



YDB



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# Designing YDB

Constructing a Distributed  
cloud-native DBMS for OLTP  
and OLAP from the Ground Up

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# About myself

- YDB developer
- Amateur speaker
- Outside YDB I enjoy spending time with my family, aerial photography, and reading





# Rumors about YDB and YugabyteDB

- Many believe that YDB and YugabyteDB are the same thing
- Others say we once had a bar fight





# The truth

- YDB and YugabyteDB are **different** distributed DBMSs
- We enjoy discussing topics related to benchmarking and distributed systems

# YDB is a platform

**1**

**Originally  
OLTP**

**2**

**YDB Topic  
Service  
(kafka like)**

**3**

**OLAP**

**4**

**And more**

# Open-Source Distributed SQL Database

**1** Relational DB: both OLTP and OLAP

**3** Apache 2.0 license

**2** Clusters with thousands of servers

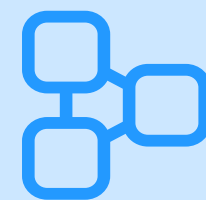
**4** Star [ydb-platform](#) on GitHub



# Strictly consistent

1

**CAP-theorem —  
YDB chooses CP**



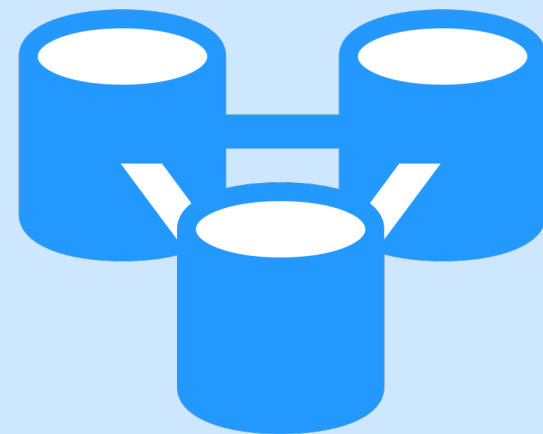
2

**Serializable transaction  
execution**



# Highly available and fault tolerant

**Multiple availability zones (AZ): automatic recovery**

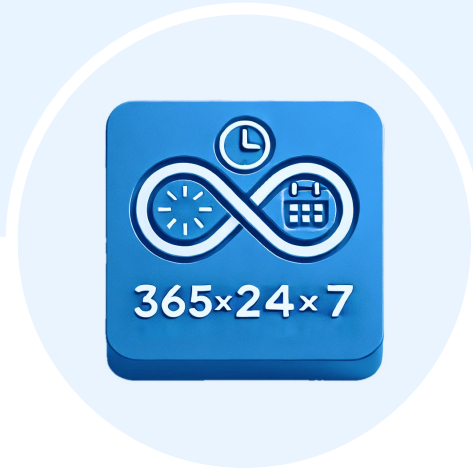


**YDB is read-write available even after losing an AZ and a rack simultaneously**





# A mission critical database



**1**

**365x24x7 (366x24x7  
when needed)**



**2**

**No downtime during  
a maintenance (e.g. to roll  
out a new YDB version)**

# Fun fact: YDB is bootstrappable in the cloud

- Some clouds use YDB to store their metadata
- Often their Network Block Store is implemented over YDB
- When you get a YDB database as a service in the cloud, it is **YDB over YDB over YDB**





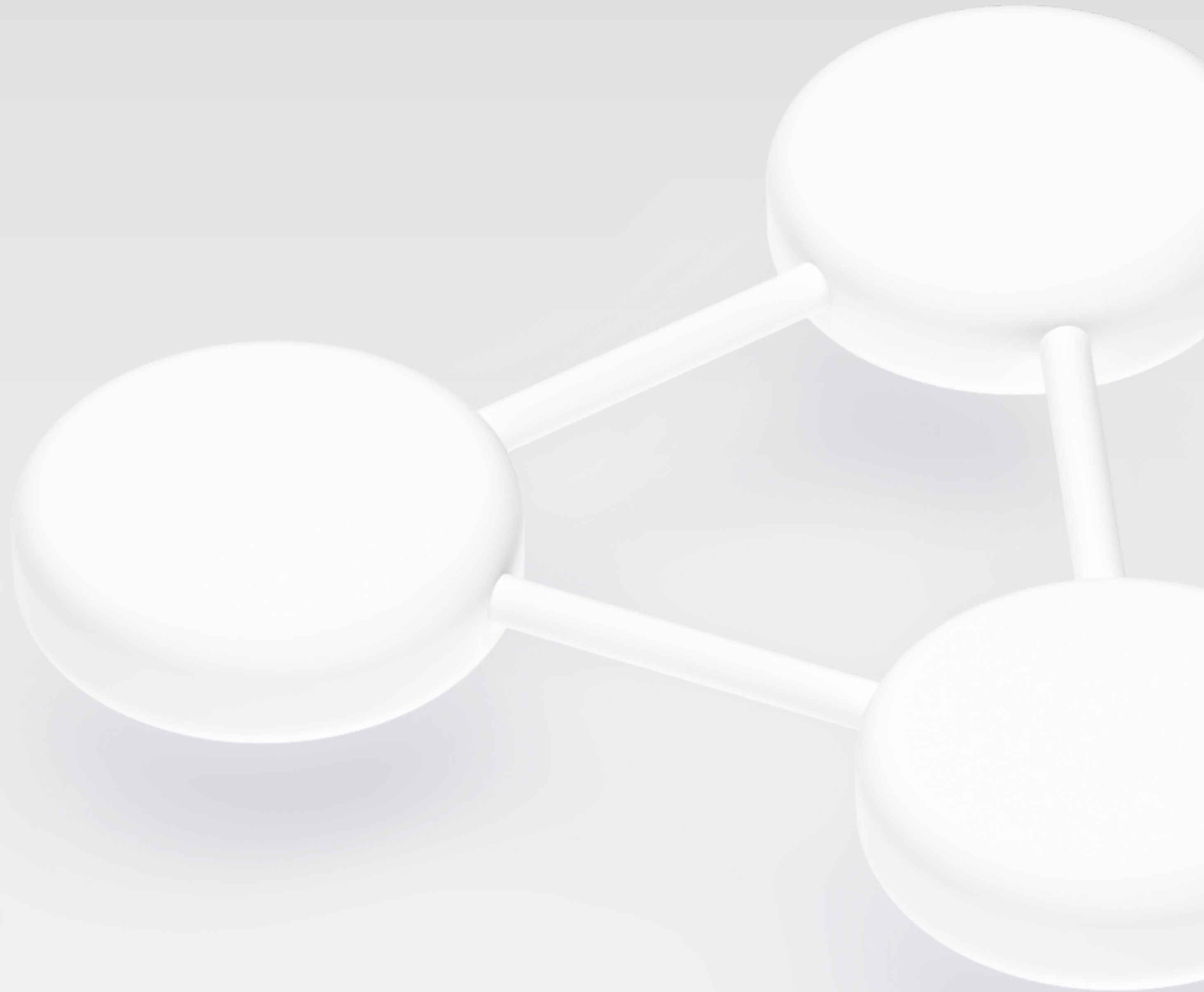


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# Spaceship View



# Tables, Partitioning, Queries

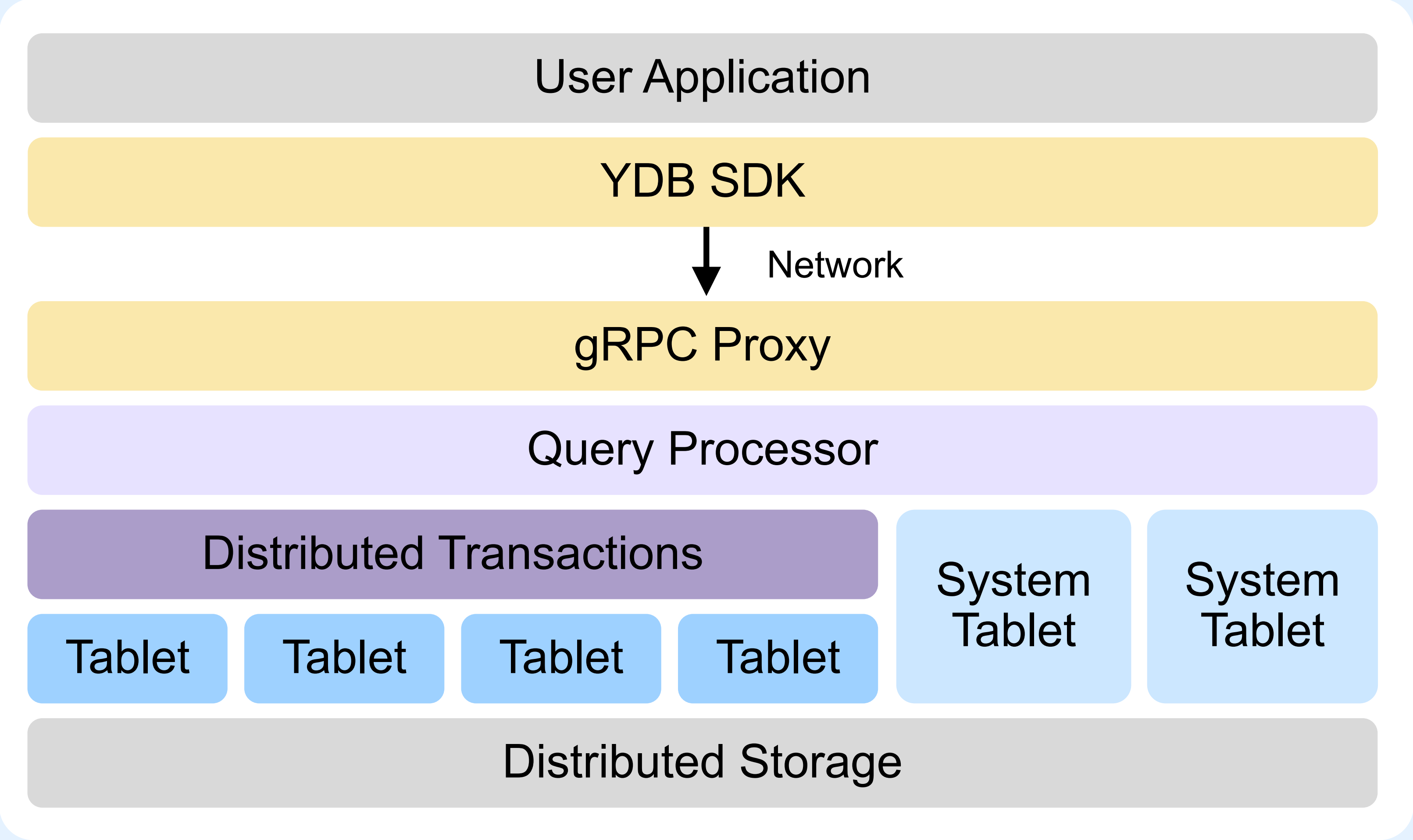
	<u>Id</u>	<u>Value1</u>	<u>Value2</u>	<u>Key</u>	<u>Data</u>	
Partition	GX008	8 921	1 114	82	8 921	Partition
	GX278	827	9	283	827	
Partition	GY045	654	345	346	654	Partition
	SK720	3 445	3 456	1273	3 445	
Partition	SM527	7 668	7 643			
	UA628	72	3 928			

```
UPDATE table1 SET Value1=38 WHERE Id="GY045";  
UPDATE table2 SET Data=Data+1 WHERE Key=346;  
COMMIT;
```

