Implementing UDP protocols in Elixir

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0x7f HR PEN DORS/CLUC



whoami

- Developer for 11 years, last 3 doing Elixir (still learning)
- Licensed accountant building my own startup in Phoenix Liveview
- Vicepresident at Croatian association for open systems and internet
- Member and co-organiser of DORS/CLUC conference



The plan

- 1. The problem we're solving
- 2. Discovering a protocol of our choice
- 3. Creating a simple UDP server in Elixir
- 4. Implementing the protocol
- 5. Extra: custom sigils





The problem - NTP protocol

- I wanted to fake uptime
 - My naive thinking was that I can mess with the clock and fake it that way
 - You can not
 - Next year on FOSDEM: Implementing kernel modules in Elixir
- I kind of like solving this problem (see implementing a DNS server in JS)
- It's a cool topic to write about and talk about





Discovering the protocol





What's NTP?

- a way to sync your hardware clock over the internet
- a terrible protocol that has been used for DDoS attacks and has expolits left and right
- one of the easiest protocols you can implement





Gathering data

```
$ sudo apt install tcpdump ntpdate
$ # Next start our network package capture in background
$ sudo tcpdump udp -w output.pcap &
[1] 2272
$ # And now we update the time
$ sudo ntpdate -u ntp.ubuntu.com
15 Jul 16:31:21 ntpdate[2273]: adjust time server 185.125.190.58 offset +0.113190 sec
```

- now we captured a few UDP packets so we can see how they look like
- hopefully we can just recreate them in Elixir and call it a day





Exploring the **.pcap** file





16:32:32.72	25746	IP 19	98.19	249.3	172.36	5991 >	> 185	.125.	190.57.123: UDP, length 48
0×0000:									ELjw@.@
0×0010:							e300	<mark>03</mark> fa	.}.9{.87
0×0020:	0001	0000	0001	0000	0000	0000	0000	0000	
0×0030:	0000	0000	0000	0000	0000	0000	0000	0000	
0×0040:	0000	0000	e85d	<mark>2</mark> c80	b9ab	e514],

The packet







The packet







The packet Binary: 11100011







The packet Bind

Binary: <u>11100</u>011







The packet



- Leap year indicator
- NPT version
- Packet mode (client)







Clock stratum

The packet







The packet

Pooling interval













https://0x7f.dev/post/ntp-implementation-in-elixir/#fn:4

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16:32:32.72	25746	IP 19	98.19	249.3	172.36	5991 >	> 185	.125.	190.57.123: UDP, length 48
0×0000:									ELjw@.@
0×0010:							e300	<mark>03</mark> fa	.}.9{.87
0×0020:	0001	0000	0001	0000	0000	0000	0000	0000	
0×0030:	0000	0000	0000	0000	0000	0000	0000	0000	
0×0040:	0000	0000	e85d	<mark>2</mark> c80	b9ab	e514],

The packet









Ref. timestamp

The packet



























Data we "actually" need from the **request**

```
<<_::binary-size(12),
id::binary-size(4),
_::binary-size(24),
origin_timestamp::binary-size(8)>> = request
```





16:32:32.757240 0x0000:	IP 185.125.190.57.1	.23 > 198.19.249.172.3	6991: UDP, length 48 .@?P.}.9
0x0020: 0000 0x0030: 9da3	0044 0000 0017 c944 dbc5 e85d 2c80 b9ab	586 a e85d 2bd7 e514 e85d 2c80	DXj.]+. .],],.
0x0040: beff	6d74 e85d 2c80 bf00) b637mt	7

We set: Reference, Origin, and Receive timestamps to "now"





Running on port 123

Creating a simple **UDP server in Elixir**





{:ok, socket} = :gen_udp.open(port, [:binary, {:active, false}])











defmodule SimpleServer do

end





```
defmodule SimpleServer do
    def init(port) do
        {:ok, socket} = :gen_udp.open(port, [:binary, {:active, false}])
```

end

end

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```
defmodule SimpleServer do
  def init(port) do
    {:ok, socket} = :gen_udp.open(port, [:binary, {:active, false}])
    loop(socket)
  end
  def loop(socket) do
    case :gen_udp.recv(socket, 0) do
      {:ok, :udp_closed} ->
        # do something
      {:error, reason} ->
        # do something
      {:ok, {ip, port, data}} ->
        :gen_udp.send(socket, ip, port, "Hello, world!")
    end
  end
end
```



