

Foreign Function & Memory API (JEP 454)
Project Panama



Inner Workings of the FFI API in the JVM

FOSDEM'25 - FREE JAVA DEVROOM
MARTIN DOERR

Java and native code

native library:

```
time.so
```

with function:

```
void get_time(char* timeString, int len);
```

JNI ("Java Native Interface") C layer

```
typedef void (*get_time_func_type)(char* timeString, int len);
get_time_func_type get_time_func = NULL;

JNIEXPORT jstring JNICALL Java_TestJNI_getTime(JNIEnv *env, jclass cls) {
    if (get_time_func == NULL) {
        void* dll_handle = dlopen("./time.so", RTLD_LAZY);
        if (dll_handle == NULL) {
            (*env)->ThrowNew(env, (*env)->FindClass(env, "java/lang/Exception"), "Couldn't open time.so.");
            return NULL;
        }
        get_time_func = (get_time_func_type) dlsym(dll_handle, "get_time");
        if (get_time_func == NULL) {
            (*env)->ThrowNew(env, (*env)->FindClass(env, "java/lang/Exception"), "Couldn't find get_time in time.so.");
            return NULL;
        }
    }

    char buf[100];
    get_time_func(buf, sizeof(buf));
    return (*env)->NewStringUTF(env, buf);
}
```

JNI ("Java Native Interface") Java layer

```
public class TestJNI {
    static {
        final String dir = System.getProperty("user.dir");
        System.load(dir + "/JNI.so");
    }

    public static native String getTime();

    public static void main(String[] args) {
        System.out.println(getTime());
    }
}
```

Java FFI ("Foreign Function Interface") Downcall

```
public class TestFFI {
    static {
        final String dir = System.getProperty("user.dir");
        System.load(dir + "/time.so");
    }

    static final int array_size = 100;
    static final SequenceLayout array_layout = MemoryLayout.sequenceLayout(array_size, JAVA_BYTE);
    static final FunctionDescriptor get_time_fd = FunctionDescriptor.ofVoid(ADDRESS, JAVA_INT);
    static final MemorySegment get_time_sym = SymbolLookup.loaderLookup().find("get_time").orElseThrow();
    static final MethodHandle get_time_mh = Linker.nativeLinker().downcallHandle(get_time_sym, get_time_fd);

    public static void main(String args[]) throws Throwable {
        try (Arena arena = Arena.ofConfined()) {
            MemorySegment s = arena.allocate(array_layout);
            get_time_mh.invokeExact(s, array_size);
            System.out.println(s.getString(0));
        }
    }
}
```


Linker.nativeLinker()

CPU	OS
x86_64	UNIX (Linux / MacOS) Windows
aarch64	Linux MacOS Windows
ppc64	Linux little endian (ABlv2) Linux big endian AIX
riscv	Linux
s390	Linux
others	supported by libffi



Created by Copilot (AI)

Linker.nativeLinker().downcallHandle(...)

downcallHandle(...)

...

**return
MethodHandle**

- STRUCT_REGISTER
- STRUCT_REFERENCE
- STRUCT_HFA ("Homogeneous Float Aggregate")
- POINTER
- INTEGER
- FLOAT

Bindings: stack-based interpreter operators

- dup
- bufferLoad
- vmStore
- ...

Backend called via
JNI:
`makeDowncallStub(...)`

Binding Specializer generates Java Bytecode (optional):
-Djdk.internal.foreign.DowncallLinker.USE_SPEC=true (default)
-Djdk.internal.foreign.abi.Specializer.DUMP_CLASSES_DIR

The backend

can be traced with debug build:

```
java --enable-native-access=ALL-UNNAMED -Xlog:foreign+downcall=trace TestFFI
```



```

Decoding CodeBlob, name: nep_invoker_blob, at [0x00007f989c589ae0, 0x00007f989c589bc8] 232 bytes
 0x00007f989c589ae0:  push  %rbp                <= Stack frame
 0x00007f989c589ae1:  mov   %rsp,%rbp
;; { thread java2native                <= Change thread state to "in native"
 0x00007f989c589ae4:  vzeroupper
 0x00007f989c589ae7:  mov   %rbp,0x3f0(%r15)
 0x00007f989c589aee:  movabs $0x7f989c589ae4,%r10
 0x00007f989c589af8:  mov   %r10,0x3e8(%r15)
 0x00007f989c589aff:  mov   %rsp,0x3e0(%r15)
 0x00007f989c589b06:  movl  $0x4,0x48c(%r15)
;; } thread java2native
;; { argument shuffle                  <= Setup arguments registers
 0x00007f989c589b11:  mov   %rsi,%r10
 0x00007f989c589b14:  mov   %rcx,%rsi
 0x00007f989c589b17:  mov   %rdx,%rdi
;; } argument shuffle
 0x00007f989c589b1a:  callq *%r10                <= Call the native function
;; { thread native2java                <= Change thread state to "in Java"
 0x00007f989c589b1d:  vzeroupper
 0x00007f989c589b20:  movl  $0x5,0x48c(%r15)
 0x00007f989c589b2b:  lock addl $0x0,-0x40(%rsp) <= Memory barrier (not with -XX:+UseSystemMemoryBarrier)
 0x00007f989c589b31:  cmp   0x28(%r15),%rbp
 0x00007f989c589b35:  ja    0x00007f989c589b88
 0x00007f989c589b3b:  cmpl  $0x0,0x488(%r15)
 0x00007f989c589b43:  jne   0x00007f989c589b88
 0x00007f989c589b49:  movl  $0x8,0x48c(%r15)
;; regard stack check
 0x00007f989c589b54:  cmpl  $0x2,0x520(%r15)
...
;; } thread native2java
 0x00007f989c589b86:  leaveq                <= Remove frame and return
 0x00007f989c589b87:  retq