Tables have a primary key (PK), tables are sorted by PK.  
All tables data are split into partitions, partitions are stored in Tablets.



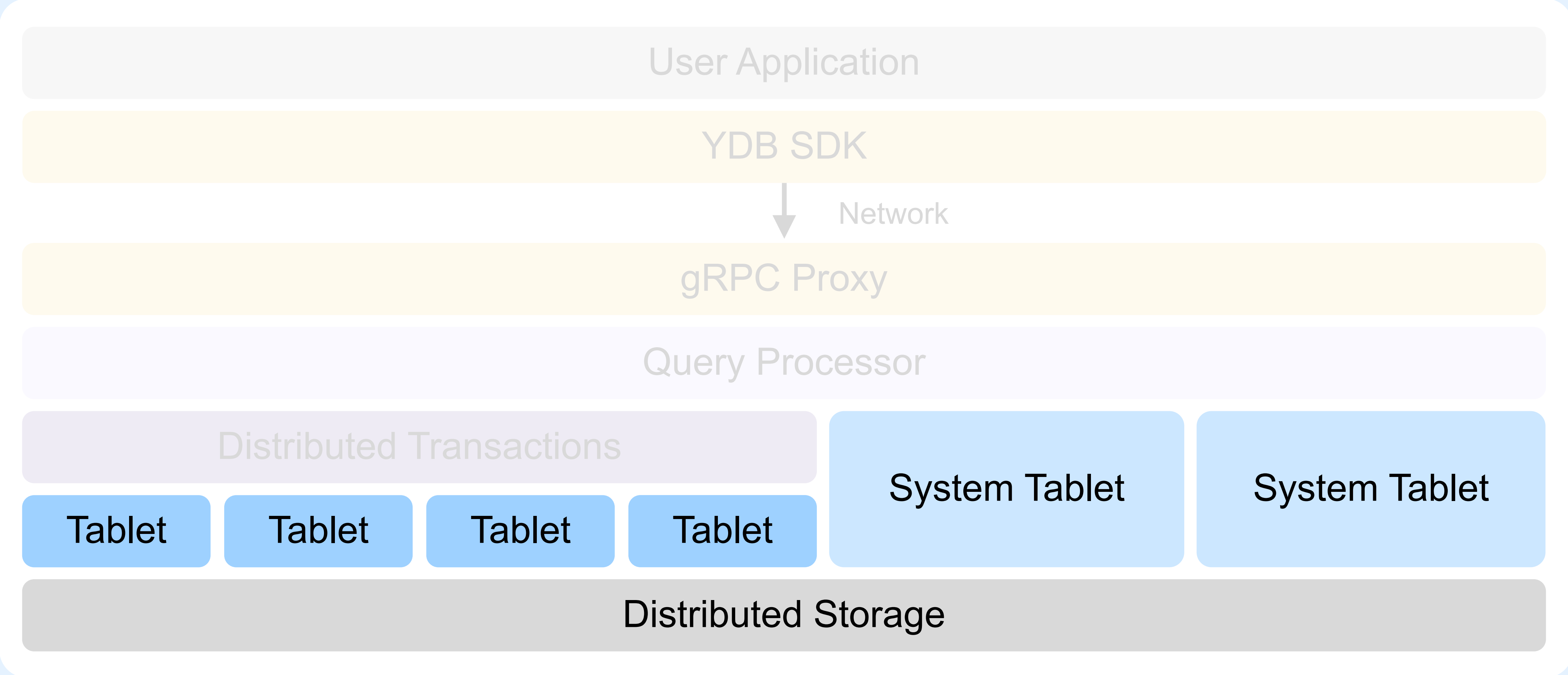
# YDB Logical Architecture



## Layered Architecture

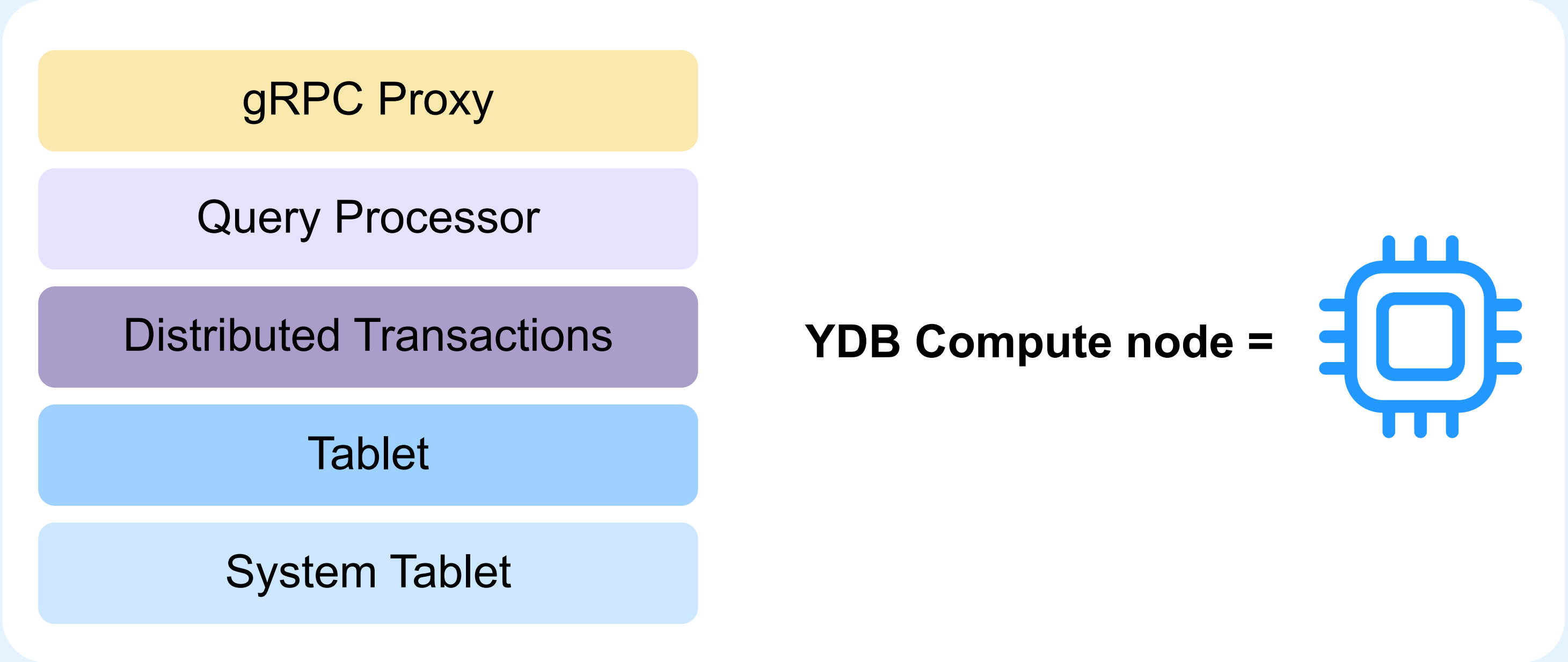
- Distributed Storage: data redundancy/ replication and consensus
- Tablet is a reliable component
- ACID distributed transactions between tablets

