

U-Boot ACPI support on ARM64

Implementing the ARM SBDR



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9ELEMENTS

Motivation

Task: *Enable arm SBSA on Raspberry Pi 4 within U-Boot*

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Task: Enable arm SBSA on Raspberry Pi 4 within U-Boot

ARM SBSA

- <https://developer.arm.com/documentation/den0029/latest/>

“Server Base System Architecture (SBSA) specifies a hardware system architecture for servers that are based on the Arm 64-bit Architecture”

ARM BBR

- <https://developer.arm.com/documentation/den0044/latest/>

“Base Boot Requirements (BBR) for Boot and Runtime Services”

Motivation - BBR

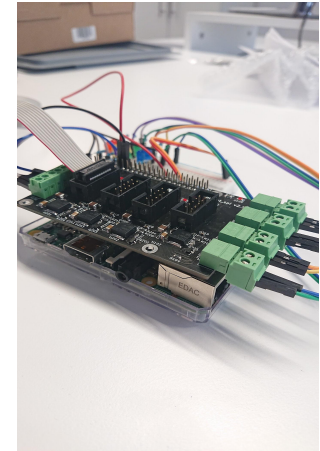
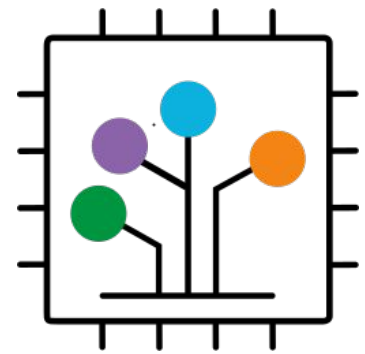
BBR mandates that are implemented in U-Boot on Aarch64:

- UEFI
- PSCI/SMCCC
- ACPI 6.5 with reduced HW model
- Full 64-bit support within ACPI
- SMBIOS



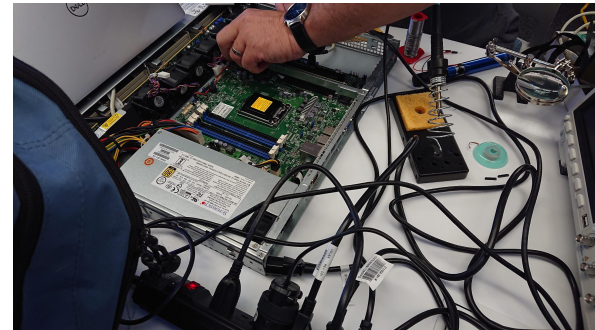
Devicetree

- Data structure describing the hardware
- Derived from SPARC based computers
- Adopted for embedded platforms
- Typically *not* used on x86 or server platforms
- Lossless conversion between source and binary form
- Requires a devicetree parser on the OS/bootloader



