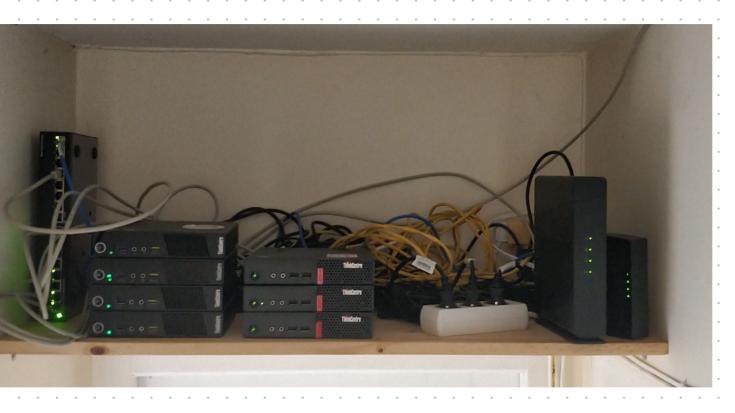
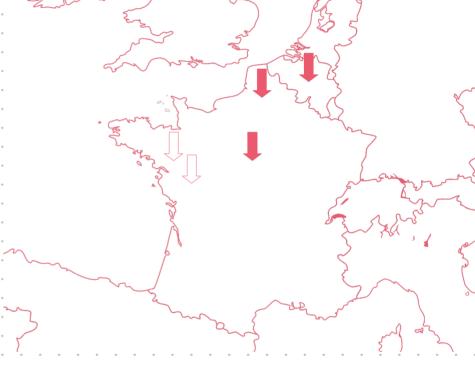
# A microkernel-based orchestrator for distributed Internet serivces?

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## Distributed system self-hosting