# YDB platform components



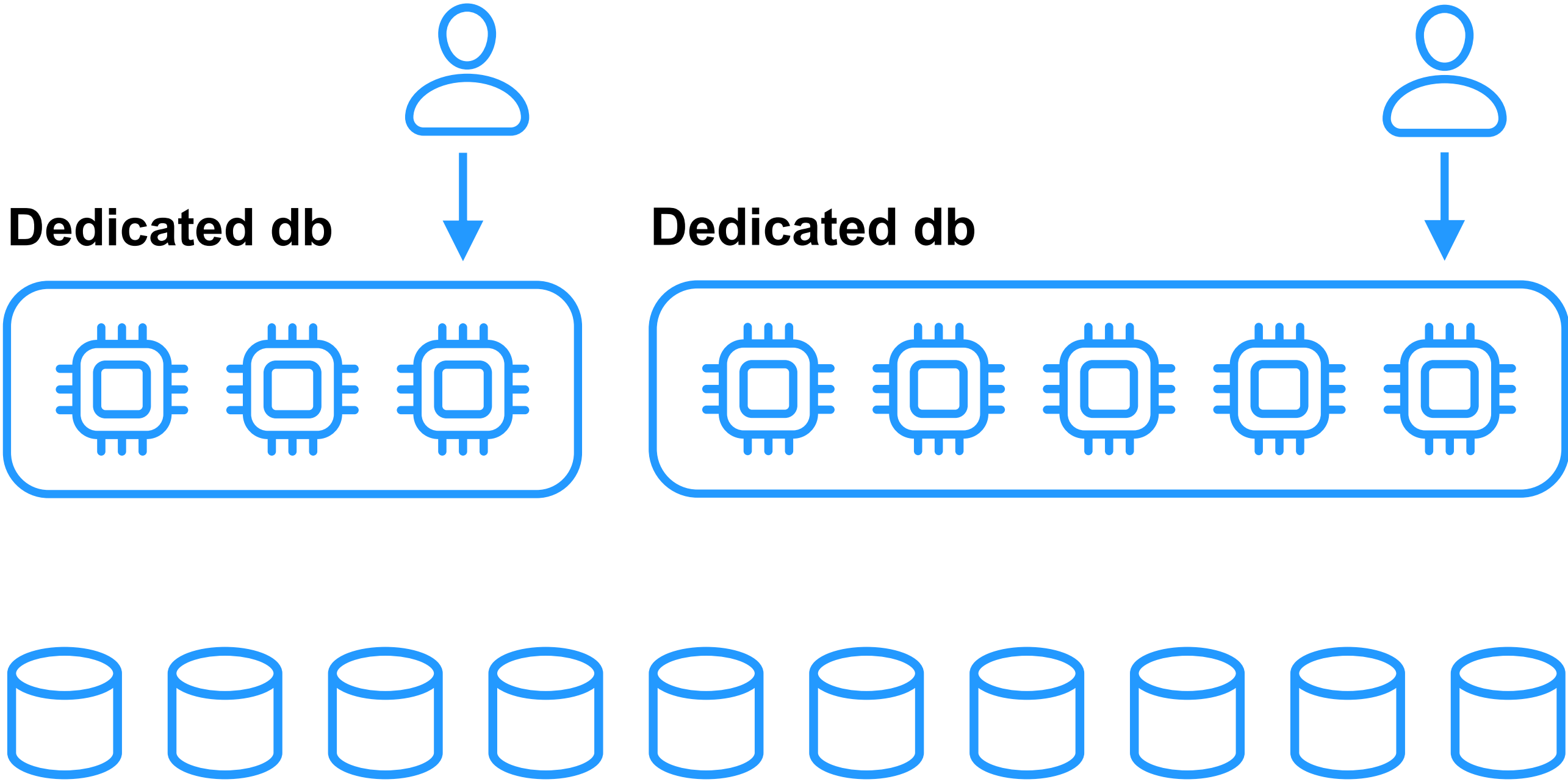


# Separate compute and storage



- Share nothing architecture
- Commodity hardware
- Compute and storage scale independently
- Run in virtual machines or containers or bare metal

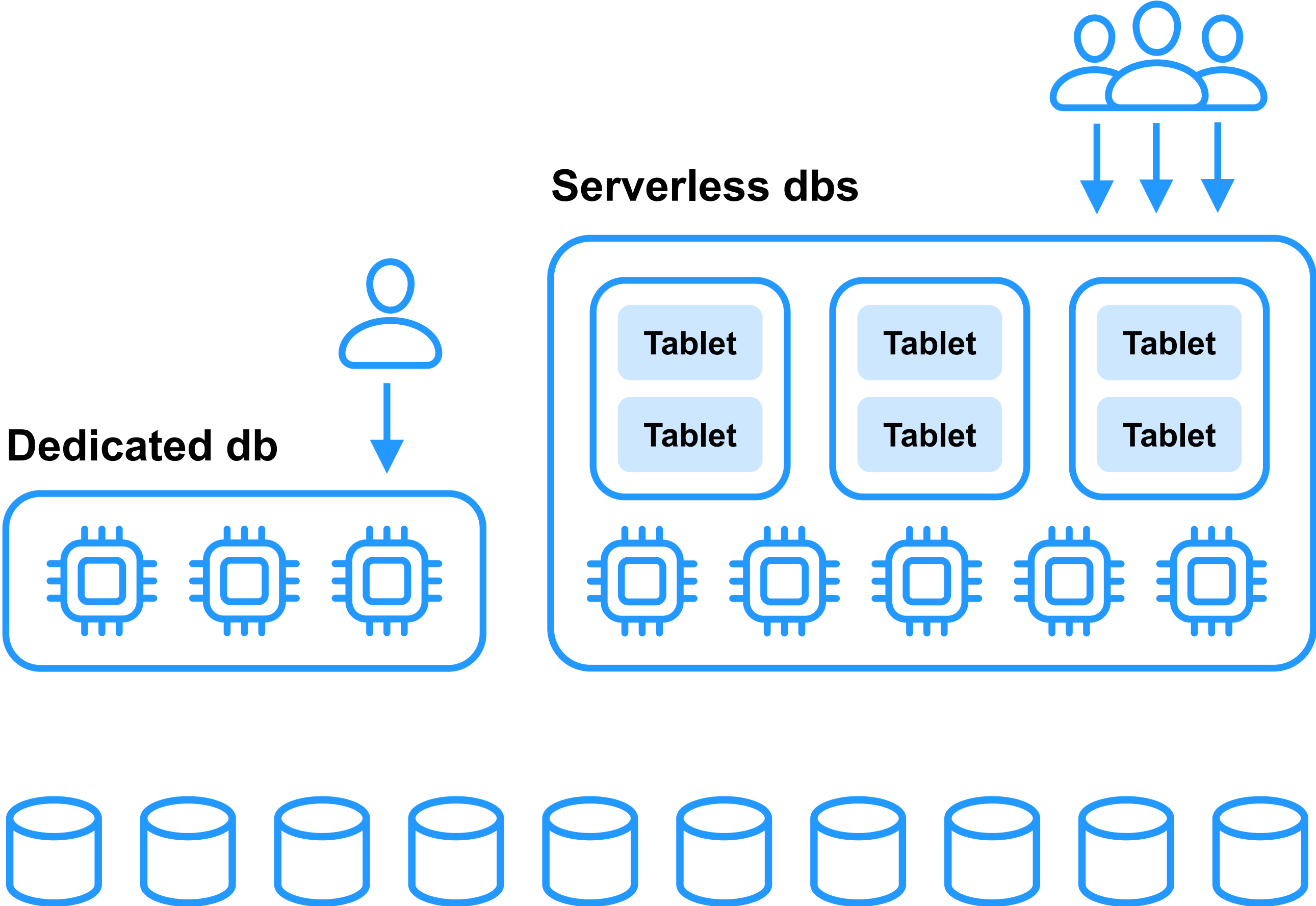
# YDB Cluster



A database has dedicated compute nodes, large YDB clusters have thousands of databases

Storage is shared between databases

# YDB Cluster



Dedicated database can host several serverless databases. In this case dedicated database is called a shared database.

