

CRDTs, E2EE, permissions and Jazz!



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Local-first software

You own your data, in spite of the cloud

Cloud apps like Google Docs and Trello are popular because they enable real-time collaboration with colleagues, and they make it easy for us to access our work from all of our devices. However, by centralizing data storage on servers, cloud apps also take away ownership and agency from users. If a service shuts down, the software stops functioning, and data created with that software is lost.

In this article we propose “local-first software”: a set of principles for software that enables both collaboration *and* ownership for users. Local-first ideals include the ability to work offline and collaborate across multiple devices, while also improving the security, privacy, long-term preservation, and user control of data.

We survey existing approaches to data storage and sharing, ranging from email attachments to web apps to Firebase-backed mobile apps, and we examine the trade-offs of each. We look at Conflict-free Replicated Data Types (CRDTs): data structures that are multi-user from the ground up while also being fundamentally local and private. CRDTs have the potential to be a foundational technology for realizing local-first software.

We share some of our findings from developing local-first software prototypes at [Ink & Switch](#) over the course of several years. These experiments test the viability of CRDTs in practice, and explore the user interface challenges for this new data model. Lastly, we suggest some next steps for moving towards local-first software: for researchers, for app developers, and a startup opportunity for entrepreneurs.



[Martin Kleppmann](#)

[Adam Wiggins](#)

[Peter van Hardenberg](#)

[Mark McGranaghan](#)

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What if



What if

Your app worked offline by default

Synced “magically” when connected

And you retained control of your data?



LIVE

breakyourownnews.com

BREAKING NEWS

MAJOR POWER OUTAGE IN EUROPE

12:15

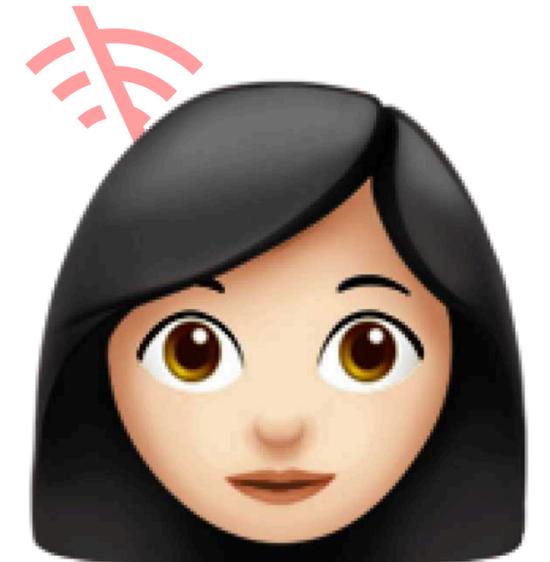
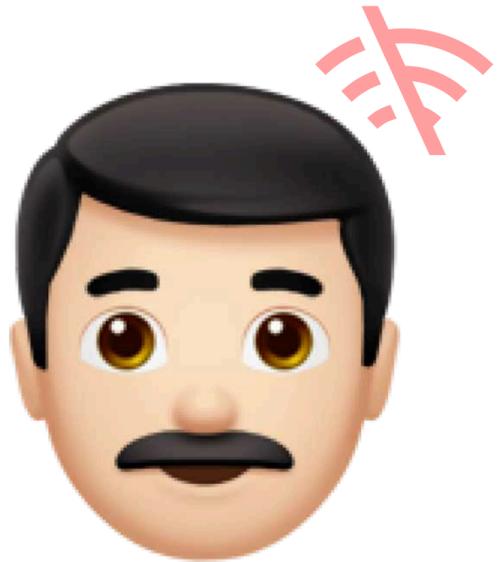
MANAGERS IN SPAIN AND PORTUGAL ARE UNABLE TO USE TO-DO LIST APPS.



