meta netdevices

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Goal of this talk

How can we leverage BPF infrastructure & networking features to achieve maximum performance for K8s Pods?
Kubernetes, Pods, CNI in a nutshell

Default Case:

Upper stack (IP, netfilter, routing, …)

Host
Pod

veth veth

Default Case:

(netns)
Kubernetes, Pods, CNI in a nutshell

**Cilium as CNI:**
- Setup netdevs and move to netns
- IP & route assignment (IPAM)
- BPF datapath
- Features on top via BPF:
  - Policy enforcement
  - Load-balancing
  - Bandwidth management
  - etc
My Prediction: OS performance

Linux: increasing complexity & worse perf defaults

- Becomes so complex that it takes an OS team to make it perform well. This assumes that the defaults rot, because no perf teams are running the defaults anymore to notice (e.g., high-speed network engineers configure XDP and QUIC, and aren’t looking at defaults with TCP). A bit more room for a lightweight kernel (e.g., BSD) with better perf defaults to compete. Similarities: Oracle DB vs MySQL; MULTICS vs UNIX.

“... becomes so complex that it takes an OS team to make it perform well ...”
Defaults, and where to go from here ...

Given two K8s nodes with 100Gbit NICs, single flow:

- What’s the default Pod-Pod baseline?
- Where are bottlenecks, how can they be overcome?
- Can we provide better defaults?
Defaults, and where to go from here ...

Why bothering with single stream performance?

- Coping with growing NIC speeds 100/200/400Gbit
- Big Data/Al/ML and other data intensive workloads
- Generally freeing up resources to save costs
Defaults, and where to go from here ... 

Assumptions for our tests:

- K8s worker nodes are **generic** for any kind of workload
  - Large number of users don’t custom tune and mostly stick to OS defaults.

Source: Sysdig 2022 Cloud Native Security and Usage Report
Cilium: Basic/compat setting

**Default Case:**
- Routing via upper stack
- Potential reasons:
  - Cannot replace kube-proxy
  - Custom netfilter rules
  - Just ‘went with defaults’
Default case, results:

TCP stream single flow Pod to Pod over wire (higher is better)

- **veth + upper stack forwarding**
- **host (baseline/best case)**

- **177 usec/MB**
- **22,257 Mbps**
- **138 usec/MB**
- **44,059 Mbps**

Back to back: AMD Ryzen 9 3950X @ 3.5 GHz, 128G RAM @ 3.2 GHz, PCIe 4.0, ConnectX-6 Dx, mlx5 driver, striding mode, LRO off, 1.5k MTU
Receiver: taskset -a -c <core> tcp_mmap -s (non-zerocopy mode), Sender: taskset -a -c <core> tcp_mmap -H <dst host>
Cilium: BPF host routing

BPF host routing:
- Routing via upper stack

Upper stack (IP, netfilter, routing, …)
Cilium: BPF host routing

**BPF host routing:**
- Routing via tc BPF layer only
- Fast netns switch on ingress
- Neighbor resolution on egress,
- If needed bpf_fib_lookup()

Virtual Ethernet Device Optimization with eBPF: [https://cilium.io/blog/2020/11/10/cilium-19/#veth](https://cilium.io/blog/2020/11/10/cilium-19/#veth)
Cilium: BPF host routing

Internals:

- dev = ops->ndo_get_peer_dev(dev)
- skb_scrub_packet()
- skb->dev = dev
- sch_handle_ingress():
  - goto another_round
  - no per-CPU backlog queue
- If needed bpf_fib_lookup()

Upper stack (IP, netfilter, routing, ...)

bpf_redirect_peer()

veth

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Cilium: BPF host routing

Internals:
- ip_route_output_flow()
- skb_dst_set()
- ip_finish_output2()
- fills in neighbor (L2) info
- retains skb->sk till Qdisc on phys
- If needed bpf_fib_lookup()

Upper stack (IP, netfilter, routing, ...)