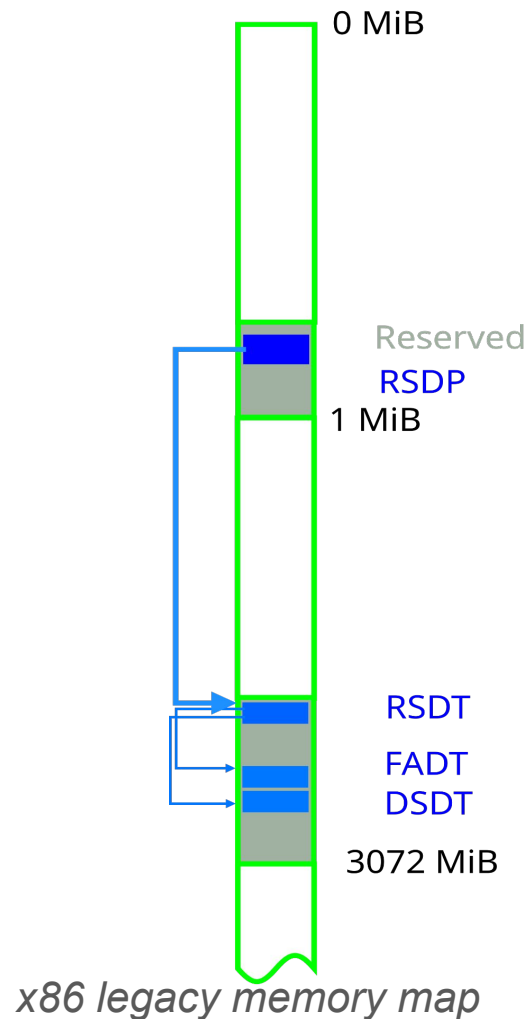
ACPI

- Replaces x86 legacy system software
 - BIOS interface is not standardized
 - BIOS calls are buggy
 - BIOS calls are slow
 - BIOS calls are 16-bit mode only
- Describes the hardware
- Lossless conversion between source and byte code
- Used by OS to implement generic drivers
- Configuration tables + AML byte code
- Requires AML interpreter in the OS
- Still depends on boot firmware
 - Loads/generates ACPI tables at boot
 - Installs tables in DRAM
 - Points OS to tables



ACPI

- RSDP
 - Root System Description Pointer
 - Points to RSDT
- RSDT
 - Root System Description Table
 - Pointers to other tables (FADT, IORT, MADT, ...)
- FADT
 - Fixed ACPI Description Table
- DSDT
 - AML byte code
 - Tree like structured objects
 - each object has properties and methods
 - Needs an AML interpreter inside the OS
- SSDT
 - Like DSDT, but optional
 - Can have multiple SSDTs, but only one DSDT



SBB - Required ACPI tables

ACPI table	Supported in U-Boot	Required	
RSDP	✓	✓	Root System Description Pointer
RSDT/XSDT	✓	✓	Root System Description Table
DSDT/SSDT	✓	✓	Differentiated System Description Table
FADT	✗ x86 only	✓	Fixed ACPI Description Table
MADT	✗ x86 only	✓	Multiple APIC Description Table
SPCR	✗ x86 only	✓	Serial Port Console Redirection Table
DBG2	✗ x86 only	✓	Debug Port Table 2
MCFG	✗ x86 only	✓	PCI Memory-mapped Configuration Space



SBB - Required ACPI tables #2

ACPI table	Status in U-Boot	Required	
GTDT	✗	✓	Generic Timer Descriptor Table
PPTT	✗	✓	Processor Properties Topology Table
IORT	✗	✗	IO Remapping Table

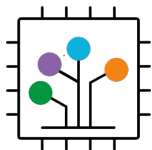


devictree vs ACPI - example

```
/dts-v1/;

/ {
soc {
    compatible = "simple-bus";
    #address-cells = <2>;
    #size-cells = <2>;
    ranges;

    uart0 {
        compatible = "arm,pl011";
        reg = /bits/ 64 <SBSA_UART_BASE_ADDR
                SBSA_UART_LENGTH>;
        status = "okay";
    };
};
};
```



```
DefinitionBlock ("Dsdtd.aml", "DSDT", 2,
"U-Boot", "SBSAQEMU", 2) {

    Scope (_SB) {

        // UART PL011
        Device (COM0) {
            Name (_HID, "ARMH0011")
            Name (_UID, Zero)
            Name (_CRS, ResourceTemplate () {
                Memory32Fixed (ReadWrite,
                    SBSA_UART_BASE_ADDR,
                    SBSA_UART_LENGTH)
            })

            Method (_STA) {
                Return (0xF)
            }
        }
    }
}
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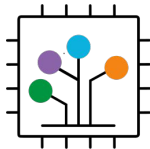


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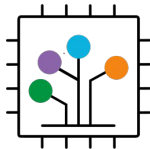


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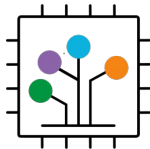


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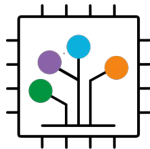


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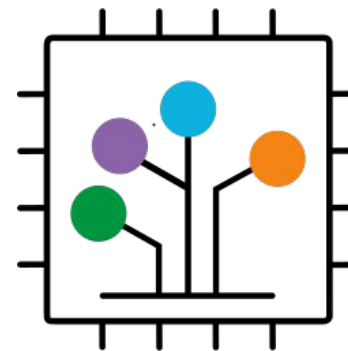
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Devicetree - patching

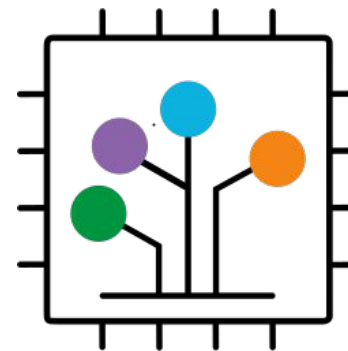
- Flat devicetree inline patching
- Regenerate
 - Unpack (unflatten) to memory
 - Generate tree like structure with nodes
 - Modify tree
 - Pack tree (flatten) to new destination in memory



