

# runix

*a type-safe Rust interface to the Nix CLI*



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CLI





# CLI

The most common interface\*

```
$ nix build nixpkgs#hello
$ nix develop
$ nix flake lock --update-input nixpkgs
$ nix copy --to s3://cloud
$ nix eval --expr '“Hello FOSDEM”'
```

The list goes on...

\* assuming `experimental-features = "nix-command flakes"`

# CLI

- UX for user attended use
  - Completions
  - Colors
  - Dialogs
  - ...
- Manual
- Single operations
- No shared context



CLI

Scripts



# Automation with Nix

(shell) scripts invoking `nix` directly

- Useful for simple automation
  - CI scripts
  - Local workflows
- Shell syntax
- Machine readable interfaces
  - `--json` output modifiers
- Compose `nix` commands in a common context



CLI

Scripts

execv





# Using Nix from a *real* language

Guess what this does...

```
let mut command = Command::with_args("nix", [
    "eval",
    "--json",
    "--no-allow-import-from-derivation",
    "--no-write-lock-file",
].iter());
command.add_arg_pair("-f", EXTRACT_SCRIPT.clone());
command.add_arg_pair("-I",
    "nixpkgs=channel:nixpkgs-unstable");
command.add_args([
    "--override-flake",
    "Input-flake",
    flake_ref.as_ref()].iter());
command.add_args(["--argstr", "flake", flake_ref.as_ref()].i
ter());
command.add_arg(kind.as_ref());
command.add_arg_pair("--store",
temp_store_path.canonicalize()?);
command.add_args(extra);
```



# Using Nix from *a real* language

At the mercy of your exec interface

- Automate with greater flexibility
- Build *programs* on top of Nix
- Boilerplate
- Structure is up to you
- Strings everywhere





# A rusty interface?

What do we expect from a rust interface  
to Nix?

- Typed
- Correct
- Predictable



# types, s'il vous plaît

typen, alstublieft

types, please

Typen, bitte

typer, snälla

类型, 请



# Typed Commands

Eval option groups

```
$ nix eval --help
```

## Options

- **--apply** *expr*

Apply the function *expr* to each argument.

### Common evaluation options:

- **--argstr** *name string*

Pass the string *string* as the argument *name* to Nix functions.

...

### Common flake-related options:

...

### Options that change the interpretation of installables:



# Typed Commands

Eval option groups

```
struct Eval {  
    flake: FlakeArgs,  
    eval: EvaluationArgs,  
    source: SourceArgs,  
    eval_args: EvalArgs,  
}
```

- Options grouped into categories
- Modeled after mixin classes in the C++ backend



# Typed Commands

Eval option groups

```
struct Eval {  
    flake: FlakeArgs,   
    eval: EvaluationArgs,  
    source: SourceArgs,  
    eval_args: EvalArgs,  
}
```

```
struct FlakeArgs {  
    no_write_lock_file: NoWriteLockFile,  
    override_input: Vec<InputOverride>  
}
```

```
struct NoWriteLockFile(bool);  
struct InputOverride(String, FlakeRef);
```





```
git@github.com/flox/floxpkg  
ssh://git@github.com/flox/floxpkg  
ssh://git@github.com:flox/floxpkg  
git+ssh://git@github.com:flox/floxpkg
```



```
git+ssh://git@github.com/flox/floxpkg
```



# Typed Commands

Eval option groups

```
struct Eval {  
    flake: FlakeArgs,   
    eval: EvaluationArgs,  
    source: SourceArgs,  
    eval_args: EvalArgs,  
}
```

```
struct FlakeArgs {  
    no_write_lock_file: NoWriteLockFile,  
    override_input: Vec<InputOverride>  
}
```

```
struct NoWriteLockFile(bool);  
struct InputOverride(String, FlakeRef);
```

```
$ nix eval --override-input flox-floxpkgs git@github.com/flox/floxpkgs  
error: 'git@github.com/flox/floxpkgs' is not a valid URL
```

```
$ nix eval --override-input flox-floxpkgs ssh://git@github.com/flox/floxpkgs  
error: input 'ssh://git@github.com/flox/floxpkgs' is unsupported
```

```
$ nix eval --override-input flox-floxpkgs ssh://git@github.com:flox/floxpkgs  
error: input 'ssh://git@github.com/flox/floxpkgs' is unsupported
```

```
$ nix eval --override-input flox-floxpkgs git+ssh://git@github.com:flox/floxpkgs  
error: program 'git' failed with exit code 128
```



# Typing the Nix CLI

typed commands

```
struct Eval {
  flake: FlakeArgs,
  eval: EvaluationArgs,
  source: SourceArgs,
  eval_args: EvalArgs,
}
```

```
struct EvaluationArgs {
  include: Vec<Include>,
  argstr: ArgString,
  eval_store: EvalStore,
}
```

```
enum Include {
  Anonymous(IncludeValue)
  Named(String, IncludeValue),
}
```

```
enum IncludeValue {
  Channel(String)
  Flake(FlakeRef)
}
```

```
struct ArgString(String, String)
struct EvalStore(Url)
```

\* [nix:src/libcmd/common-eval-args.cc](https://github.com/NixOS/nix/blob/master/src/libcmd/common-eval-args.cc)