Low-cost, low-power, second-hand hardware running the Deuxfleurs infrastructure

Servers in several geographical locations for redundancy

#### **Our current stack**







## Consul







Platform







**Storage services** 







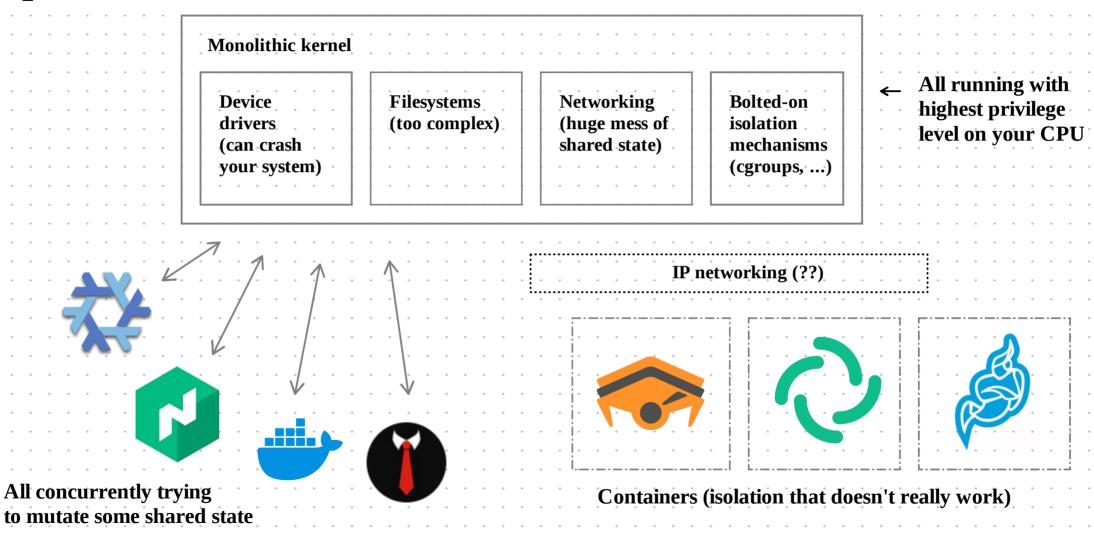




CryptPad

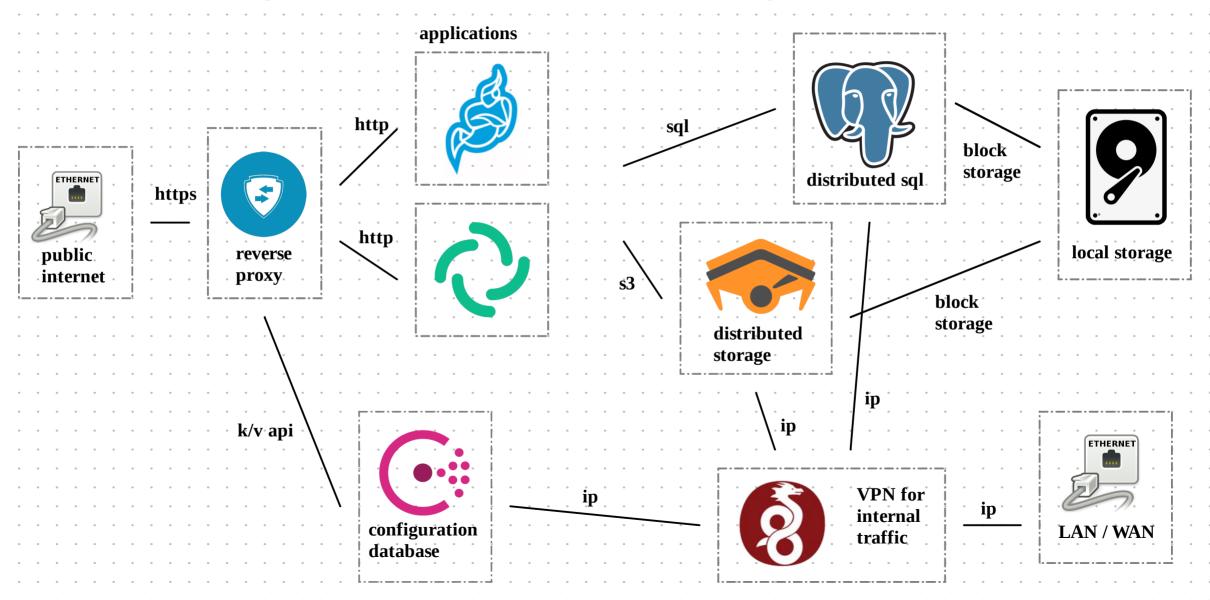
Distributed operating system?

### Deep dive into this horrible mess



Stuff is slow, easily broken, and hard to work on

## Distributed systems are boxes connected by arrows

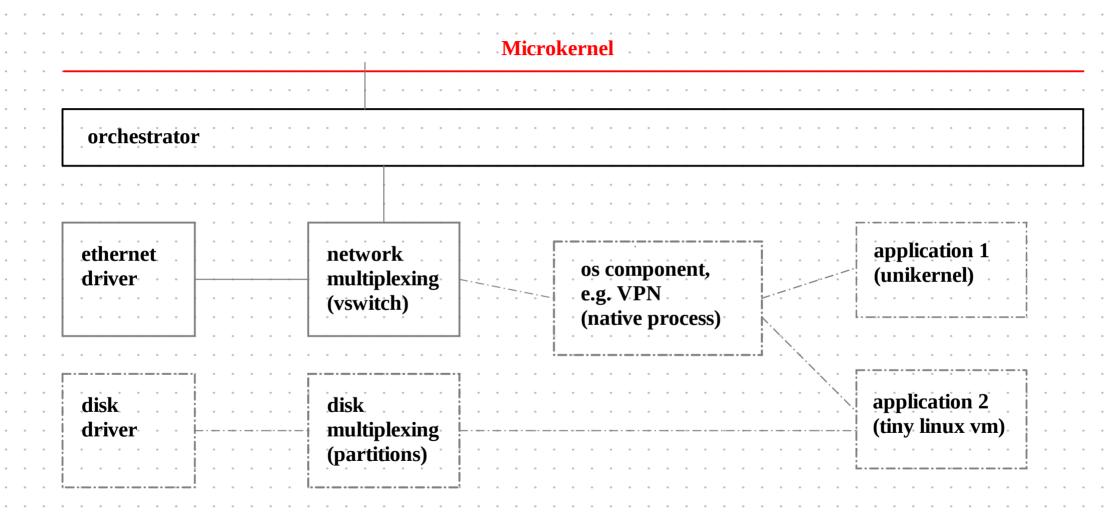


#### Microkernels would work

```
boxes = processes (incl. device drivers)
                                             what microkernels do:
arrows = IPC (of various kinds)
                                             - manage processes
                                               -> address space isolation = memory management
                                               -> cpu time sharing = scheduling
                                               -> controlled hardware access
                                               = multiplexing of fundamental CPU resources
                                             - various IPC mechanisms
                                               -> message passing
                                               -> shared memory + semaphores
```

looks like a match!

#### What this could look like



#### What we need

- a way to describe boxes and their connections dynamically

= an orchestrator

- some standard box and arrow types

box types:

hardware drivers resource multiplexers

orchestration & mgmt components native components

VM apps (unikernels, tiny linux vms)

arrow types:

management APIs

observability (e.g. logging)

block storage networking

- tooling and ecosystem

### Goals and non-goals

Main focuses: Non-goals:

- declarative configuration - POSIX API compatibility

- remote management and observability - desktop operating system

- clustering support & dynamic reconfiguration

- I/O performance (async I/O all the way)

- simplicity & minimalism

## Leveraging the existing

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Where to start from?