```
fdt_setprop_inplace_var(fdt, node, "linux,uefi-mmap-size", fdt_val32);
```

AML - patching

- Regenerate not supported
- Generating AML is not supported by EDK2
 - Inline patching
- Generating AML is supported by coreboot/U-Boot
 - C code generates AML byte code at runtime

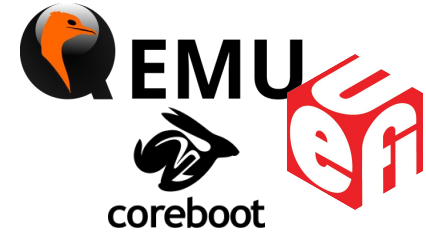


```
if ((Dsdtpointer[0] == 'A') && (Dsdtpointer[1] == 'P') &&
    (Dsdtpointer[2] == 'T') && (Dsdtpointer[3] == '0' + Socket))
{
    Dsdtpointer[9] = (UINT8) (mApicIdMap[Socket]);
}
```


Competitors

Before you start, learn from the best:

- Various existing solutions:
 - QEMU using FWCFG
 - UEFI/EDK2
 - coreboot

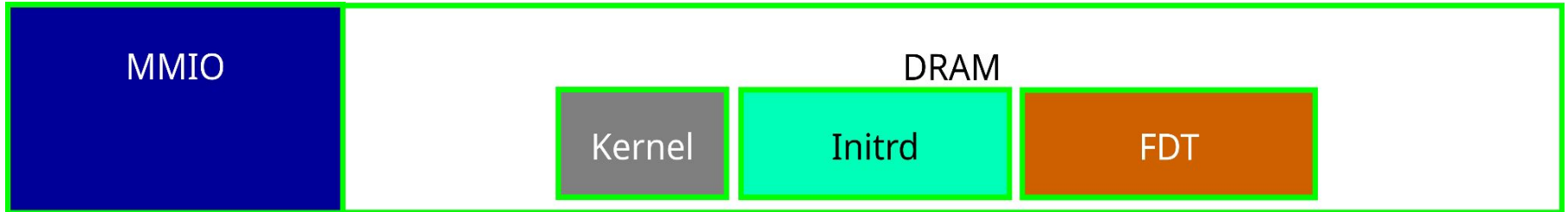


Competitors - QEMU






- Runtime generated ACPI tables before VM starts
- No firmware:
 - ACPI/devicetree is placed in DRAM
 - Kernel is placed in DRAM
 - Runs the kernel directly

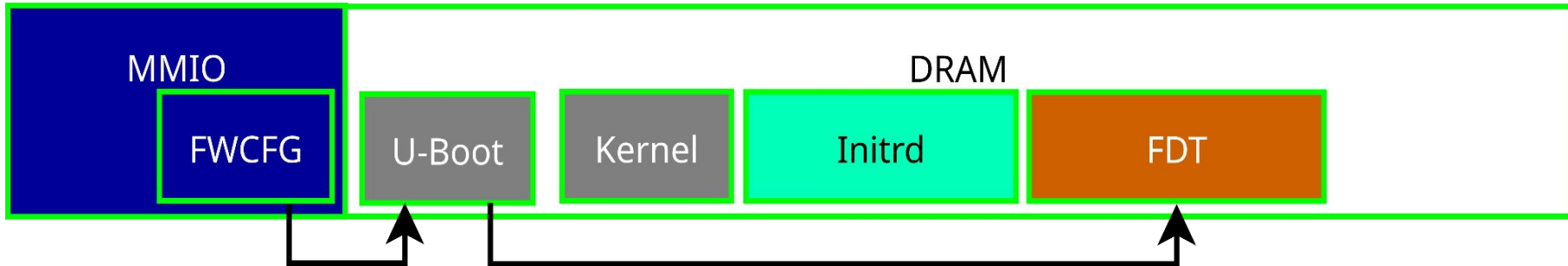
- Primary CPU general-purpose register settings
x0 = physical address of device tree blob (dtb) in system RAM.
x1 = 0 (reserved for future use)
x2 = 0 (reserved for future use)
x3 = 0 (reserved for future use)



Competitors - QEMU



- Runtime generated ACPI tables before VM starts
- No firmware:
 - ACPI/devicetree is placed in DRAM
 - Kernel is placed in DRAM
 - Runs the kernel directly
- Firmware based:   
 - Firmware copies binary ACPI tables into VM using FWCFG
 - Firmware loads bootloader or kernel
 - Supports network boot and bootloader on disk



Competitors - UEFI

- All major ACPI tables in flash
 - DSDT
 - SSDT
 - MCFG
 - DBG2
 - SPCR
 - MADT
 - PPTT
 - FADT
- Patched after loading to memory, even DSDT
- Some are runtime generated
- No devicetree used
 - uses defines in DSC



Competitors - coreboot

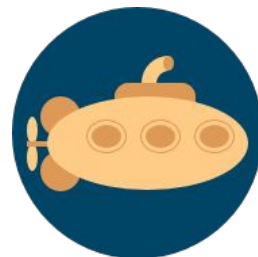
- Only DSDT in flash
- DSDT is not patched at runtime
- All other tables runtime generated by C code
- No devicetree used