```
defmodule SimpleServer do
  def init(port) do
    {:ok, socket} = :gen_udp.open(port, [:binary, {:active, false}])
    loop(socket)
  end
  def loop(socket) do
    case :gen_udp.recv(socket, 0) do
      {:ok, :udp_closed} ->
        # do something
      {:error, reason} ->
        # do something
      {:ok, {ip, port, data}} ->
        :gen_udp.send(socket, ip, port, "Hello, world!")
    end
  end
             or :)
end
SimpleServer.init(123)
```





defmodule UdpServer do
 use GenServer

def init(_params) do

end

def handle_continue(:loop, socket) do



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```
defmodule UdpServer do
   use GenServer

def init(_params) do
   {:ok, socket} = :gen_udp.open(123, [:binary, {:active, false}])
   {:ok, socket, {:continue, :loop}}
end
```

```
def handle_continue(:loop, socket) do
```





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```
defmodule UdpServer do
  use GenServer
  def init(_params) do
    {:ok, socket} = :gen_udp.open(123, [:binary, {:active, false}])
   {:ok, socket, {:continue, :loop}}
  end
  def handle_continue(:loop, socket) do
    case :gen_udp.recv(socket, 0) do
      {:ok, :udp_closed} ->
        # TODO: implement
      {:error, reason} ->
        # TODO: implement
      {:ok, {ip, port, data}} ->
        :gen_udp.send(socket, ip, port, "Hello, world!")
    end
  end
end
```

FOSDEM

 $0 \times 7f$

```
defmodule UdpServer do
  use GenServer
  def init(_params) do
    {:ok, socket} = :gen_udp.open(123, [:binary, {:active, false}])
    {:ok, socket, {:continue, :loop}}
  end
  def handle_continue(:loop, socket) do
    case :gen_udp.recv(socket, 0) do
      {:ok, :udp_closed} ->
        # TODO: implement
      {:error, reason} ->
        # TODO: implement
      {:ok, {ip, port, data}} ->
        :gen_udp.send(socket, ip, port, "Hello, world!")
        {:noreply, socket, {:continue, :loop}}
    end
  end
end
```

FOSDE

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```
defmodule UdpServer do
```

```
def init(_params) do
    {:ok, socket} = :gen_udp.open(123, [:binary, {:active, false}]
```

```
{:ok, socket, {:continue, :loop}}
end
```

```
def start_link(params) do
   GenServer.start_link(__MODULE__, params, name: __MODULE__)
end
```

```
:error, reason} ->
  # TODO: implement
```

```
{:ok, {ip, port, data}} ->
            :gen_udp.send(socket, ip, port, "Hello, world!")
            {:noreply, socket, {:continue, :loop}}
        end
nd
```

0

```
OSDEM
```

```
defmodule Application do
 use Application
 def start(_type, _args) do
   children = [
      UdpServer 🗲
   opts = [strategy: :one_for_one, name: NtpServer.Supervisor]
   Supervisor.start_link(children, opts)
 end
end
```





Implementing the protocol





end



def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do

```
def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do
    now = System.system_time(:second)
```

```
receive_timestamp = now
transmit_timestamp = receive_timestamp
```

end



```
def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do
    now = System.system_time(:second)
```

```
receive_timestamp = now
transmit_timestamp = receive_timestamp
```

```
header = ~b(24 02 03 E7) <> <<0::size(64)>>
id = ~b(56 17 C3 1E)
```

```
end
```



@ntp_constant 2_208_988_800

```
def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do
    now = System.system_time(:second)
```

```
receive_timestamp = now
transmit_timestamp = receive_timestamp
```

```
header = ~b(24 02 03 E7) <> <<0::size(64)>>
id = ~b(56 17 C3 1E)
reference_timestamp = <<receive_timestamp + @ntp_constant::size(32), 0::size(32)>>
origin_timestamp = origin_timestamp
receive_timestamp = <<receive_timestamp + @ntp_constant::size(32), 0::size(32)>>
transmit_timestamp = <<transmit_timestamp + @ntp_constant::size(32), 0::size(32)>>
```

end



@ntp_constant 2_208_988_800

def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do now = System.system time(:second)

receive_timestamp = now transmit timestamp = receive timestamp

```
the offset of 2 208 988 800
                                                 is added or subtracted,
                                                 depending on the direction
header = ~b(24 02 03 E7) <> <<0::size(64)>>
                                                 of the conversion.
id = \sim b(56 \ 17 \ C3 \ 1E)
reference_timestamp = <<receive_timestamp + <a href="mailto:@ntp_constant::size(32">o::size(32)>></a>
origin_timestamp = origin_timestamp
receive_timestamp = <<receive_timestamp + @ntp_constant::size(32), 0::size(32)>>
transmit_timestamp = <<transmit_timestamp + @ntp_constant::size(32), 0::size(32)>>
```

