

# squash the flakes!

FOSDEM 2024 Daniel Hiller



# agenda

- about me
- about flakes
- impact of flakes
- flake process
- tools
- the future
- Q&A
- want to help?



# about me

- Software Engineer @ Red Hat OpenShift Virtualization team
- <u>KubeVirt</u> CI, automation in general



a question:

who can explain what a flake is?



a **flake** 

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# a **flake**

is a **test** that

# without any code change

will either **fail** or **pass** in successive runs



another question:

who thinks handling flakes is important?



another question:

who has had to deal with flakes?



another question:

who has to deal with flakes on a regular basis?

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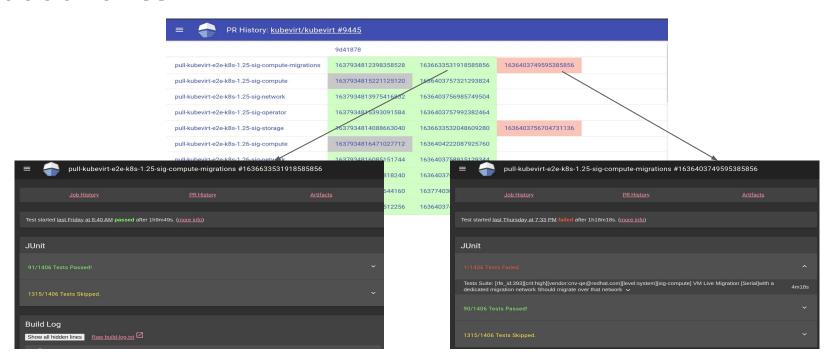


flakes are caused

either by production code (a bug)

or flaky test code (also a bug, but handled differently)





source: <a href="https://prow.ci.kubevirt.io/pr-history/?org=kubevirt&repo=kubevirt&pr=9445">https://prow.ci.kubevirt.io/pr-history/?org=kubevirt&repo=kubevirt&pr=9445</a>



from "a survey of flaky tests":

- 97% of flakes were false alarms, and
- more than 50% of flakes could not be reproduced in isolation

this leads to the conclusion: "ignoring flaky tests is ok"

source: "A survey of flaky tests"







in CI automated testing must give a reliable signal of stability

any failed test run signals that the product is **unstable** 

test runs failed due to flakes do not give this reliable signal

they only waste time



Flaky tests waste everyone's time - they cause

- longer feedback cycles for developers
- slowdown of merging pull requests "retest trap"
- reversal of acceleration effects (i.e. batch testing)



Flaky tests also cause trust issues - they make people

- lose trust in automated testing
- ignore test results



minimizing the impact

tldr; exclude (aka quarantine) a flaky test from test runs **as early as possible**, but **only as long as necessary** 

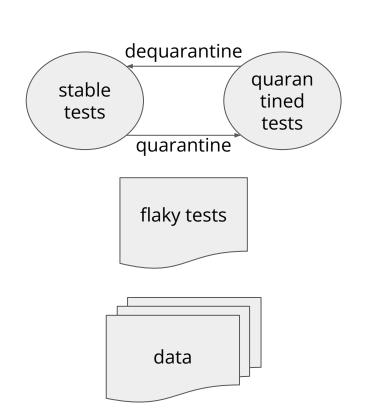




# minimizing the impact

### what do we need?

- ability to move a test from set of stable tests into set of quarantined tests and back
- a report over possible flaky tests
- enough runtime data to triage flakes
  - devs decide whether we quarantine right away or they can fix them in time





# minimizing the impact

### how can we find flaky tests?

any merged PR had all tests succeeding in the end,

thus any test run with test failures from that PR *might* contain execution of flaky tests