 - Uses Kconfig
 - Mainboard specific code
 - uses runtime generated static.c (devicetree.cb)



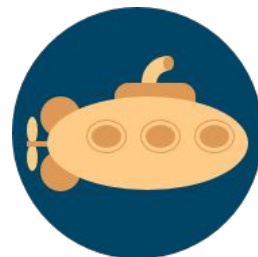
```
acpigen_write_scope(scope); /* Scope */
acpigen_write_device(acpi_device_name(dev)); /* Device */
acpigen_write_name_string("_HID", cfg->hid);
acpigen_write_name_integer("_UID", cfg->uid);
acpigen_write_STA(acpi_device_status(dev));
acpigen_pop_len(); /* Device */
acpigen_pop_len(); /* Scope */
```

History / Acknowledgement

- Dec 15th 2021
 - Simon Glass
 - *“RFC: rpi: Enable ACPI booting on ARM with Raspberry Pi 4”*
- *June 19th 2024*
 - *Maximilian Brune*
 - *Rebased on upstream U-Boot*
 - *Moved x86 ACPI code into common folders*
 - *Call common ACPI code like x86 does*
- *July 30th 2024*
 - *Fixed unit-tests and linting*
 - *Send upstream for review*



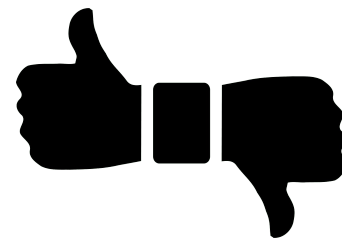
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DENIED

Requirements by U-Boot maintainers

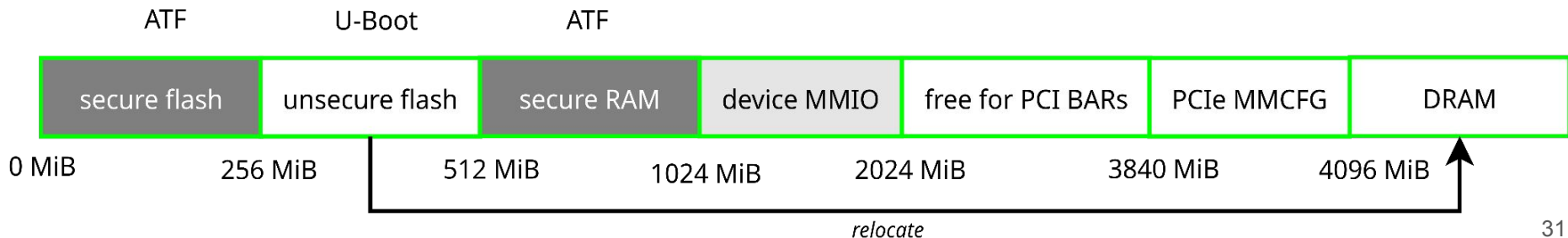


- DOs
 - “Emulated mainboard first”
 - Free and available to everybody
 - Allows others to easily confirm changes
 - Allows the CI to run the new code
 - “Devicetree first”
 - Every board MUST have a complete devicetree
 - Devicetree must be upstream to Linux first
 - No exceptions, even x86 boards have one
 - U-Boot drivers should take care of ACPI generation at runtime
 - U-Boot driver parse devicetree properties
 - U-Boot drivers install ACPI function PTRs
 - Generic ACPI code walks all drivers and thus writes out tables
- DON'Ts
 - No static DSDT AML code
 - No static ACPI tables in C

“Emulated mainboard first” - QEMU sbsa-ref

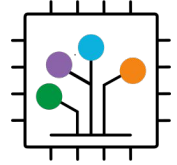
- Reference board for SBSA development
- QEMU generates a minimal DT
 - Number of CPUs
 - Amount of memory
 - HW version
 - Minimal GIC node
- QEMU doesn't generate ACPI code
 - No FWCFG
- Need ATF as BL1/2
 - U-Boot runs as BL33

