OpenHarmony - more than an OS

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Abstract

Breaking hardware boundaries, transcending the classic dichotomy of an OS, this is what OpenHarmony is about. Catering the needs from tiny sensors up to powerful systems, from edge to cloud.

In this presentation I will address questions every FOSS developer will have, when hearing about OpenHarmony for the first time. If you are curious about the architecture, used FOSS projects, or want to know more about contribution guidelines and start picking in the code this talk would be a good start.

I will talk about the multiple-kernel approach, the distributed architecture and layers. Additionally I will also explain our public development infrastructure and contribution flows.
Agenda

- About me
- Open Source and Huawei
- Open Source Technology Center
- OpenHarmony
- Distributed Architecture
- Used FOSS projects
- Hardware
- Multiple-kernel approach
- Infrastructure and contributions
- Roadmap
About me

- Principal Solution Architect Open Source, OSTC@Huawei
- ex-OpenMoko, ex-BugLabs, ex-Samsung OSG
- 16 years in Open Source
- First FOSDEM presentation in the embedded room in 2007 :-)
- OpenEmbedded now Yocto, Linux Kernel subsystem maintainer, linux-wpan, Enlightenment Foundation Libraries, dfu-util, etc.

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Open Source is **strategic** to Huawei

- Breaks up vendor lock-in
- Huawei products are built on technology shared by most
- Already contributing to a lot Open Source projects across the company
- E.g. top Linux Kernel contributor employer in 5.10
  https://lwn.net/Articles/839772/
Huawei Open Source Technology Center

- Founded in 2020
- Pan European
- Milan, Munich, Warsaw, Helsinki, London, Cork, Lyon
- Engineering, Marketing, Product Management, Field Eng, Evangelism
- First big project: take **OpenHarmony** to Europe

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OpenHarmony - more than an OS
Edge to cloud operating system for IoT and consumer devices
Delivers on the promise of autonomous, cooperative devices
Forming virtual super devices with capabilities and resources from individual devices
Leverages a broad spectrum of Open Source components

We open up very early to allow for community engagement right from the start
OpenHarmony architecture

- Pretty common on the kernel and base system layers
- Having multiple kernels at the bottom being a big difference
- The distributed virtual framework brings in some interesting concepts to extend beyond hardware boundaries on consumer devices
Stationary as well as mobile devices will form a distributed virtual bus as communication channel.

On top of this bus the connected devices resources will from a so called super device with an augmented resource pool.

Applications can make use of this resource pool through an API.
FOSS projects usage and participation

- Strong focus on using existing FOSS projects and **upstreaming**
- FOSS not only on engineering but also on project management side
  - Linux, OpenEmbedded/Yocto, Linux plumbing layer, Zephyr, GitLab, OpenProject, Mattermost, etc are already in use

**Housekeeping**

Releasing as OpenHarmony we take the opportunity to evaluate each in-house component, see if we find something better

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Building and development

- We have meta-ohos for our OpenEmbedded/Yocto build
- Easy to bring your own BSP or software layers into the build

Example setup

```bash
mkdir ohos; cd ohos
cd poky
make
make install
```

```bash
repo init -u https://git.ostc-eu.org/OSTC/manifest.git
repo sync; cd poky
. oe-init-build-env
```

```bash
bitbake-layers add-layer ../meta-openembedded/meta-oe
bitbake-layers add-layer ../meta-openembedded/meta-python
```

```bash
DISTRO=poky MACHINE=qemux86 bitbake core-image-minimal
```
Two boards from the 96boards initiative as first devices

- Avenger96 (cortex A7 + M4) and Nitrogen (cortex M4)
- To allow easy purchase and hardware bringup
- Support will grow based on community, Huawei and partner needs and preferences
- With the chosen kernels and buildsystem enabling more hardware will be easy
Multiple-kernel approach

- Linux for powerful systems (let’s say cortex A7)
- Zephyr for low end systems (let’s say cortex M4)
- A combination of both as heterogeneous remote processor devices (remoteproc)
- Yocto/OE will handle the overall build, independent from used kernel
- Abstraction and support libraries to augment kernel APIs are added where needed, details TBC
- On the RTOS side we start with Zephyr and imagine to offer choice with LiteOS and FreeRTOS, if there is demand later on
Public code and planning

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Infrastructure and contributions

- Run like an Open Source project, not a company product
- Distributed development and DevOps
- Public communication channels like mattermost
- Public GitLab instance to bring it all together
- Public project planning with OpenProject
- CI/CD with pipelines going from simple style checks to on-hardware testing

Contributions

- We welcome contributions already at this early stage
- Merge requests and issues for discussions, mattermost for chat

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Figure 1: OpenHarmony EU roadmap
Thank You!
... and get in touch

Find us here:
- Chat: https://chat.ostc-eu.org/
- Gitlab: https://git.ostc-eu.org/
- Website: https://www.ostc-eu.org/ Launching soon