Storage is shared between databases



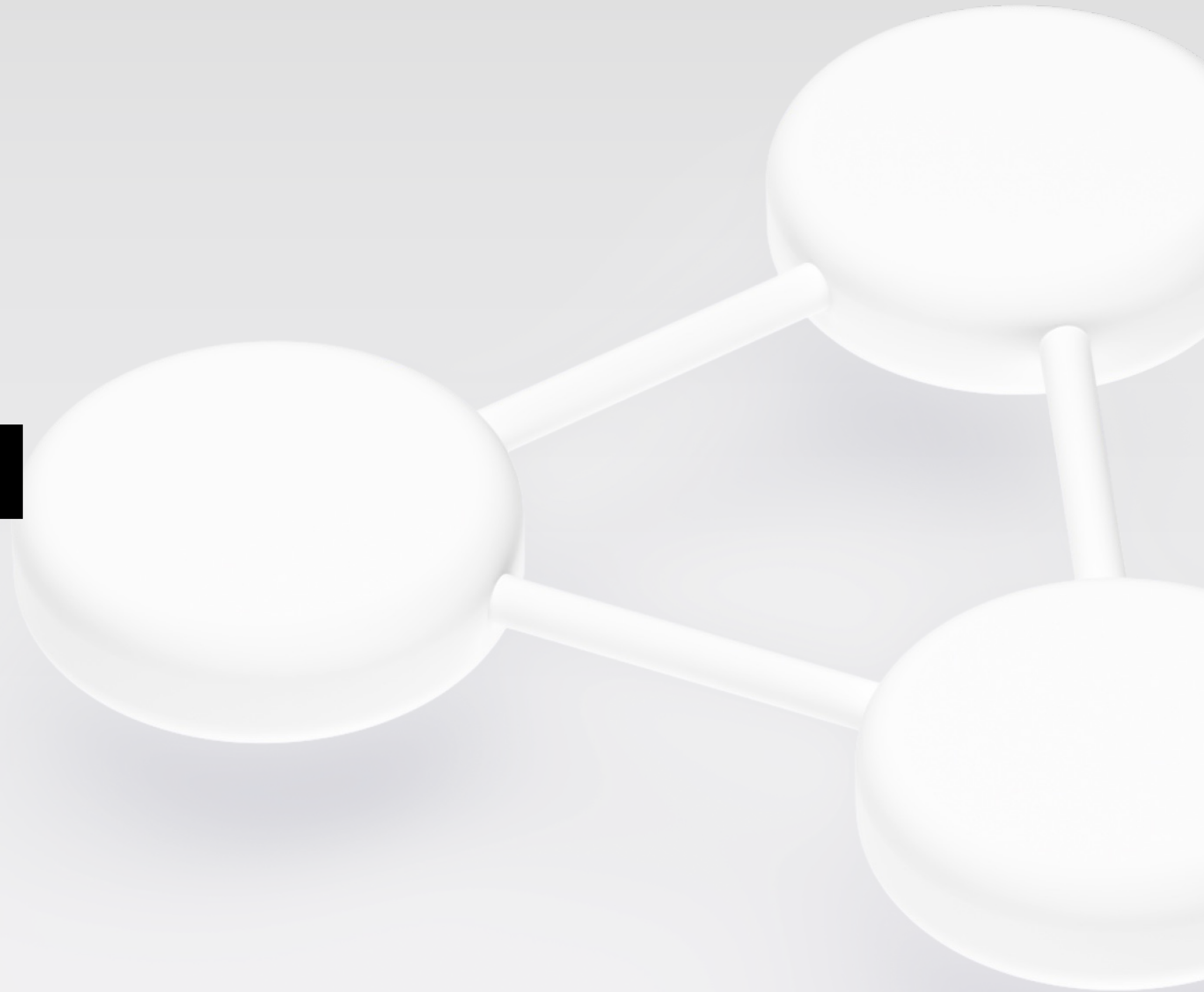


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# Distributed Storage



# Distributed Storage (Blob storage)

## YDB Distributed Storage

is a special purpose distributed key value store for immutable blobs

## From 1B to 10MB

stores immutable blobs

## Tablets use Distributed Storage for:

1. Writing log records, i.e. heavy writing and rare reading (range based)
2. Storing standalone blobs or parts of tablet's LSM tree

# Redundancy schemes

## Erasure coding

- Single AZ
- Block4-2: 4 parts + 2 parity
- Just 1.5x redundancy

## Replication

- Three AZ (Mirror-3-DC)
- 3 replicas
- x3 redundancy

## Other

More could be added



# "Special Purpose KV-store" Means

Key = [TabletId, Generation, Step,...]

Value = <ArbitraryBlob>

## Distributed Storage API

**Put**(Key, Blob)

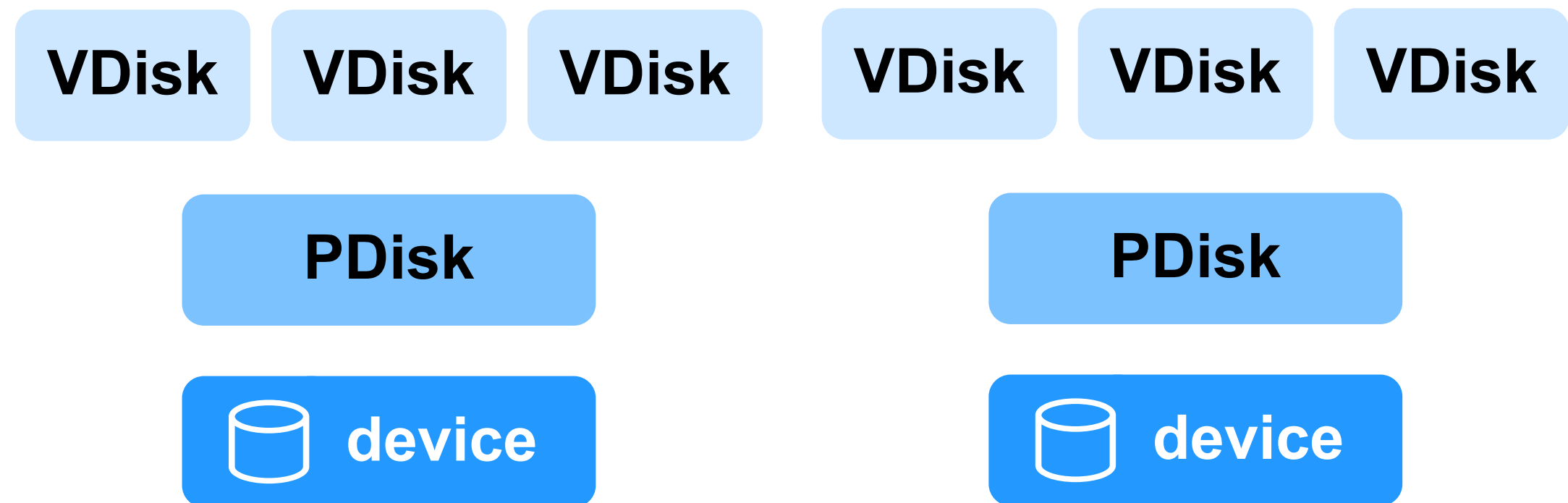
**Discover** — find a last written to log record, make sure it is written in all replicas

**Get**((Key, offset, size), ...)

**Block**(TabletId, Generation) — write to storage, gather a quorum to become a tablet leader

**CollectGarbage**(TabletId, Generation, Step) — used to remove old blobs by moving garbage collection barrier ahead

# Distributed Storage Node

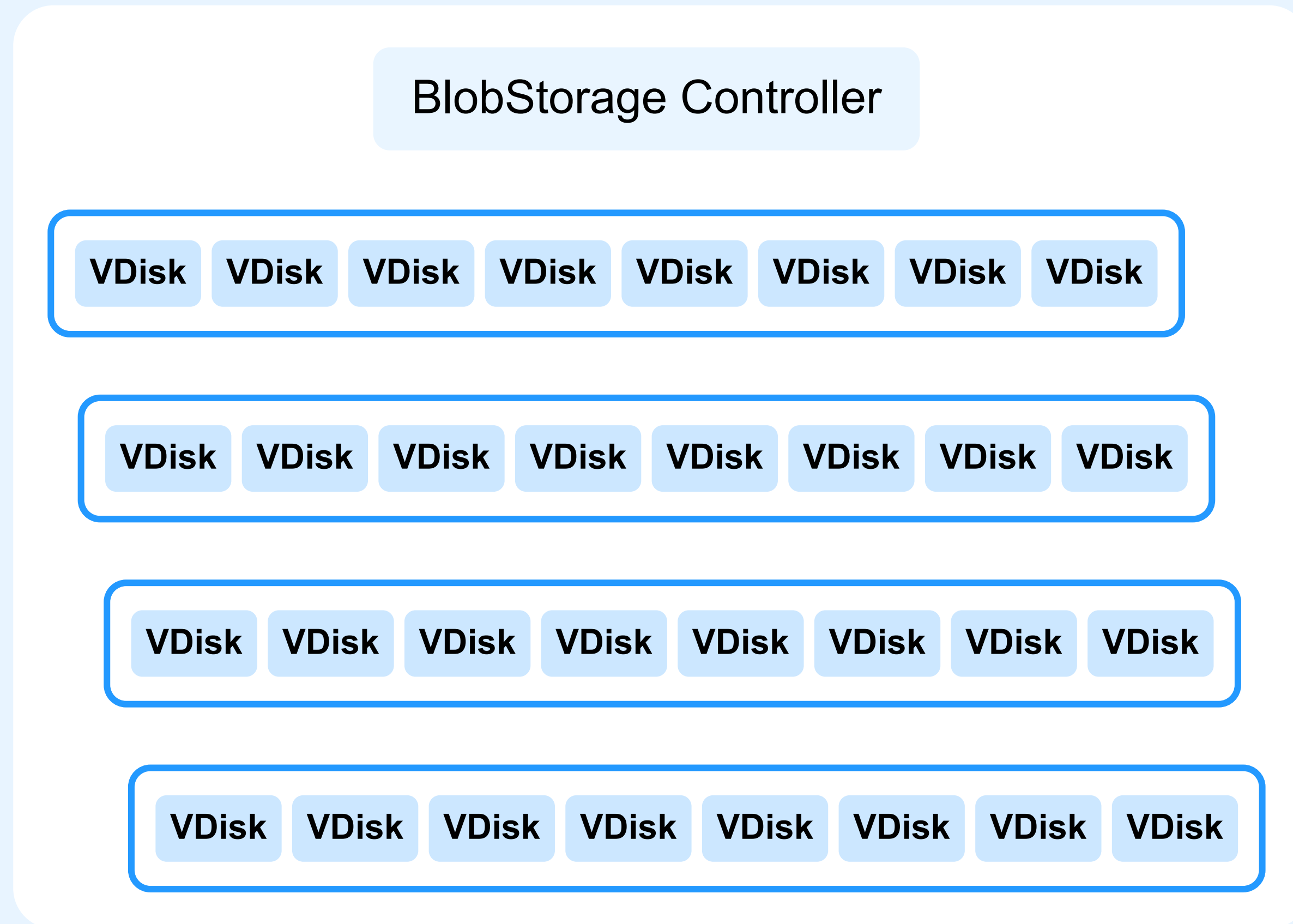


## **PDisk owns block device and**

- Manages chunks of fixed size
- Optimized for log writing
- Has a scheduler that allows to distribute disk throughput evenly between VDisks