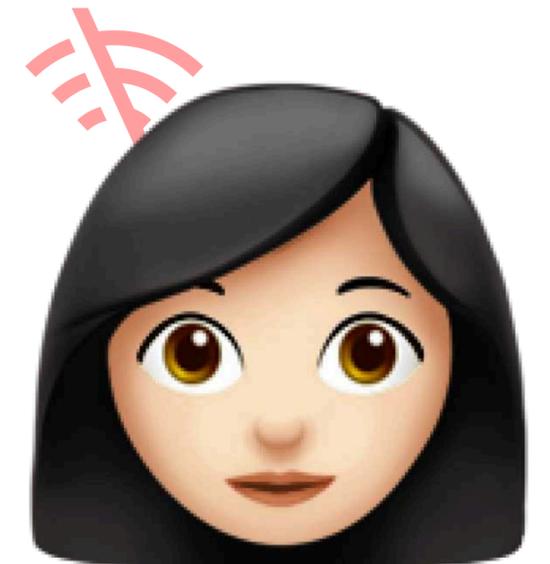
The collaboration challenge



The collaboration challenge



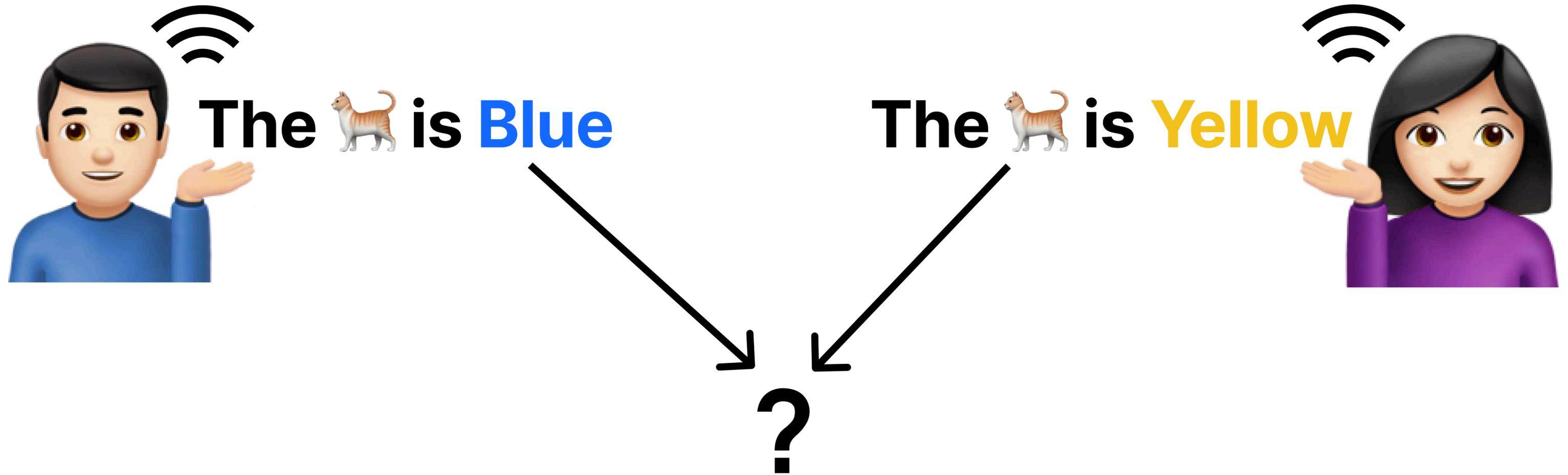
The collaboration challenge

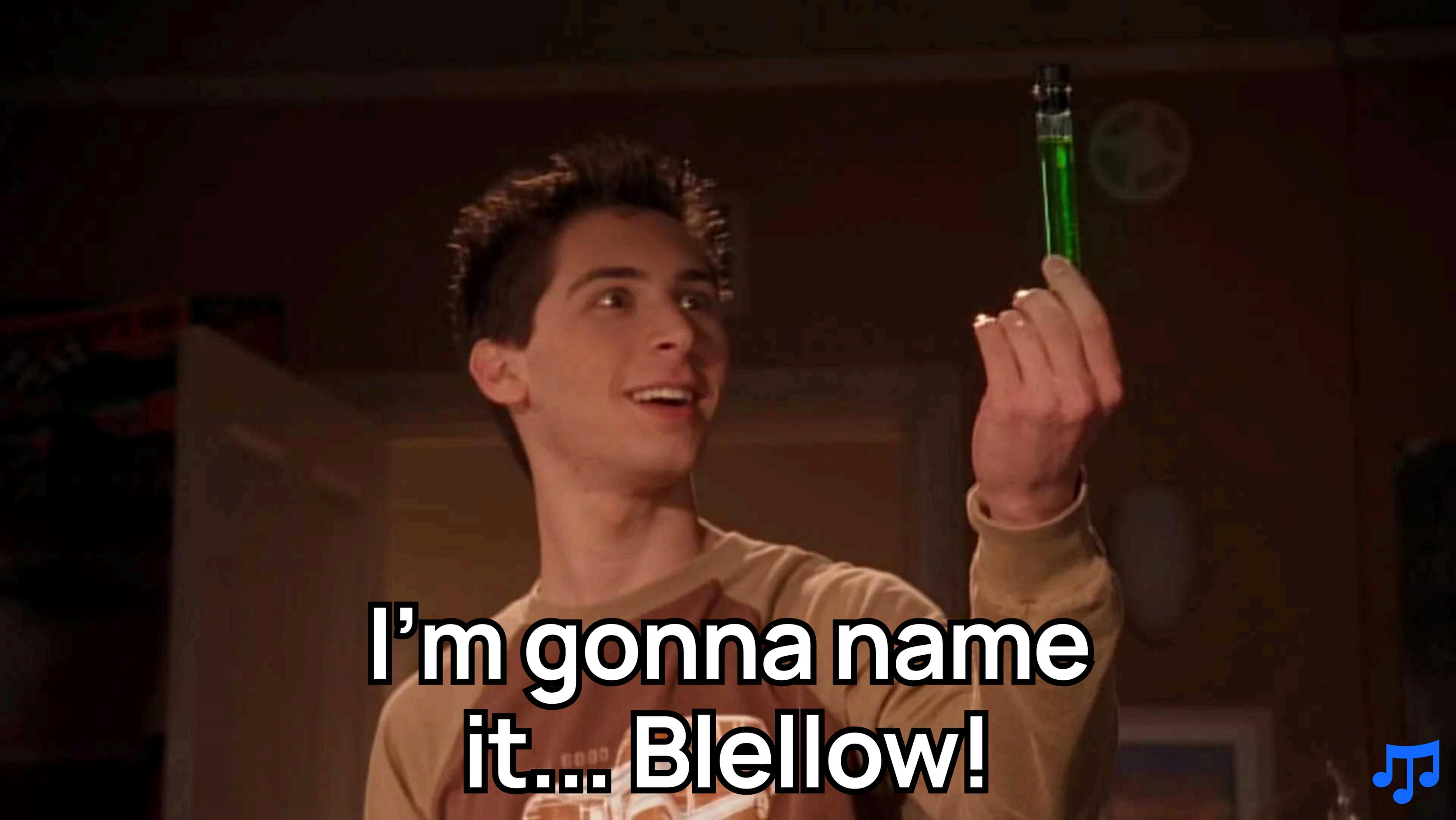


The collaboration challenge



The collaboration challenge





**I'm gonna name
it... Blellow!**



Traditional Approaches

**Last Writer
Wins**



Traditional Approaches

**Last Writer
Wins**

Data Loss



Traditional Approaches

Last Writer
Wins

Manual
Conflict
Resolution



Traditional Approaches

Last Writer
Wins

Manual
Conflict
Resolution

UX Sucks



Traditional Approaches

Last Writer
Wins

Manual
Conflict
Resolution

Resource
Locking



Traditional Approaches

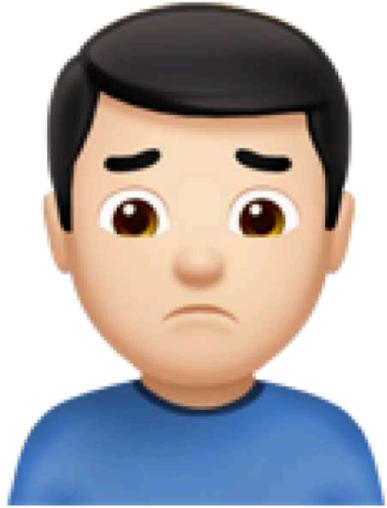
Last Writer
Wins

Manual
Conflict
Resolution

Resource
Locking

Kills Collaboration!





The 🐱 is 💀.



A primer on CRDTs



What is a CRDT anyway?