end

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To convert NTP timestamps to Unix

timestamps (or vice versa),

@ntp_constant 2_208_988_800

```
def generate_ntp_response(<<_::binary-size(40), origin_timestamp::binary>> = _request) do
    now = System.system_time(:second)
```

```
receive_timestamp = now
transmit_timestamp = receive_timestamp
```

```
header = ~b(24 02 03 E7) <> <<0::size(64)>>
id = ~b(56 17 C3 1E)
reference_timestamp = <<receive_timestamp + @ntp_constant::size(32), 0::size(32)>>
origin_timestamp = origin_timestamp
receive_timestamp = <<receive_timestamp + @ntp_constant::size(32), 0::size(32)>>
transmit_timestamp = <<transmit_timestamp + @ntp_constant::size(32), 0::size(32)>>
```

```
<<header::binary, id::binary, reference_timestamp::binary, origin_timestamp::binary, receive_timestamp::binary, transmit_timestamp::binary>> end
```



```
def handle_continue(:loop, socket) do
  case :gen_udp.recv(socket, 0) do
    {:ok, :udp_closed} ->
    Logger.warning("UDP socket closed")
```

```
{:error, reason} ->
Logger.error("Error: #{reason}")
```

```
{:ok, {ip, port, request}} ->
    packet = generate_ntp_response(request)
    :gen_udp.send(socket, ip, port, packet)
    {:noreply, socket, {:continue, :loop}}
    end
end
```

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```
def handle_continue(:loop, socket) do
  case :gen_udp.recv(socket, 0) do
    {:ok, :udp_closed} ->
      Logger.warning("UDP socket closed")
    {:error, reason} ->
      Logger.error("Error: #{reason}")
    {:ok, {ip, port, request}} ->
   packet = generate_ntp_response(request)
      :gen_udp.send(socket, ip, port, packet)
      {:noreply, socket, {:continue, :loop}}
 end
end
```





Code is on Github

https://github.com/andreicek/ntp_server





Extra: Custom sigils









lib/bitstring_sigil.ex defmodule NtpServer.BitstringSigil do def sigil_b(string, _opts) do *# TODO: implementation* end end # lib/ntp_server.ex defmodule NtpServer.UdpServer do use GenServer import NtpServer.BitstringSigil end





string #=> "e3 00 03 fa"







```
string #=> "e3 00 03 fa"
|> String.upcase() #=> "E3 00 03 FA"
|> String.split("\n") #=> ["E3 00 03 FA"]
```





string #=> "e3 00 03 fa" |> String.upcase() #=> "E3 00 03 FA" |> String.split("\n") #=> ["E3 00 03 FA"] |> Enum.map(&String.split(&1, " ")) #=> [["E3", "00", "03", "FA"]] |> List.flatten() #=> ["E3", "00", "03", "FA"]



string #=> "e3 00 03 fa" > String.upcase() #=> "E3 00 03 FA" > String.split("\n") #=> ["E3 00 03 FA"] |> Enum.map(&String.split(&1, " ")) #=> [["E3", "00", "03", "FA"]] > List.flatten() #=> ["E3", "00", "03", "FA"] > Enum.reject(&(&1 == "")) #=> ["E3", "00", "03", "FA"]



```
string #=> "e3 00 03 fa"
|> String.upcase() #=> "E3 00 03 FA"
|> String.split("\n") #=> ["E3 00 03 FA"]
|> Enum.map(&String.split(&1, " ")) #=> [["E3", "00", "03", "FA"]]
|> List.flatten() #=> ["E3", "00", "03", "FA"]
|> Enum.reject(&(&1 == "")) #=> ["E3", "00", "03", "FA"]
|> Enum.join() #=> "E30003FA"
```







Yes, I know... Blame "plane" brain...

```
string
|> String.replace(~r/s\+/u, "")
|> Base.decode16!()
```

```
string #=> "e3 00 03 fa"
|> String.upcase() #=> "E3 00 03 FA"
|> String.split("\n") #=> ["E3 00 03 FA"]
|> Enum.map(&String.split(&1, " ")) #=> [["E3", "00", "03", "FA"]]
|> List.flatten() #=> ["E3", "00", "03", "FA"]
|> Enum.reject(&(&1 == "")) #=> ["E3", "00", "03", "FA"]
|> Enum.join() #=> "E30003FA"
|> Base.decode16!() #=> <<227, 0, 3, 250>>
```





For deep dive into Elixir I recommend:

Elixir in action, 3rd edition by Saša Jurić

35% off code: au35jur



https://www.manning.com/books/elixir-in-action-third-edition



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