Several VDisks usually run over a single PDisk

# Distributed Storage Structure



## Distributed Storage is build of

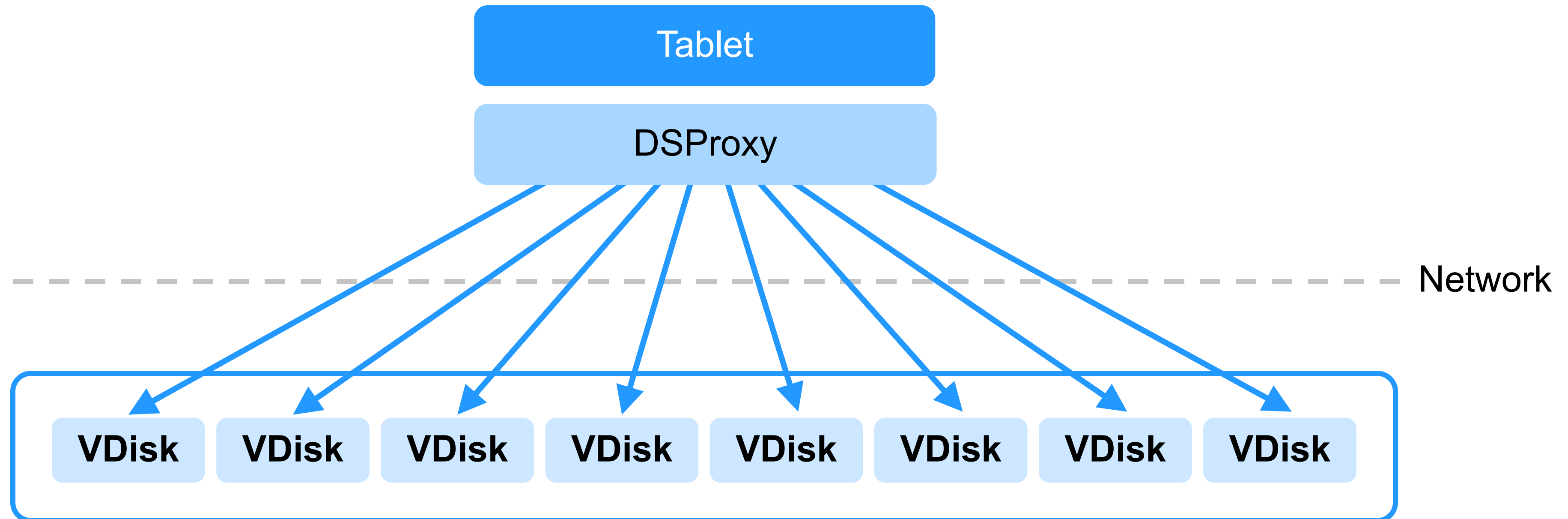
- several BlobStorage Groups
- and BlobStorage Controller – a special tablet that manages Distributed Storage metadata

**BlobStorage group** is a reliable storage entity built from unreliable VDisks

The easiest way to understand BlobStorage group is to think about it as a **Distributed RAID**



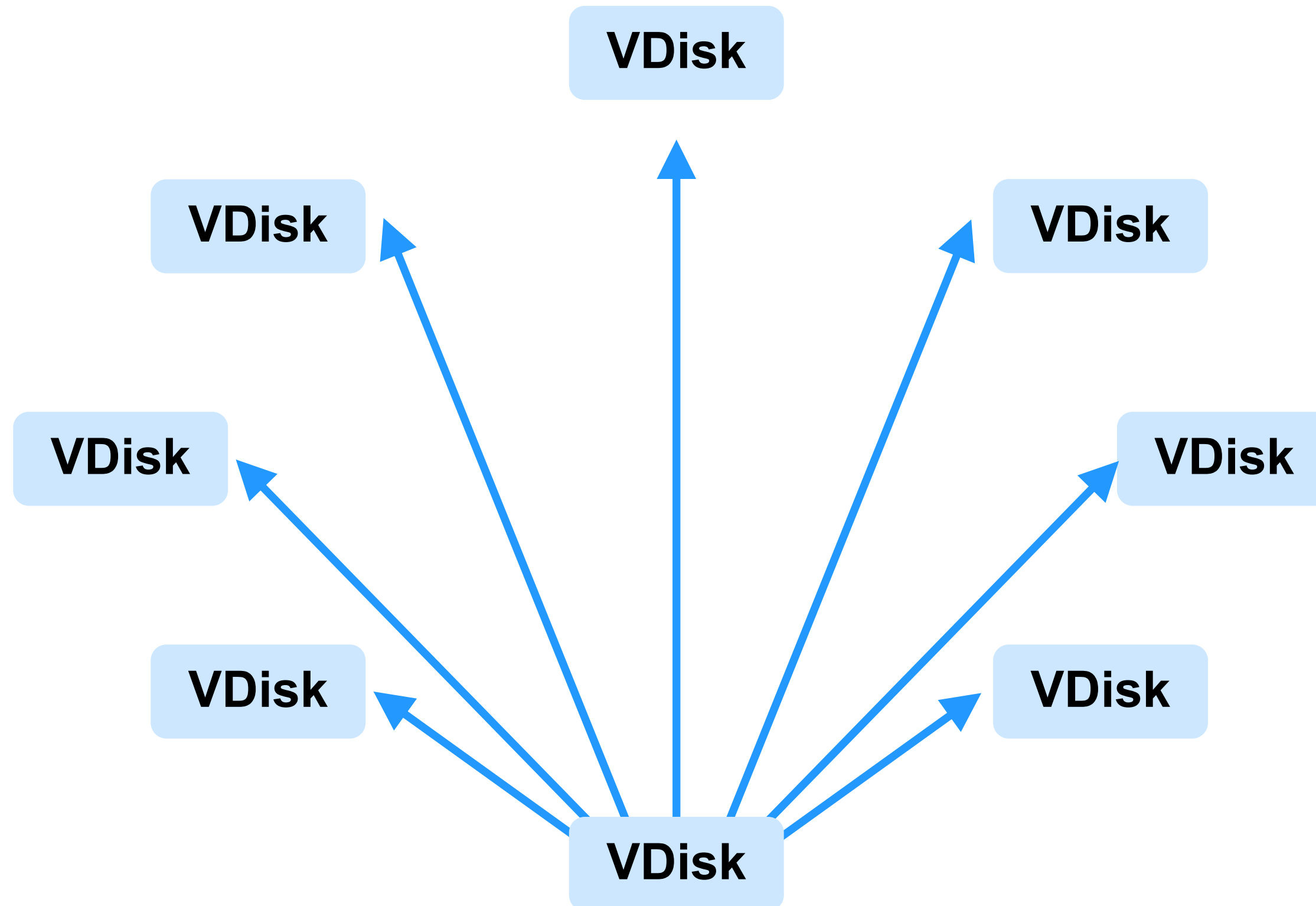
# Distributed Storage Group



DSProxy communicates with remote VDisks, handles network and disk failures

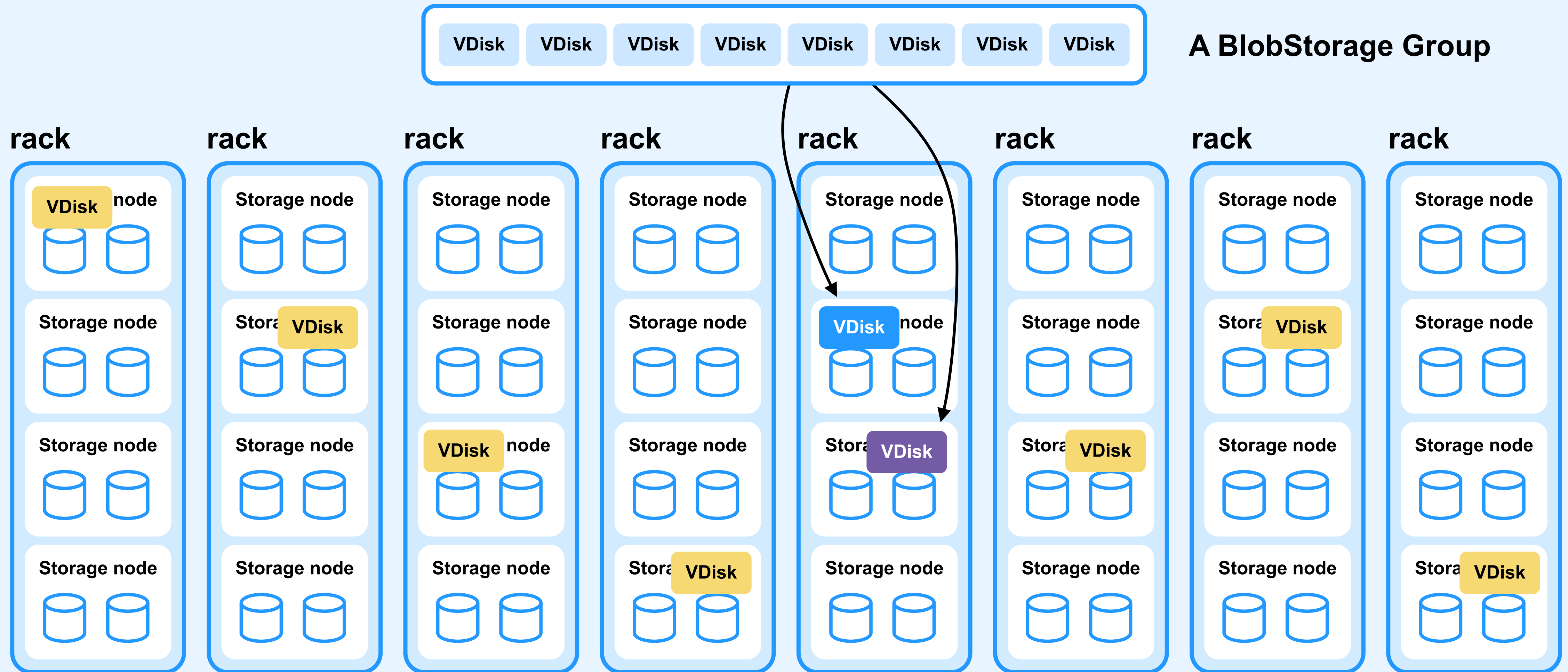
Tablet is attached to one or more BlobStorage Groups. Tablet works with BlobStorage group via local DSProxy component, which provides Distributed Storage API to the tablet