```

Java critical version - Warning: Use with care!

```
static final MethodHandle get_time_mh = Linker.nativeLinker().downcallHandle(get_time_sym, get_time_fd,
    Linker.Option.critical(true));

public static void main(String args[]) throws Throwable {
    byte[] array = new byte[array_size];
    get_time_mh.invokeExact(MemorySegment.ofArray(array), array_size);
    System.out.println(new String(array));
}
```

Warning: Do not use for anything which may block!

Native Entry Point invoker blob as critical version

```
Decoding CodeBlob, name: nep_invoker_blob, at [0x00007f772486c6e0, 0x00007f772486c6f8] 24 bytes
0x00007f772486c6e0:  push  %rbp                <= Stack frame
0x00007f772486c6e1:  mov   %rsp,%rbp
0x00007f772486c6e4:  add   %rcx,%rdx           <= Compute array start address
;; { argument shuffle      <= Setup arguments registers
0x00007f772486c6e7:  mov   %rsi,%r10
0x00007f772486c6ea:  mov   %r8,%rsi
0x00007f772486c6ed:  mov   %rdx,%rdi
;; } argument shuffle
0x00007f772486c6f0:  callq  *%r10              <= Call the native function
0x00007f772486c6f3:  leaveq
0x00007f772486c6f4:  retq                      <= Remove frame and return
```

Capture Call State

```
static final MethodHandle get_time_mh = Linker.nativeLinker().downcallHandle(get_time_sym, get_time_fd,
    Linker.Option.captureCallState("errno"));
static final VarHandle errnoHandle = Linker.Option.captureStateLayout().varHandle(
    MemoryLayout.PathElement.groupElement("errno"));

public static void main(String args[]) throws Throwable {
    try (Arena arena = Arena.ofConfined()) {
        MemorySegment s = arena.allocate(array_layout);
        MemorySegment capturedState = arena.allocate(Linker.Option.captureStateLayout());
        get_time_mh.invokeExact(capturedState, s, array_size);
        System.out.println(s.getString(0) + " errno: " + (int) errnoHandle.get(capturedState, 0L));
    }
}
```

Native Entry Point invoker blob: Capture Call State

```
0x00007f288458a0a2:    callq  *%r10
;; { save thread local
0x00007f288458a0a5:    mov     (%rsp),%rdi
0x00007f288458a0a9:    mov     $0x4,%esi
0x00007f288458a0ae:    vzeroupper
0x00007f288458a0b1:    mov     %rsp,%r12
0x00007f288458a0b4:    sub     $0x0,%rsp
0x00007f288458a0b8:    and     $0xfffffffffffffffff0,%rsp
0x00007f288458a0bc:    callq  0x00007f2893ae0eb0 = DowncallLinker::capture_state(int*, int)
0x00007f288458a0c1:    mov     %r12,%rsp
0x00007f288458a0c4:    xor     %r12,%r12
;; } save thread local
```

Passing structures

```
struct S_IDF { int p0; double p1; float p2; };
```

```
static final StructLayout S_IDFLayout_with_padding= MemoryLayout.structLayout(  
    C_INT.withName("p0"),  
    MemoryLayout.paddingLayout(4), // AIX: only with #pragma align (natural)  
    C_DOUBLE.withName("p1"),  
    C_FLOAT.withName("p2"),  
    MemoryLayout.paddingLayout(4)  
).withName("S_IDF");
```


Upcall: native to Java

```
MemorySegment stub = Linker.nativeLinker().upcallStub(  
    MethodHandles.lookup().findStatic(Test4BAlignedDouble.class, "S_IDF_fun", mt),  
    fdpass_S_IDF, arena);  
s = (MemorySegment) mhpas_S_IDF_fun.invokeExact((SegmentAllocator) arena, stub, s);
```

Ways to call native functions

- **JNI**
 - Critical functions: (available until JDK17, but deprecated)
-XX:+CriticalJNINatives
- **FFI**
 - Critical functions: available since JDK22 as Linker Option
- Project **nalim**: <https://github.com/apangin/nalim>
 - Only for critical functions
 - Uses JVMCI ("Java Virtual Machine Compiler Interface")
 - Use at your own risk!

PPC64 porting challenges

- int passed as long
- float uses double format when passed in register
- Very complicated HFA ("Homogenous Float Aggregate")
- 3 different ABIs (Linux LE, Linux BE, AIX)
- Big endian platforms need to shift small values in registers

Panama can be used free of charge!

<https://openjdk.org/projects/panama/>



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Follow

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