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BPF host routing case, results:

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- veth + BPF host routing
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Receiver: taskset -a -c <core> tcp_mmap -s (non-zerocopy mode), Sender: taskset -a -c <core> tcp_mmap -H <dst host>
BPF host routing case, with 8k* MTU:

TCP stream single flow Pod to Pod over wire, 8k MTU (higher is better)

* 8264 MTU for data page alignment in GRO

Back to back: AMD Ryzen 9 3950X @ 3.5 GHz, 128G RAM @ 3.2 GHz, PCIe 4.0, ConnectX-6 Dx, mlx5 driver, striding mode, LRO off, 8264 MTU

Receiver: taskset -a -c <core> tcp_mmap -s (non-zerocopy mode), Sender: taskset -a -c <core> tcp_mmap -H <dst host>
Cilium: meta devices for BPF

BPF host routing + meta devices:
- Routing via tc BPF layer only
- Fast netns switch on ingress
- Fast netns switch on egress
  - BPF prog part of device
  - tc BPF moves into device
- Changeable only from host-side (Cilium)

meta prototype: https://github.com/cilium/linux/commits/pr/dev-meta

Upper stack (IP, netfilter, routing, ...)

Host

Pod

meta

(meta)

(meta)

eBPF

(netns)

19
Cilium: meta devices for BPF

Pod with veth:

Pod with meta:
Cilium: meta devices for BPF

Internals for veth (today):
- veth_xmit()
  - scrubs packet meta data
  - enques to per-CPU backlog queue
  - net_rx_action picks up packets from queue in host
  - deferral can happen to ksoftirqd
  - Cilium’s BPF prog called only on tc ingress to redirect to phys dev
Cilium: meta devices for BPF

Internals for meta (new):

meta_xmit()
- scrubs packet meta data
- switches netns to host
- Cilium’s BPF prog called for meta
- Redirect to phys dev directly without backlog queue
meta netdevs

Less is more, ~500 LoCs for the device driver

“meta” given flexibility to implement driver business logic fully in BPF.

Compatibility with tc BPF programs so that for newer kernels they can be migrated easily into meta device.

Does not import all the complexity around multi-queue / XDP handling as in veth.

Could operate as single or paired device mode.

---

```c
static netdev_tx_t meta_xmit(struct sk_buff *skb, struct net_device *dev)
{
    struct meta *meta = netdev_priv(dev);
    struct net_device *peer;
    struct bpf_prog *prog;

    rcu_read_lock();
    peer = rcu_dereference_meta(peer);
    if (unlikely(!peer || skb_orphan_frags(skb, GFP_ATOMIC)))
       goto drop;

    meta_scrub_minimum(skb);
    skb->dev = peer;

    prog = rcu_dereference(meta->prog);
    if (unlikely(!prog))
       goto drop;

    switch (bpf_prog_run(prog, skb)) {
    case META_OKAY:  
       skb->protocol = eth_type_trans(skb, skb->dev);
       skb_postpull_rcsum(skb, eth_hdr(skb), ETH_HLEN);
       __netif_rx(skb);
       break;
    case META_REDIRECT:  
       skb_do_redirect(skb);
       break;
    case META_DROP:  
       default:
       drop:  
       kfree_skb(skb);
       break;
    }
    rcu_read_unlock();
    return NETDEV_TX_OK;
}
```

meta prototype: [https://github.com/cilium/linux/commits/pr/dev-meta](https://github.com/cilium/linux/commits/pr/dev-meta)
meta + BPF host routing case, results:

TCP stream single flow Pod to Pod over wire, 8k MTU (higher is better)

- veth + upper stack forwarding
- veth + BPF host routing
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Receiver: taskset -a -c <core> tcp_mmap -s (non-zero-copy mode), Sender: taskset -a -c <core> tcp_mmap -H <dst host>

tput as high as host
meta + BPF host routing case, results:

Latency in usec Pod to Pod over wire (lower is better)

Back to back: AMD Ryzen 9 3950X @ 3.5 GHz, 128G RAM @ 3.2 GHz, PCIe 4.0, ConnectX-6 Dx, mlx5 driver, striding mode, LRO off

netperf -t TCP_RR -H <remote pod> -- -O MIN_LATENCY,P90_LATENCY,P99_LATENCY,THROUGHPUT

latency as low as host
Cilium: Can we push even further? BIG TCP!

BPF host routing + meta devices + BIG TCP:
- Currently only for IPv6* (v5.19+)
- More aggressive GRO/GSO batching with HBH header
- Supported by Cilium 1.13

Cilium + BIG TCP, KubeCon North America 2022: https://kccnca2022.sched.com/event/182DB. * IPv4 BIG TCP merged this week for v6.3+
BIG TCP + BPF host routing case, results:

TCP stream single flow Pod to Pod over wire, 8k MTU (higher is better)

- veth + upper stack forwarding
- veth + BPF host routing
- meta + BPF host routing
- host (baseline/best case)

98,591
98,554
98,629

-85 usec/MB
Already on limit, BIG TCP doesn’t shrink usec/MB further.