# VDisk



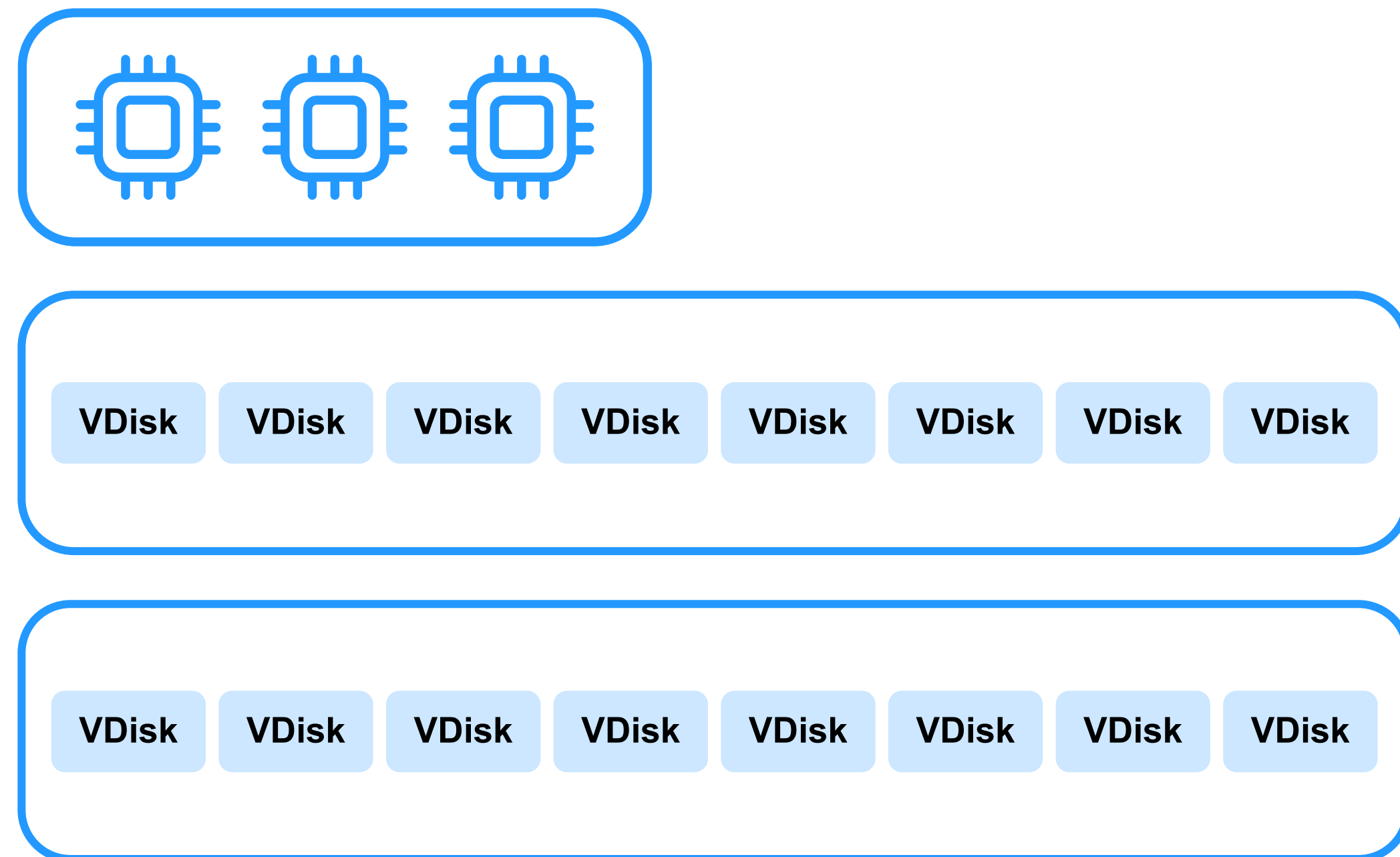
- Stores blobs locally on disk
- Built as a local KV-store
- Communicates **peer-to-peer** to other VDIs in group for synchronization
- In case of device failure automatically replicates data from other VDIs in the BlobStorage Group

# BlobStorage Group Reconfiguration



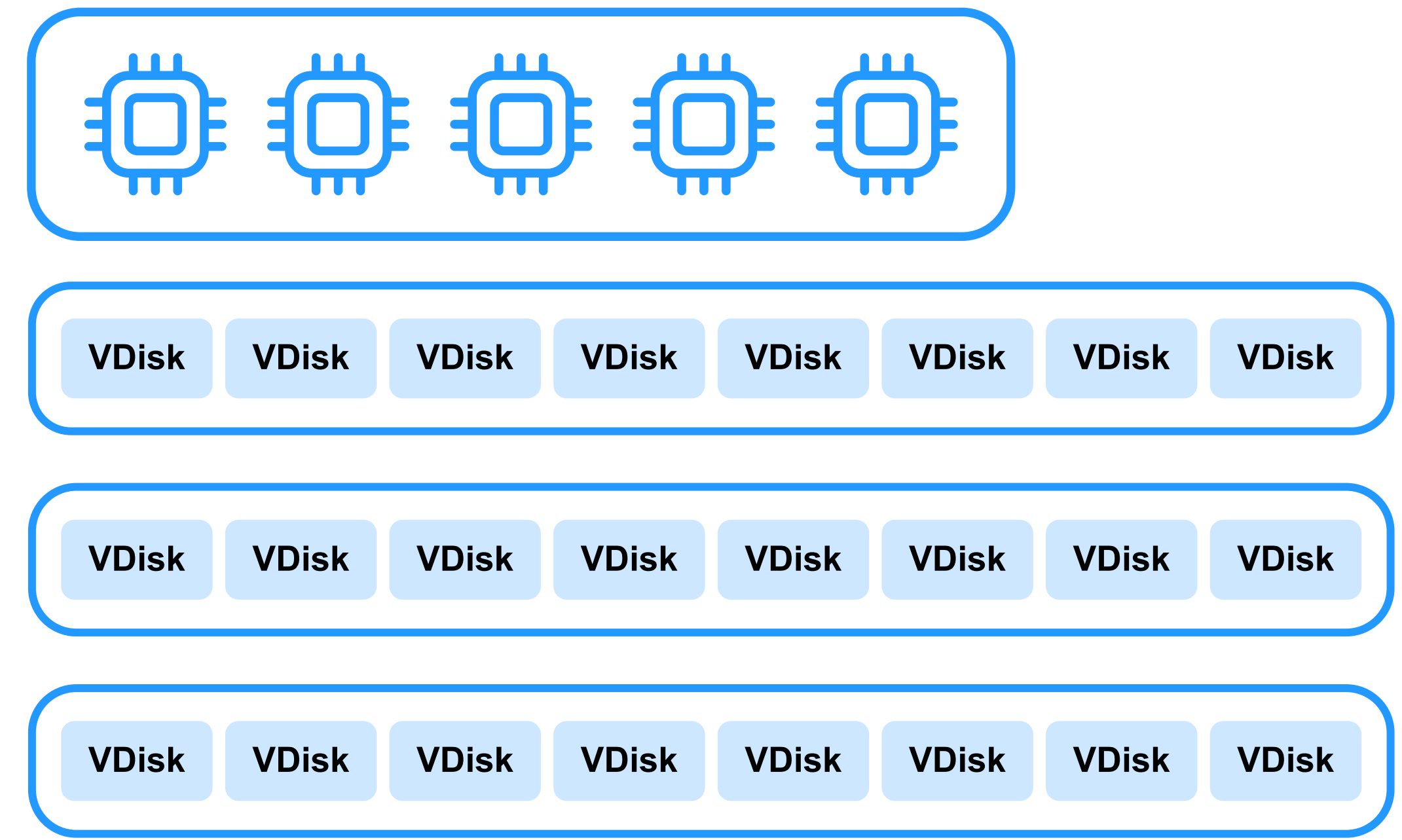
# Distributed Storage Users Isolation

## Dedicated db



Dedicated databases have their own **pool** of BlobStorage Groups, databases can still share the same devices