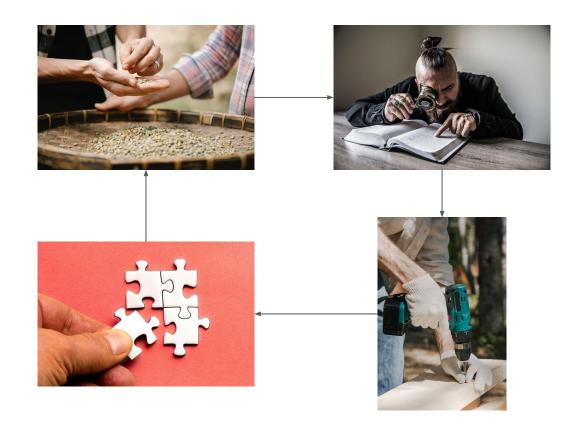
# the flake process

## regular meeting

- look at flakes
- decide: fix or quarantine?
- hand to dev
- bring back in

emergency quarantine

source: **QUARANTINE.md** 



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### ci honoring QUARANTINE label

- presubmits skip quarantined tests
- periodics execute quarantined tests to check their stability

```
# If KUBEVIRT_QUARANTINE is not set, do not run quarantined tests. When it is
# set the whole suite (quarantined and stable) will be run.

if [ -z "$KUBEVIRT_QUARANTINE" ]; then
    if [ -n "$KUBEVIRT_E2E_SKIP" ]; then
        export KUBEVIRT_E2E_SKIP="${KUBEVIRT_E2E_SKIP}|QUARANTINE"
    else
        export KUBEVIRT_E2E_SKIP="QUARANTINE"
    fi
fi
```

#### sources:

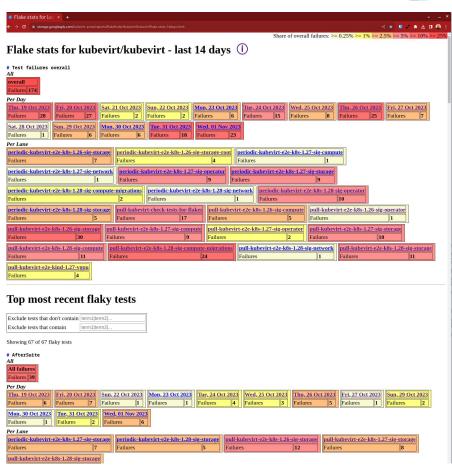
- https://github.com/kubevirt/kubevirt/blob/38c01c34acecfafc89078b1bbaba8d9cf3cf0d4d/automation/test.sh#L452
  - https://github.com/kubevirt/kubevirt/blob/38c01c34acecfafc89078b1bbaba8d9cf3cf0d4d/hack/functests.sh#L69
  - https://github.com/kubevirt/kubevirt/blob/38c01c34acecfafc89078b1bbaba8d9cf3cf0d4d/tests/canary\_upgrade\_test.go#L177



flake stats report

the high level overview

(source)

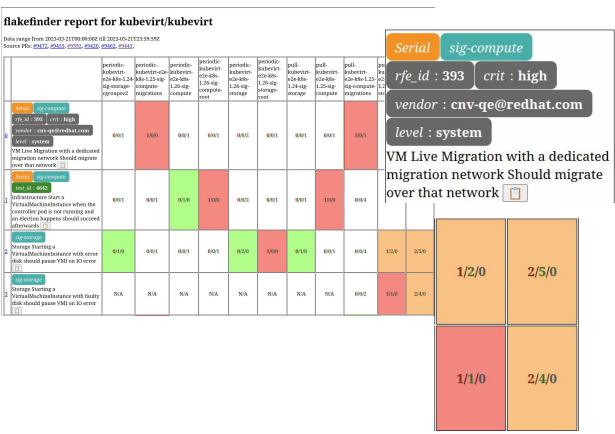




<u>flakefinder</u> report

the detail overview

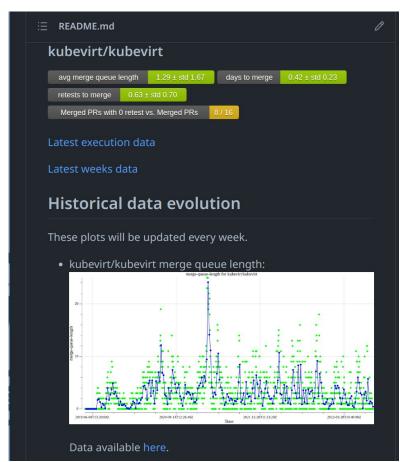
gives an overview of the current flaky tests





