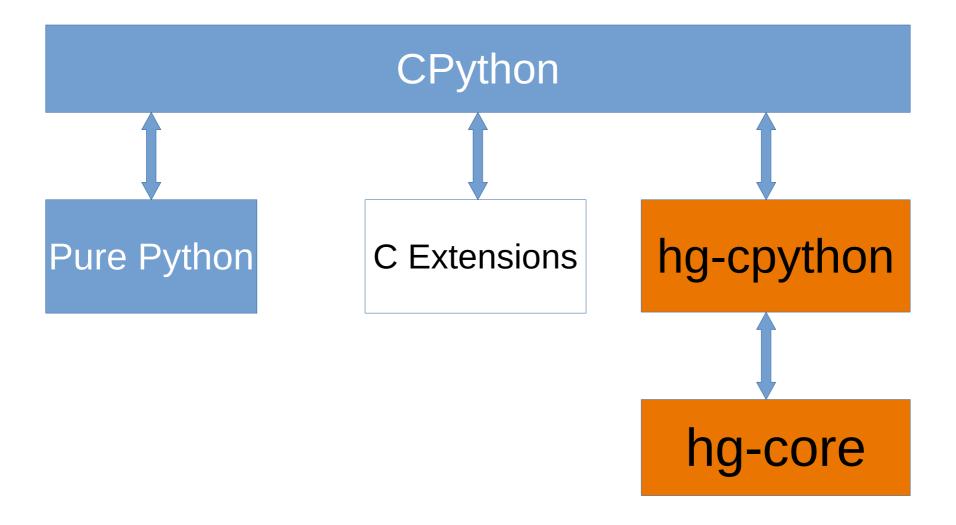
"hg status" experiment by Valentin Gatien-Baron

	hg	Rust hg
status	2.4s	50ms
status -u	2.4s	39ms
status -mard	400ms	14ms

rust-cpython

- A low-level crate for the CPython ABI
- A high-level crate to interact with Python:
 - Expose a Rust module to Python
 - Create Python function and classes
 - Execute Python from Rust

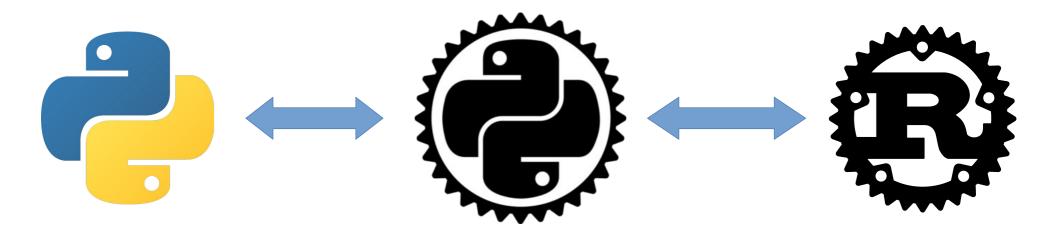
Structure



A slow start

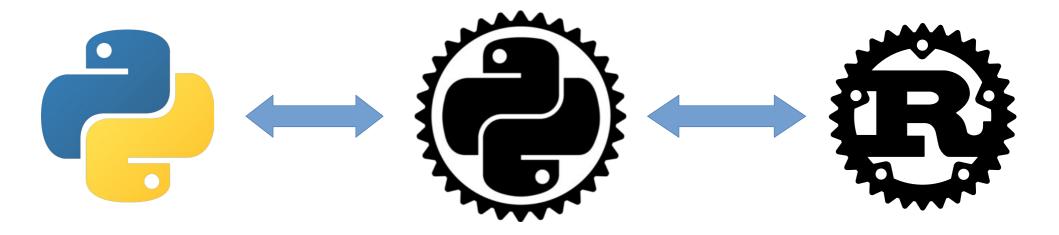
```
<Alphare> So, I finished
rewriting this function in Rust
<Alphare> The bad news is: it's
twice as slow
```