## Dedicated db

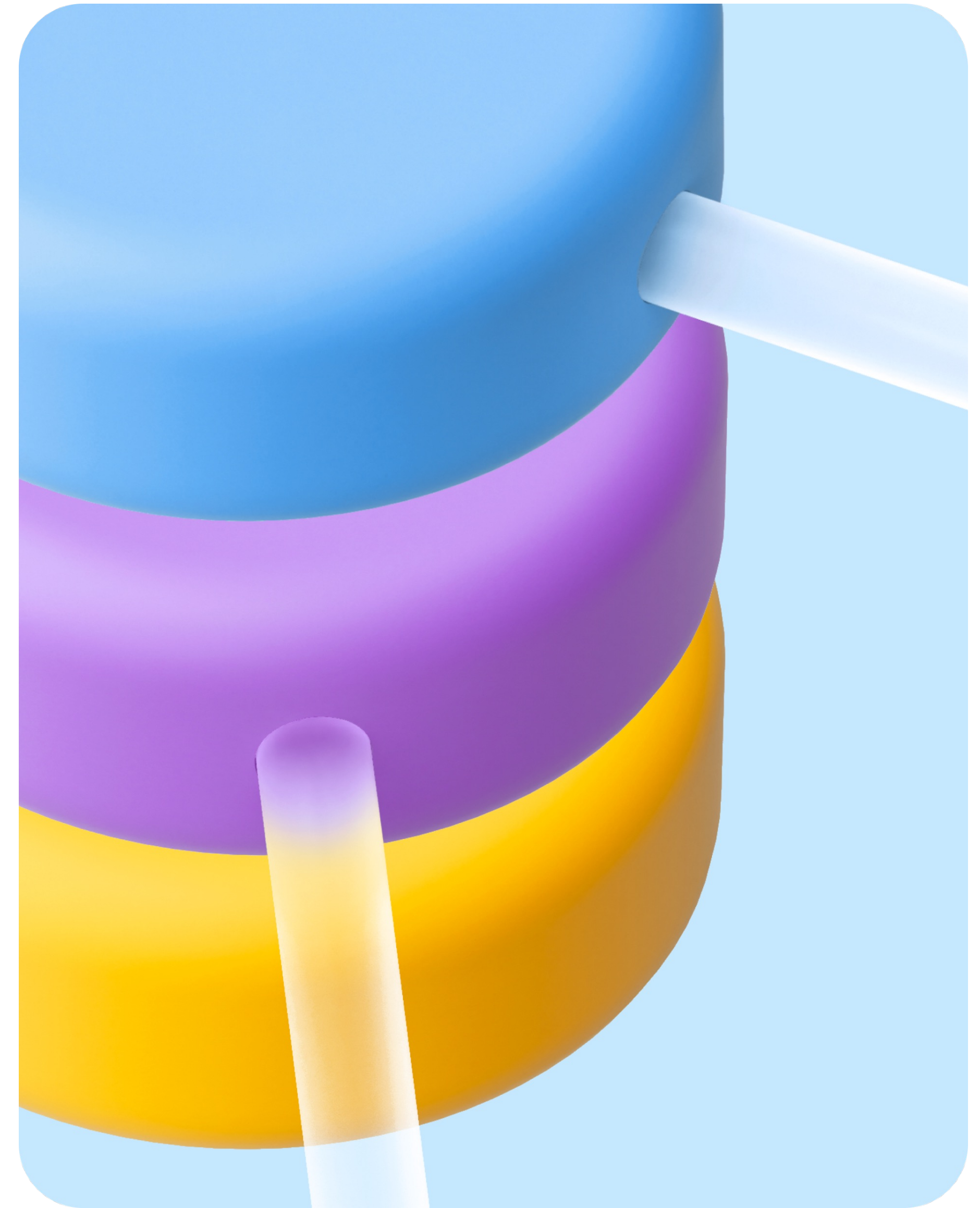


There is a conception of **Box** that owns physical devices, pools from different boxes do not intersect by disks



# Distributed Storage Fault Tolerance

- If a device is broken and replaced, replication starts automatically
- Self-heal tracks VDisk unavailability and runs BlobStorage Group reconfiguration, i.e. removes a broken VDisk from the group and adds a new one