```
$ qemu-system-aarch64 -M sbsa-ref
```



“Devicetree first” - QEMU sbsa-ref

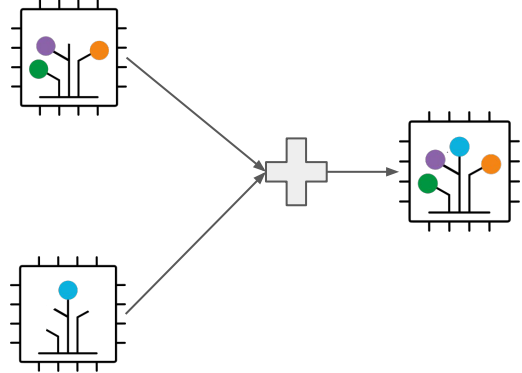
- Devicetree provided by QEMU sbsa-ref is incomplete
 - U-Boot requires a devicetree at all costs
 - Usually devicetree must be in Linux upstream
 - Added proper devicetree in U-Boot
 - Included into U-Boot binary
- Merge QEMU provided devicetree at runtime



```
extern u8 __dtb_dt_begin[];    /* embedded device tree blob */

static inline u8 *dtb_dt_embedded(void)
{
    return __dtb_dt_begin;
}

static void *dtb_dt_qemu(void)
{
    /* FDT might be at start of DRAM */
    if (fdt_magic(SBSA_MEM_BASE_ADDR) == FDT_MAGIC)
        return (void *) (u64) SBSA_MEM_BASE_ADDR;
    return NULL;
}
```



“U-Boot drivers”

- U-Boot drivers match against “compatible”
 - Proper devicetree for every board required
- ACPI_OPS_PTR **points to** struct acpi_ops
- **Invoked by core acpi function** acpi_get_method()