### ci-health

record metrics over merge-queue-length, time-to-merge, retests-to-merge and merges-per-day





quarantine overview

(source)

### **Overview of Quarantine tests**

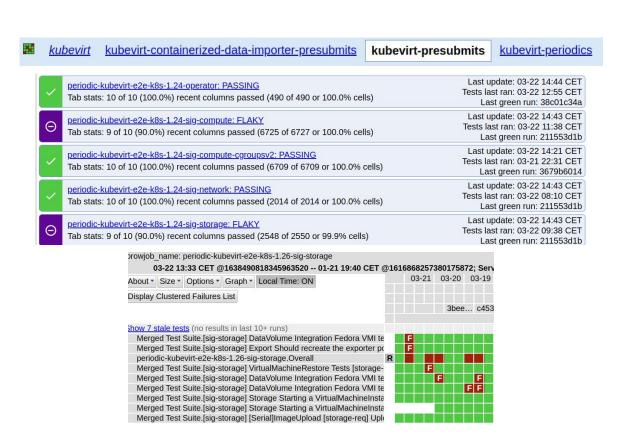
```
Total: 1 tests
```

Last updated: 2023-09-08 10:18:02.458076498 +0000 UTC m=+3.056989100



### testgrid

drill down on all jobs for kubevirt/kubevirt that are running inside KubeVirt Prow





### check-tests-for-flakes test lane

tries to catch flakes before they enter the codebase

(source)

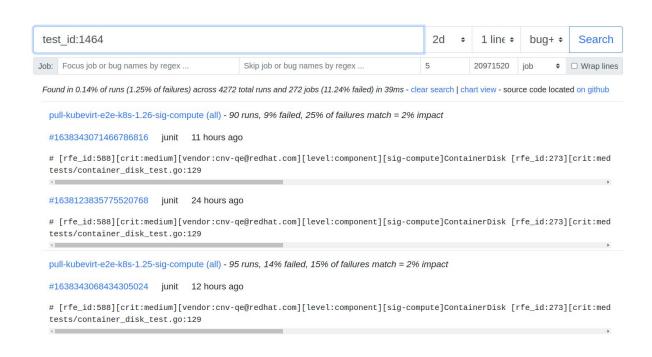
### a test lane that

- selects the changed e2e test files from the commit set
- runs changed e2e tests five times
- runs in random execution order to catch order-dependent test



### <u>ci-search</u>

search for terms in prow job logs (see <u>openshift</u> <u>ci-search</u>)





# in a nutshell

### In regular intervals:

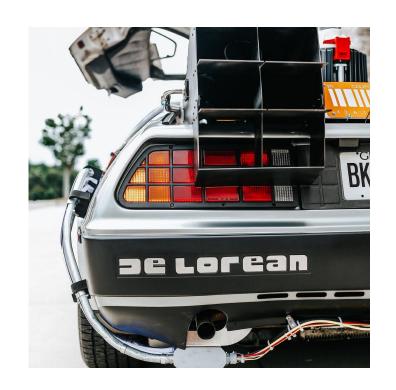
- follow up on previous action items
- derive action items from data available
- hand action items over to dev teams
- revisit and dequarantine quarantined tests



# the future - more data, more tooling

### gaps we want to close:

- collect more data run the majority of tests frequently
- close the retest gap stop retesting after a certain threshold
- get better in detecting new flakes
- long term automatic quarantine PRs when new flakes have entered the codebase





Q&A

Any questions?

Who else is trying to tackle this problem?

What have you done to solve this problem?



# Thank you for your patience!

## Feel free to send questions and comments:

mailto: <u>dhiller@redhat.com</u>

k8s slack: <a>@dhiller</a>

mastodon: <a href="mailto:@dhiller@fosstodon.org">@dhiller@fosstodon.org</a>

web: <u>www.dhiller.de</u>



# interested in <u>kubevirt.io</u>? want to help?

- join <u>#kubevirt-dev</u> Slack channel
- join <u>kubevirt-dev</u> Google group
- fix flakes on <u>kubevirt/kubevirt</u>