Friction with Python



- Complex interface code
- Exchanging data is costly

Friction with Python

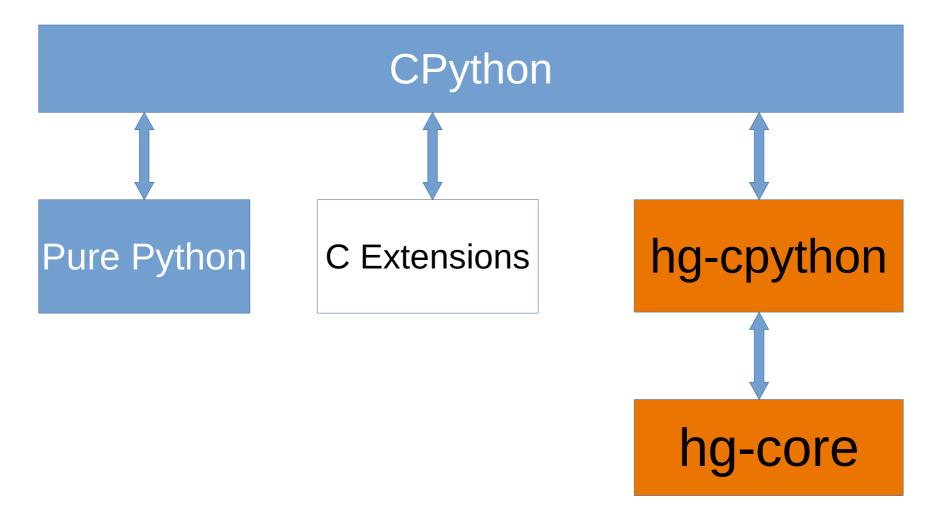


- stat of 100k files in Rust: 30ms
- Giving the results to Python: 300ms

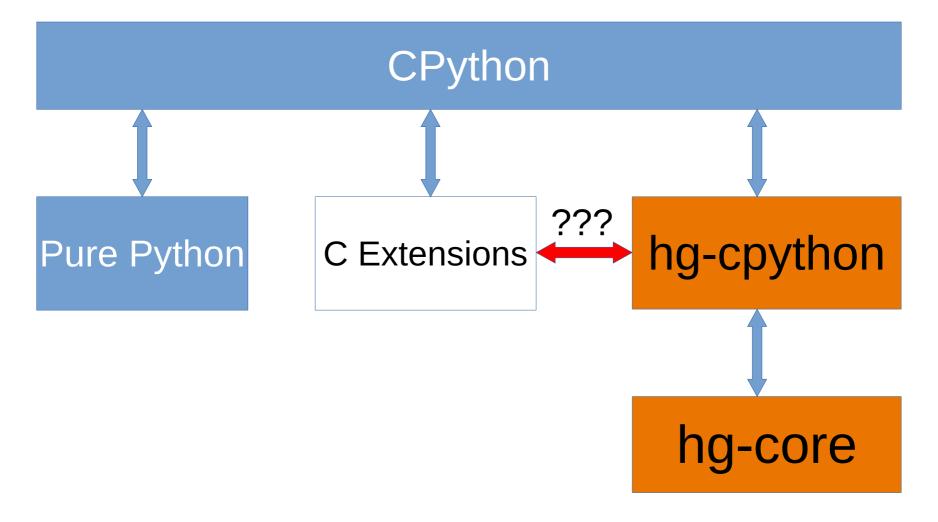
Possible solutions

- Exchange less data
- Do more in Rust
- Communicate with C directly

Talk to C directly



Talk to C directly



Capsules

- <u>PyCapsule</u>: Python object that encapsulates function pointers
- Can be defined in a module, used in another
- Exactly made to share a C API between extensions

Capsules

```
python3
Python 3.7.2 (default, Jan 3 2019, 02:55:40)
[GCC 8.2.0] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> import datetime
>>> datetime.datetime_CAPI
<capsule object "datetime.datetime_CAPI" at 0x7fdfb6713b10>
```

Missing features

- PySet
- Simple support of PyCapsule
- Inheritence for classes written in Rust
- Properties and setattr
- Iterators on Rust collections

A Python iterator in Rust

- Should behave exactly as a Python iterator
- Tell the Rust compiler that it really has to let go
- Handle sharing references between the two languages

Upstream work

- PySet
- Simple <u>PyCapsule</u> support
- Properties
- Iterators on Rust collections

Performance

"hg status" experiment by Valentin Gatien-Baron

	hg	Rust hg
status	2.4s	50ms
status -u	2.4s	39ms
status -mard	400ms	14ms

Current performance (pathological case, 100k files)

	Python + C	Python + Rust
status	6.23s	1.59s
status -mard	1.46s	840ms
diff	1.5s	880ms

Current performance (more realistic case, 260k files)

	Python + C	Python + Rust
status	2.9s	2.0s
status -mard	1.7s	1.0s
diff	1.9s	1.2s

#TODO

- Do more things in parallel
- Better conditional execution
- Rethink the order of execution
- Fewer exchanges between Python and Rust
- Fewer allocations, etc.

#TODO

- Do more things in parallel
- Better conditional execution
- Rethink the order of execution
- Fewer exchanges between Python and Rust
- Fewer allocations, etc.
- ...not start Python ??

A renewed appreciation for Python

- Code is very easy to understand
- You get something that works very quickly
- Allows for experimentation
- It is a lot faster than Rust code you are not done writing

FOSDEM 2020

Thank you!

Raphaël Gomès @ **QCTOBUS**