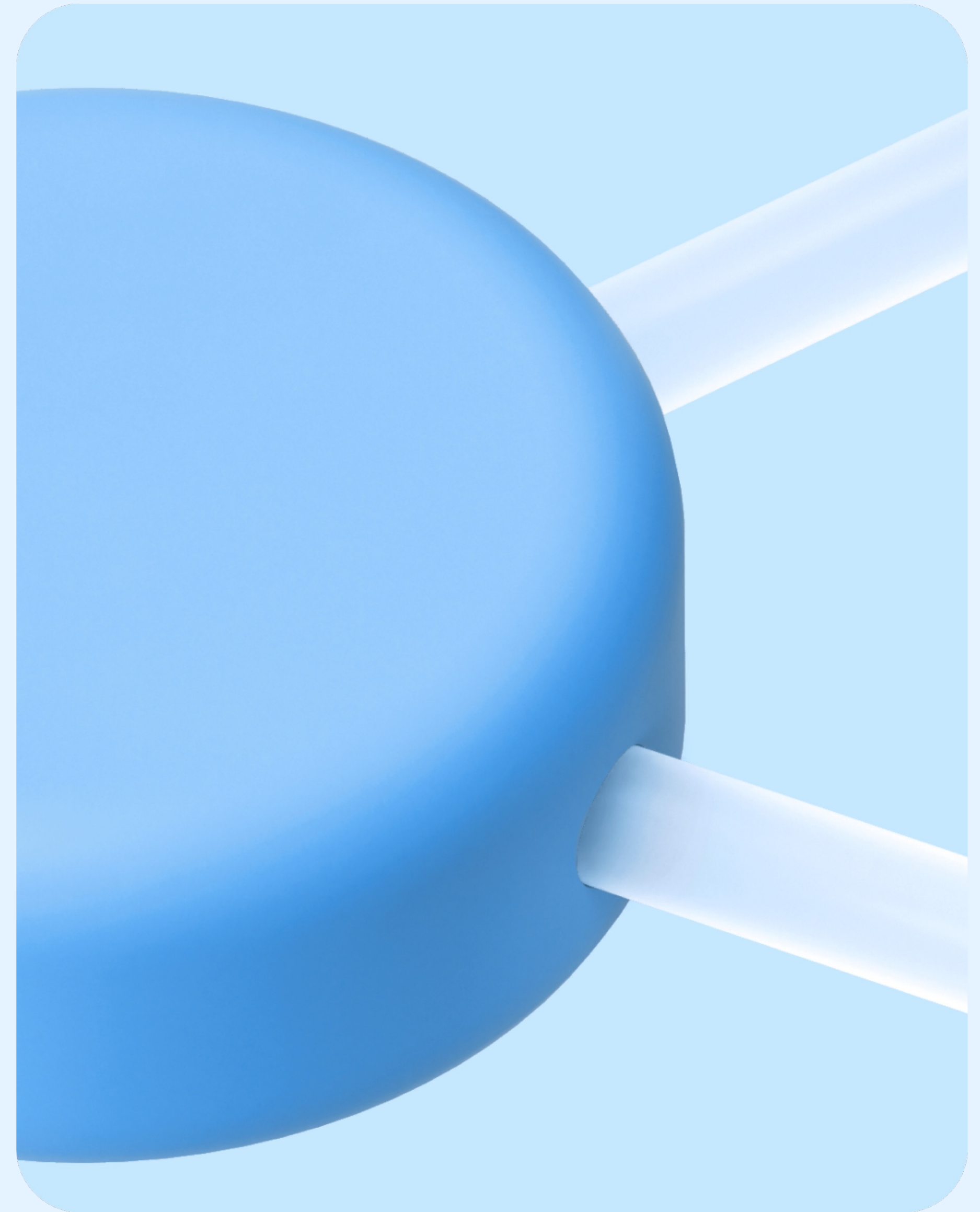
# Distributed Storage Scalability

## **BlobStorage groups**

are completely independent,  
so could scale infinitely

## **BSC handles 10K**

storage nodes without much CPU load





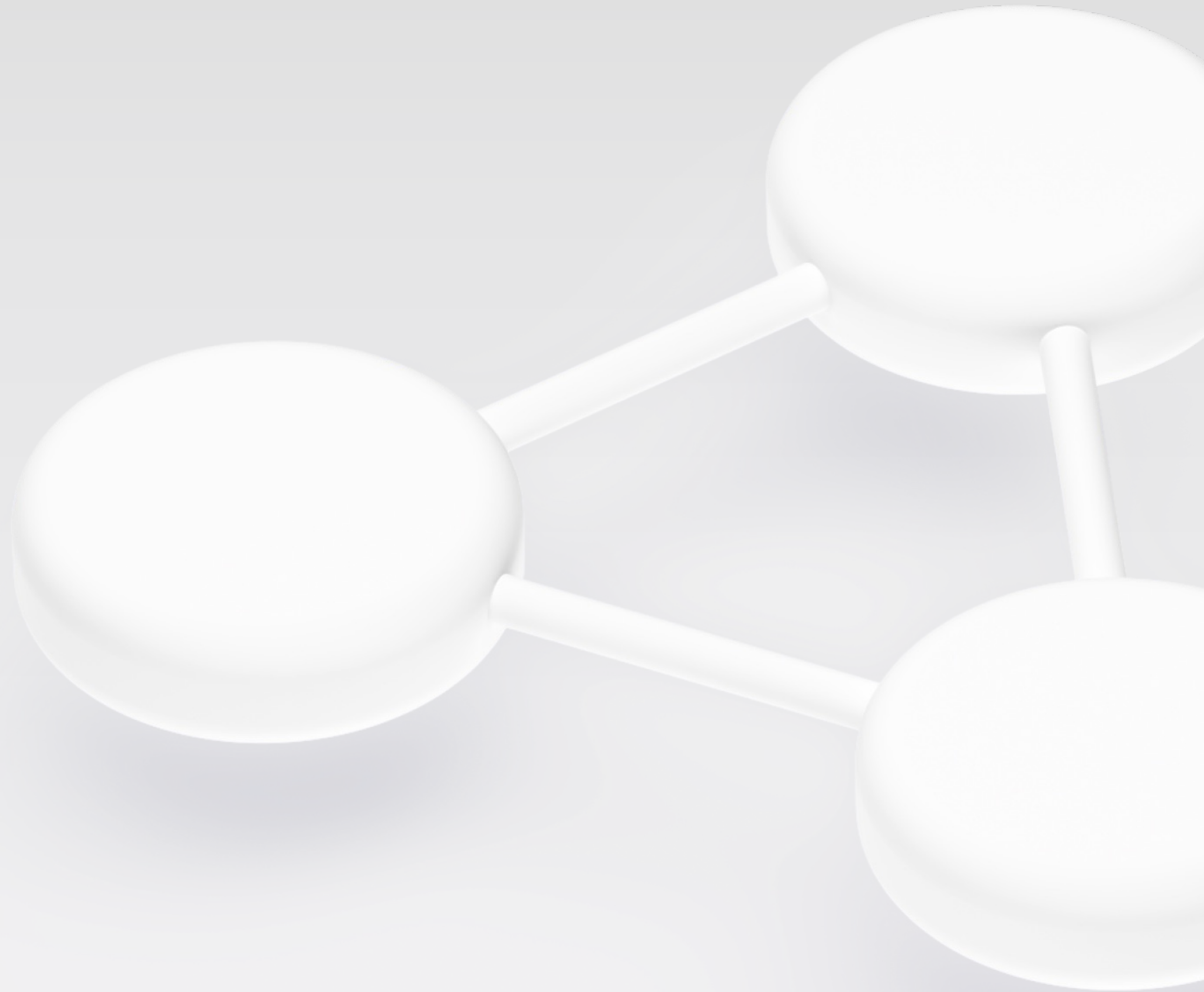


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# Tablets



# YDB Tablet

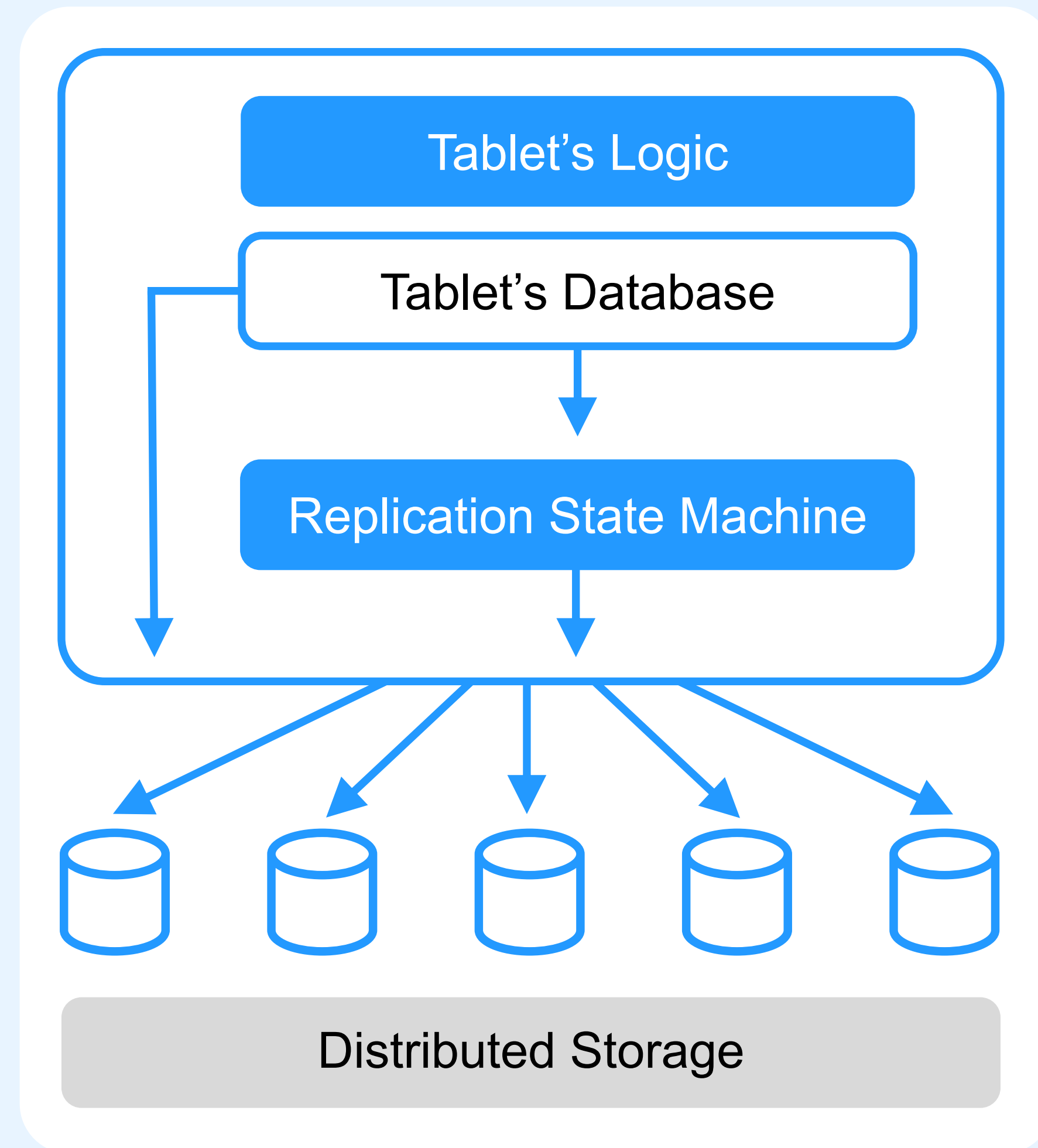
**YDB Tablet  
incapsulates  
a solution for reliable  
stateful building block**

**YDB Tablets run  
in compute nodes**

**If a node that runs  
a tablet dies,  
YDB infrastructure  
is responsible  
for recovering  
the tablet in exactly  
same state**



# Inside Tablet



## Replication State Machine (RSM)

1. Writes a log of changes
2. Recovers from log on tablet crash
3. Provides guarantees analogous to RAFT and Paxos

## Tablet's Database

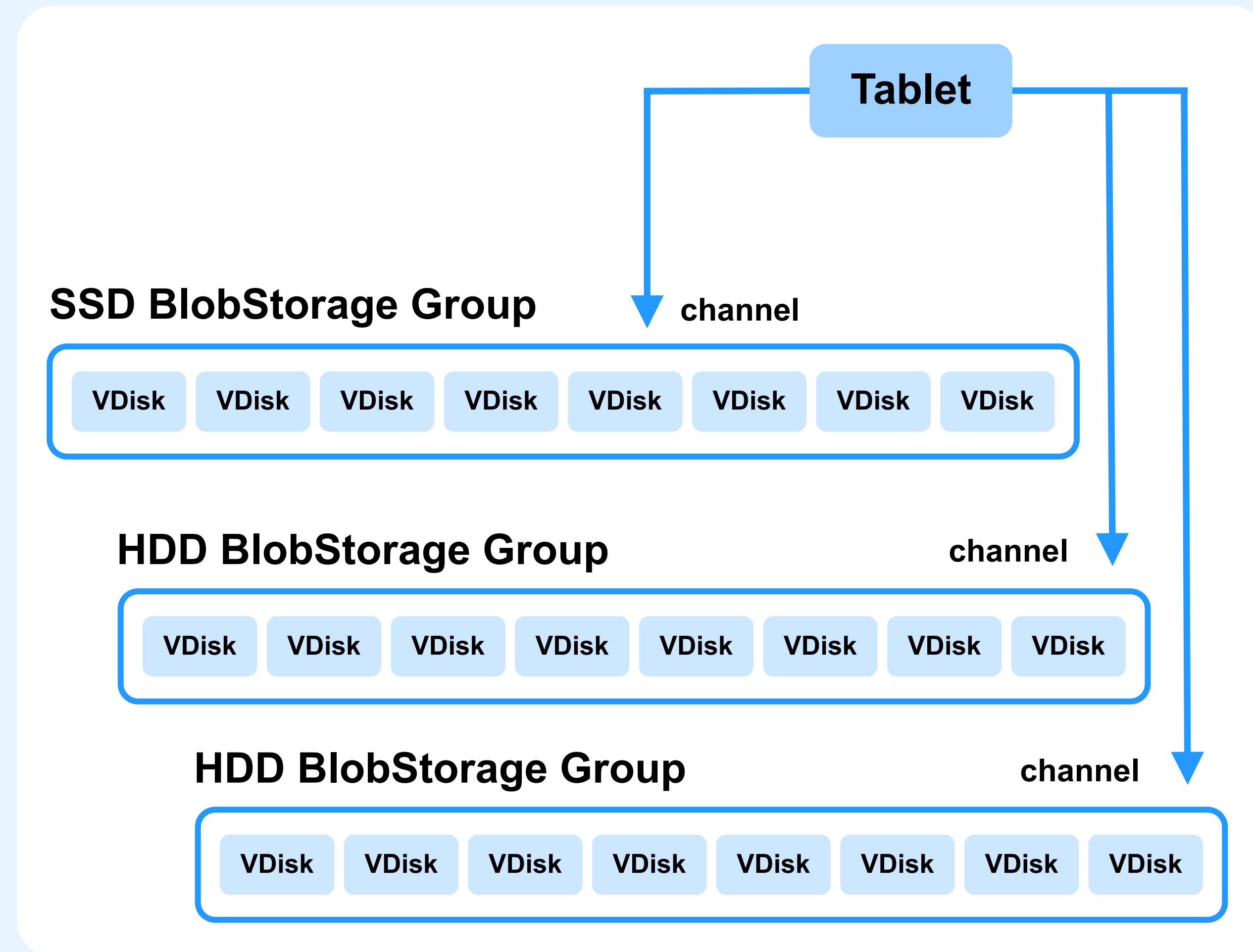
1. Data is organized as an LSM-tree (Log Structured Merge tree)
2. Guarantees ACID properties for the data it is in charge

## Tablet's Logic is specific for the Tablet type

1. Can implement some API
2. Can be active component that rebalance something in cluster

**Distributed storage provides reliable data storage with redundancy**

# Tablet Channels



**Tablet** has multiple channels that can be attached to the same or different BlobStorage Groups

## Multiple channels give scalability and flexibility

- Amount of data stored by tablet
- Read/write throughput
- Support different media types in one tablet (for instance, table column groups are used to put some columns to SSD, while other columns to HDD)

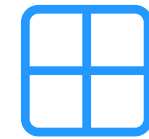
## Channel 0

always exists and reserved for Tablet's Log

# Tablet Types

## DataShard

A partition of a user table, supports SQL queries execution



## ColumnShard

Our column store for OLAP workloads, supports SQL queries execution



## SchemeShard

Stores user tables metadata



## Hive

Manages other tablets in a database



## Coordinator/Mediators

Used for distributed transaction scheduling



## TxAllocator

Generates unique transaction identifiers



## Cluster Management System

- Helps maintenance YDB cluster
- Answer the question «may I shut down this particular node»



## SysView Processor

Manages system tables that provides statistics for user





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# Questions?

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