```
static const struct udevice_id gic_v2_ids[] = {
    { .compatible = "arm,gic-400" },
    {}
};
```

```
U_BOOT_DRIVER(arm_gic_v2) = {
    .name          = "gic-v2",
    .id            = UCLASS_IRQ,
    .of_match      = gic_v2_ids,
    ACPI_OPS_PTR(&gic_v2_acpi_ops)
};
```

“U-Boot drivers” - Example fill ACPI MADT

In the following example:

- U-Boot drivers fills `struct acpi_ops`
 - Implements `fill_madt`
- U-Boot drivers read in properties from the devicetree
- U-Boot drivers uses generic acpi writer
 - Here `acpi_write_madt_gicd()` is used to generate the structure

“U-Boot drivers” - Example fill ACPI MADT

```
static int acpi_gicv2_fill_madt(const struct udevice *dev, struct
acpi_ctx *ctx)
{
    struct acpi_madt_gicd *gicd;
    fdt_addr_t addr = dev_read_addr_index(dev, 0);
    if (addr == FDT_ADDR_T_NONE) {
        return -EINVAL;
    }

    gicd = ctx->current;
    acpi_write_madt_gicd(gicd, dev_seq(dev), addr, 2);
    acpi_inc(ctx, gicd->length);

    return 0;
}

static struct acpi_ops gic_v2_acpi_ops = {
    .fill_madt      = acpi_gicv2_fill_madt,
};
```

“U-Boot drivers” - Example fill ACPI MADT

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    fdt_addr_t addr = dev_read_addr_index(dev, 0);
    if (addr == FDT_ADDR_T_NONE) {
        return -EINVAL;
    }

    gicd = ctx->current;
    acpi_write_madt_gicd(gicd, dev_seq(dev), addr, 2);
    acpi_inc(ctx, gicd->length);

    return 0;
}

static struct acpi_ops gic_v2_acpi_ops = {
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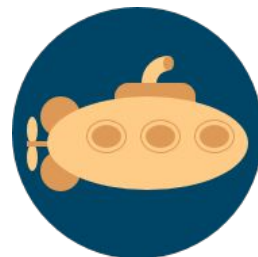
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}

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```

Generic code

- U-Boot's generic code does all the heavy lifting
 - RSDT
 - RSDT/XSDT
 - DSDT
- Invokes U-Boot drivers for
 - MADT
 - DSDT
 - SSDT
 - NHLT
 - Generic table install
- Implemented in SoC/mainboard code (not using U-Boot drivers)
 - CSRT
 - FADT
 - IORT
 - PPTT
 - GTDT



Upstreaming status

- machines added
 - qemu-sbsa-ref (aarch64)
 - RPi4 ACPI (aarch64)
- Aarch64 ACPI support added
- Upstream completed in 2024
- Release tag v2025.01-rc2



113 files changed, 6519 insertions(+), 542 deletions(-)

ARM SBSA support on Raspberry Pi 4

Task: Enable ARM SBSA on Raspberry Pi 4 within U-Boot



- Basic ACPI support added
- Works on virtual machine:
 - `qemu-system-aarch64 -machine raspi4b`
- Boots on real hardware
- Not SBSA compliant
 - GiCv2 only (spec requires GiCv3)
 - No MCFG table
- Doesn't implement quirks
- Major driver issues on vanilla linux
 - Lots of custom broadcom drivers designed around devicetree

→ Please use the official EDK2 firmware for proper ACPI support!

Future plans

- Get rid of DSDT AML code
 - Everything is already part of devicetree
 - Should be converted at runtime from DT into ACPI
 - Add ACPI code generation in more U-Boot drivers
- Get rid of static tables in mainboard code
 - GTDT
 - PPTT
 - IORT
- Enable more boards

