

bpftrace: a path to the ultimate Linux tracing tool

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Viktor Malík

Red Hat

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Introduction

- Who am I?
 - Viktor Malík <vmalik@redhat.com>
 - Principal Software Engineer at Red Hat, Core Kernel Engineering
 - Upstream co-maintainer of **bpftrace**
- What am I doing here?
 - Introduce bpftrace as a tracing tool and language
 - Show what bpftrace can do for you
 - Tease what bpftrace could do for you in future





bpftrace introduction



bpftrace

Quick introduction

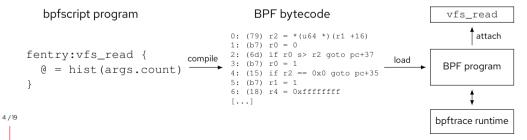
- Tracing tool for Linux based on eBPF
- Comes with a domain-specific laguage, bpfscript

bpftrace

Quick introduction

- Tracing tool for Linux based on eBPF
- Comes with a domain-specific laguage, bpfscript
- Basic workflow:





- Main building block is a **probe**
- Probes have 2 main parts:

```
fentry:vfs_read attach point
{
  @ = hist(args.count) action block
}
```



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- Main action block constructs:
 - Variables
 - Operators (arithmetic, logic, bitwise, struct/array member access, ...)
 - Control-flow statements (conditionals, loops)
 - Built-in variables and functions



Variables

- bpftrace provides two kinds of variables:
 - Scratch variables
 - Block-scoped (valid only inside the current lexical block)
 - Example: \$x = cpu
 - Maps
 - Key-value pairs
 - Globally-scoped (each map is available from all probes)
 - Implemented using BPF hash maps
 - Example: @start[pid] = nsecs



Built-ins

- Built-ins are special variables and functions built into the language.
- Provide various functionalities such as access to kernel data, type conversions, printing, string manipulation, etc.





One-liners

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- Great for on-the-fly debugging of production systems.
- Example: list files opened by thread name

```
t:syscalls:sys_enter_open { printf("%s %s\n", comm, str(args.filename)) }
```



Abstraction from BPF

- BPF has many powerful features but sometimes requires significant expertise to be used.
- bpftrace tries to eliminate this by abstracting the implementation details away from the user.
- This makes bpftrace a great choice as the entry point to the BPF world.



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- This makes bpftrace a great choice as the entry point to the BPF world.
- Example:
 - BPF stack is only 512 B so it is often necessary to offload values to BPF maps or global variables.
 - Creating maps in BPF is not entirely easy:

```
struct {
    __uint(type, BPF_MAP_TYPE_ARRAY);
    __uint(max_entries, 1);
    __type(key, u32);
    __type(value, pid_t);
} my_map SEC(".maps");
```

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• bpftrace will **automatically offload** large scratch variables to maps





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 - A number of BPF features is not exposed via bpftrace/bpfscript.
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• Complex scripts

- bpftrace has traditionally been targeting one-liners.
- Writing and maintaining larger scripts is often painful due to the lack of features CLI options, functions (subprograms), ...



- Tracing capabilities
 - Some events and environments are notoriously hard to trace
 - Examples:
 - inlined functions (both in kernel and userspace)
 - running the tracer in containers/namespaces
 - These problems are not specific to bpftrace





Better tracing capabilities

- Tracing inlined functions
 - Using Ildb to resolve all locations of a function entry (including inlined) from DWARF
 - This also allows to place a probe after the function prologue (when the stack frame has been established) which will prevent missing entries when collecting stacks.



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- Running bpftrace inside a container with PID namespacing
 - In a PID namespace, pid, tid, and ustack do not work correctly
 - We must switch between different helpers (bpf_get_current_pid_tgid, bpf_get_ns_current_pid_tgid) depending on where bpftrace and the traced process are running.
 - Still not working for the case when bpftrace is in a child namespace while the target is in the root namespace.



Variable/map declarations

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- Scratch variable declarations:

let \$x: uint8; \$x = 0;

• Map declarations (not yet implemented):

```
let @hash = Hash<uint32, int64>;
@hash[pid] = nsecs;
```

```
let @array = Array<int64>;
@array[0] = 100;
```



Functions

- Migration to libbpf enabled usage of BPF subprograms.
- In future, bpftrace should support calling 2 new kinds of functions:
 - Defined in **bpfscript**:

```
fn sum(a: int64, b: int64): int64 {
  return $a + $b;
}
```

- Imported from external BPF programs/libraries
 - Useful e.g. for external stack walkers for Python
- Eventually, these should enable creating a bpftrace standard library



Command line options

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- Large scripts/tools intended for frequent reuse usually require configuration options.
- We introduce a new opts builtin which allows the script to define its options.

```
opts = [{
  type=int,
  short="i",
  long="interval",
  desc="Interval in seconds"
}]
interval:s:opts.interval {
  print(...)
}
```



Summary

- **bpftrace** is a powerful tool for tracing Linux systems which allows to leverage BPF without the need to understand its technicalities.
- There is a lot of active development to overcome the existing limitations and support creating and maintaining complex tools.



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- Visit our new website! *https://bpftrace.org*
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Thank you for the attention!