What is a CRDT anyway?

Conflict-free **R**eplicated **D**ata **T**ypes



What is a CRDT anyway?

Conflict-free Replicated Data Types

Data structures mathematically designed to merge
without conflicts



A Counter

```
counter.ts
1 class GCounter {
2   constructor(private nodeId) {
3     this.counts = {
4       [nodeId]: 0,
5     };
6   }
7
8   increment(amount = 1) {
9     this.counts[this.nodeId] += amount;
10  }
11
12  value() {
13    return Object.values(this.counts)
14      .reduce((sum, count) => sum + count, 0);
15  }
16
17  merge(other) {
18    for (let [nodeId, count] of Object.entries(other.counts)) {
19      this.counts[nodeId] = Math.max(this.counts[nodeId] || 0, count);
20    }
21  }
22 }
23
```



**“ We're not resolving conflicts,
we're designing them away**





The 🐱 is Green!



Reframing CRDTs



 jazz

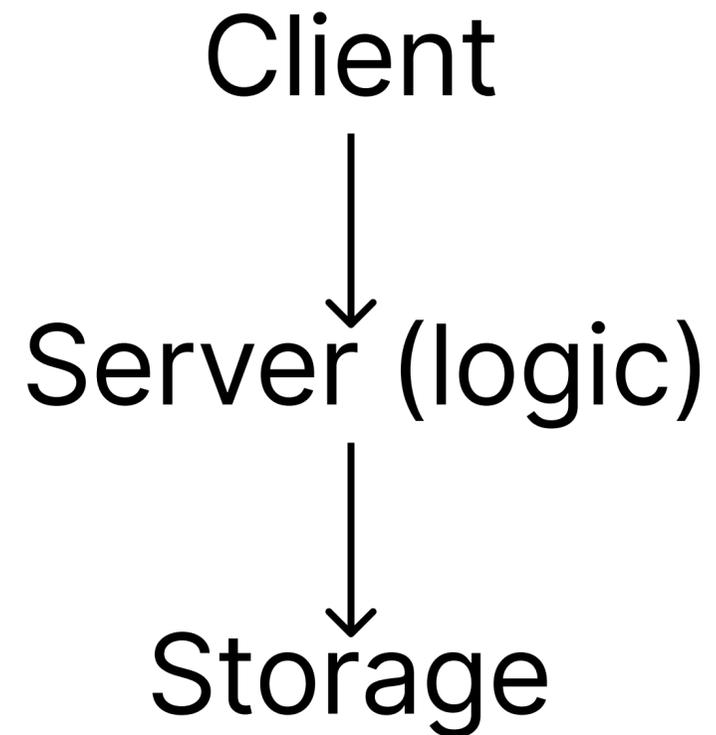
useState(...)

 jazz

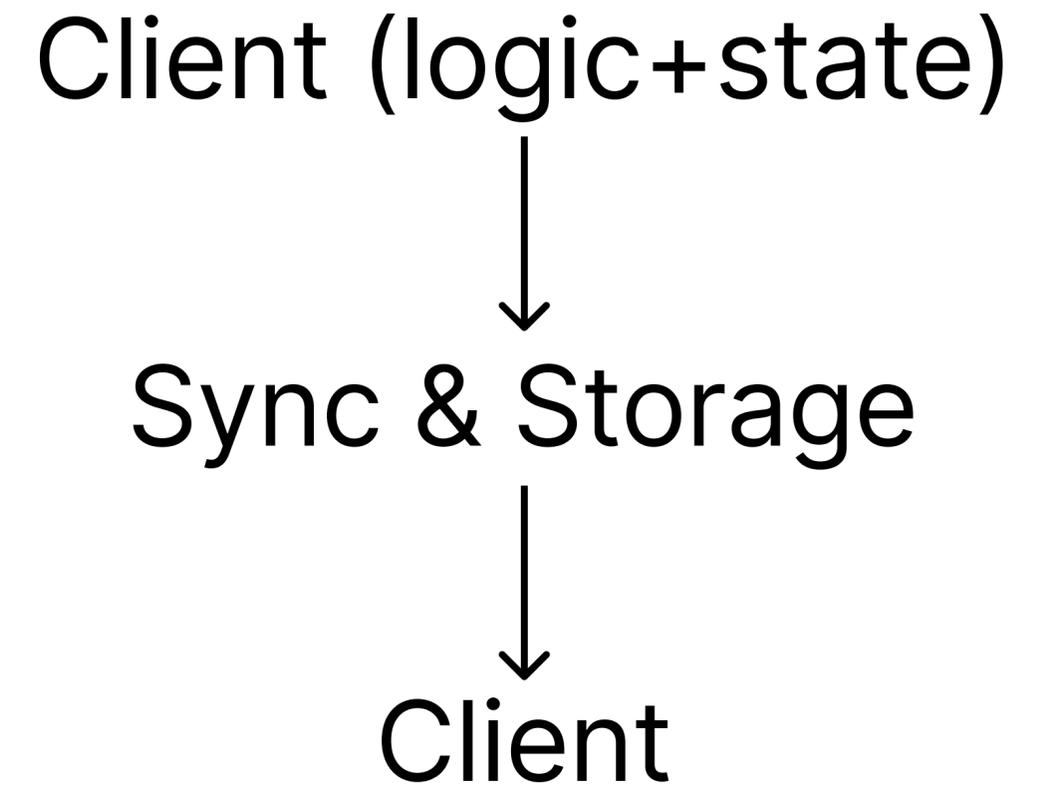
useCoState(...)