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callperf -t TCP_RR -H <remote pod> -- -O MIN_LATENCY,P90_LATENCY,P99_LATENCY,THROUGHPUT

latency as low as host
Remaining biggest offender is copy to user

- read
  - 63.41% entry_SYSCALL_64_after_hwframe
    - 63.36% do_syscall_64
      - 63.20% __x64_sys_read
        - 63.18% ksys_read
          - 63.01% vfs_read
            - 62.92% new_sync_read
              - 62.85% sock_read_iter
                - 62.79% sock_recvmsg
                  - 62.77% inet6_recvmsg
                    - 62.65% tcp_recvmsg
                      - 61.36% tcp_recvmsg_locked
                        + 58.27% skb_copy_datagram_iter
                        + 2.62% tcp_cleanup_rbuf
  0.56% release_sock

The Path To TCP 4K MTU and RX ZeroCopy: https://legacy.netdevconf.info/0x14/session.html?talk-the-path-to-tcp-4k-mtu-and-rx-zerocopy
Cilium: Can we push even further? BIG TCP + ZC

BPF host routing + meta devices + BIG TCP + TCP mmap?
- Currently not possible
- BIG TCP generates frag_list
- TCP ZC works on skb frags[]
- Combining has the highest potential for pushing boundaries further …
- Let's look at just TCP ZC
Cilium: Can we push even further? TCP ZC

BPF host routing + meta devices + TCP mmap
- Not as straightforward
  - Needs app changes for ZC on RX and/or TX
  - Needs driver changes to implement pseudo header/data split if not natively done by HW

mix5 header split: https://github.com/cilium/linux/tree/test/zc-hdsplit
TCP ZC, header split and other caveats

Header/data split:

```
Eth + IPv4/6 + TCP          Payload          Payload
  (skb linear area)         (4k page)        (4k page)
```

4k MTU (4168 → 4096 data + 72 headers)

8k MTU (8264 → 2*4096 data + 72 headers)

See Eric’s talk for details, e.g. TCP WSCALE needs to be raised to 12 to get aligned RWIN to avoid partially filled pages.

Mileage varies on driver/HW support on header/data split, e.g. we implemented a PoC for mlx5 given not upstream.

Good example application for RX & TX TCP zero-copy is tcp_mmap in networking selftests.

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TCP ZC, header split and other caveats

Various settings need to be considered:

- mlx5 (mainly just our PoC): ethtool --set-priv-flags eth0 rx_striding_rq off
- MTU is set to 4168 (4k) or 8264 (8k), implicitly affects TCP ADVMSS
- For pinning TCP WSCALE the TCP rmem/wmem must be adapted e.g. "4096 67108864 134217728"
- For TX zero-copy optmem needs tuning: sysctl net.core.optmem_max=1048576
- Contention/overhead in IOMMU and page clearing: iommu=off, init_on_alloc=0 init_on_free=0
- Page recycling from page pool cannot be reused anymore

Header/data split could be a useful addition for ethtool (Windows actually has a config framework for splitting).

TCP zero-copy benefits might be limited if application needs to pull data into cache.

The Path To TCP 4K MTU and RX ZeroCopy: https://legacy.netdevconf.info/0x14/session.html?talk-the-path-to-tcp-4k-mtu-and-rx-zerocopy
TCP ZC + BPF host routing case, results:

TCP stream single flow Pod to Pod over wire, 4k MTU (higher is better)

(skb frags orphaned, kernel does copy, ZC has no effect)

Overhead looks promising, but not reaching 100Gbps with 4k with the PoC. Improvements possible.
TCP ZC + BPF host routing case, results:

TCP stream single flow Pod to Pod over wire, 8k MTU (higher is better)

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(skbg frags orphaned, kernel does copy, ZC has no effect)

Overhead reduced from 85->27 usec/MB!
Recap on defaults and how to reduce cost

Future directions:
- NIC drivers with header/data split setting
- Head page header packing
- Head page recycling
- BIG TCP with TCP ZC covering frag_list
- Pushing BIG TCP onto wire if HW supports it
Thank you! Questions?

github.com/cilium/cilium

cilium.io

ebpf.io

meta device: github.com/cilium/linux/commits/pr/dev-meta
header/data split: github.com/cilium/linux/commits/test/zc-hdsplit