# Typing the Nix CLI

typed commands

```
struct Eval {  
    flake: FlakeArgs,  
    eval: EvaluationArgs, ◉  
    source: SourceArgs,  
    eval_args: EvalArgs,  
}
```

```
$ nix eval -I hello=channel:nixpkgs-unstable \  
--expr '<hello>' --impure  
warning: Nix search path entry  
'channel:nixpkgs-unstable' does not exist, ignoring  
error: file 'hello' was not found in the Nix search  
path (add it using $NIX_PATH  
or -I)
```

```
struct EvaluationArgs {  
    include: Vec<Include>,  
    argstr: ArgString,  
    eval_store: EvalStore,  
}
```

```
enum Include {  
    Anonymous(IncludeValue)  
    Named(String, IncludeValue),  
}
```

```
enum IncludeValue {  
    Channel(String)  
    Flake(FlakeRef)  
}
```

```
struct ArgString(String, String)  
struct EvalStore(Url)
```



# Typing the Nix CLI

typed commands

```
struct Eval {  
    flake: FlakeArgs,  
    eval: EvaluationArgs,  
    source: SourceArgs,   
    eval_args: EvalArgs,  
}
```

```
struct SourceArgs {  
    file: SourceFile,  
    expr: SourceExpression,  
}
```

```
struct SourceArgs(PathBuf)
```

```
struct SourceExpression(rnix::AST)
```



# Typing the Nix CLI

typed commands

```
struct Eval {  
  flake: FlakeArgs,  
  eval: EvaluationArgs,  
  source: SourceArgs,  
  eval_args: EvalArgs,   
}
```

```
struct EvalArgs {  
  apply: Apply,  
  installable: InstallableArg,  
}
```

```
struct Apply(rnix::ast::Lambda)  
struct InstallableArg(Installable)
```



# Typing the Nix CLI

typed commands

```
struct Eval {  
    flake: FlakeArgs,  
    eval: EvaluationArgs,  
    source: SourceArgs,  
    eval_args: EvalArgs, ◦  
}
```

```
nix eval .#foo --apply "not-a-function"  
error: syntax error, unexpected invalid token
```

**at** «string»:1:1:

```
1| "not-a-function"  
  | ^
```

```
struct EvalArgs {  
    apply: Apply,  
    installable: InstallableArg,  
}
```

```
struct Apply(rnix::ast::Lambda)  
struct InstallableArg(Installable)
```



```
let command = Eval {
  flake: FlakeArgs {
    no_write_lock_file: true,
    override_flake: [ ("Input-flake", flake_ref) ],
  },
  source: SourceArgs {
    file: EXTRACT_SCRIPT
  },
  eval: EvaluationArgs {
    include: [
      Include::Named("nixpkgs", IncludeValue::Channel("nixpkgs-unstable"))
    ],
    argstr: [ ("flake", flake_ref) ],
    eval_store: temp_store_path.canonicalize()?,
  },
};
```

A typed interface to `nix eval`





# Typing the Nix CLI

typed Nix configuration

```
struct NixArgs {  
    config: NixConfigArgs ◉  
}
```

```
struct NixConfigArgs {  
    allow_import_from_derivation: AllowIFD,  
    flake_registry: FlakeRegistry,  
    access_tokens: AccessTokens  
};  
  
struct AllowIFD(bool);  
struct FlakeRegistry(PathBuf);  
struct AccessTokens(Vec<(String, String)>);
```



```
let nix_args = NixArgs {  
  config: NixConfigArgs {  
    allow_import_from_derivation: false,  
  },  
};
```

A typed interface to command independent nix options



## ... run the command

```
let nix_args = NixArgs { ... };
```

```
let command = Eval { ... };
```

```
command.run(&NixCommandLine::default(), &nix_args).await?;
```



## ... run the command

```
let nix_args = NixArgs { ... };
```

```
let command = Eval { ... };
```

```
command.run(&NixCommandLine::default(), &nix_args).await?;
```



```
command.run(&NixCommandLine::default(), &nix_args).await?;
```



```
struct NixArgs {  
    config: NixConfigArgs  
}
```

```
struct NixConfigArgs {  
    allow_import_from_derivation: AllowIFD,  
    flake_registry: FlakeRegistry,  
    access_tokens: AccessTokens  
};
```

```
struct AllowIFD(bool);  
struct FlakeRegistry(PathBuf);  
struct AccessTokens(Vec<(String, String)>);
```



```
struct AllowIFD(bool);

impl Flag for AllowIFD {
    const FLAG: &'static str = "--allow-import-from-derivation";
    const FLAG_TYPE: FlagType<Self> = FlagType::switch(true);
}

trait ToArgs { fn to_args(&self) -> Vec<String> }
impl<T: Flag> ToArgs for T { ... }
```



```
struct AllowIFD(bool);

impl Flag for AllowIFD {
    const FLAG: &'static str = "--allow-import-from-derivation";
    const FLAG_TYPE: FlagType<Self> = FlagType::switch(true);
}

trait ToArgs { fn to_args(&self) -> Vec<String> }

impl<T: Flag> ToArgs for T { ... }
```





# What's next

Truly native

Build on rust FFI bindings

- More efficient commands
- Custom commands
- A new Nix frontend?

Modular; implemented per command

# What's next

Less ambitious ideas

- Custom Nix frontends\* for experimentation
- Testing/Mock backend
- Dry-Run
  
- Community pitch:

```
$ nix-explain eval --json
```

\* ask me how I know



Nix

Runix

Rust



Thanks for your attention!

@ysndr on Github

Crate:  
[crates.io/crates/runix](https://crates.io/crates/runix)

Contributions welcome!  
[github.com/flox/runix](https://github.com/flox/runix)

We're hiring!  
[floxdev.com/careers](https://floxdev.com/careers)

flox



# Interact with Nix

- Manually, via CLI
- Scripts, via sh
- Integration into programs via exec
  - Nixos-search
  - Comma
- Runix: integration that feels native
  - motivations
  - Usage
  - Concepts
- Runix next step: integration that IS native
- Contributions welcome