Architecture Comparison

Traditional

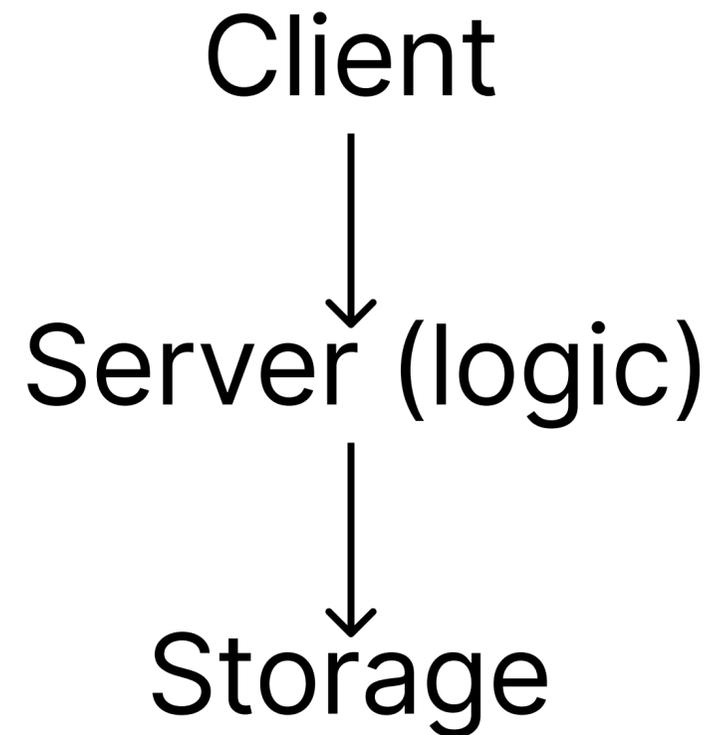


Local-first

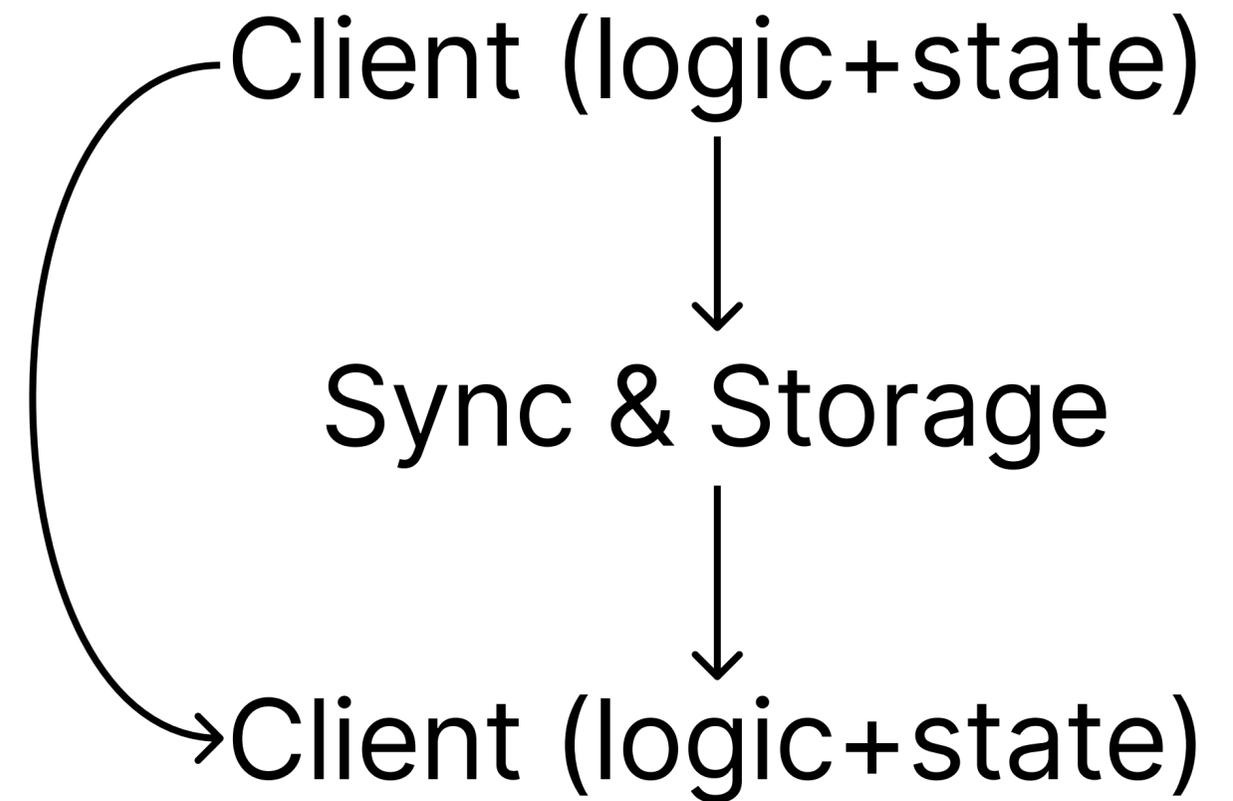


Architecture Comparison

Traditional



Local-first



Benefits of Local-First



Benefits of Local-First



BUUUUUUT...



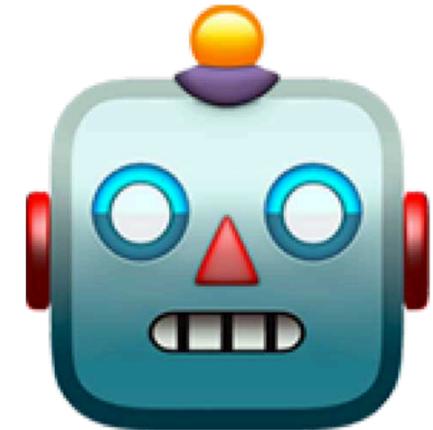
How do we stop users from reading or writing data they shouldn't?



Traditional Model: Server as Gatekeeper



I want to update
this record!



Let me check if
you're allowed...

OK, done



Naive Approaches Don't Work

Just check
on the client



Naive Approaches Don't Work

Just check
on the client

Clients can be modified



Naive Approaches Don't Work

Just check
on the client

Server
validation



Naive Approaches Don't Work

Just check
on the client

Server
validation

We need a smart server again



Naive Approaches Don't Work

Just check
on the client

Server
validation

**Don't sync
everything**



Naive Approaches Don't Work

Just check
on the client

Server
validation

Don't sync
everything

We lose the magic of CRDTs



Jazz's Take on Permissions



Sync & Storage Server

CoMap co_z09dDT3x9my

HEADER

```
type: "comap"
createdAt: "30/01/2026 3:00:00 PM"
owner: "co_zCCymDTETFr2rv9U"
uniqueness: "fc89fjwo3"
```

HISTORY

Linda device 1	Bob device 1	Bob device 2
color: red 3:01 PM	color: amber 3:02 PM	height: 18 3:04 PM
height: 16 3:01 PM	color: grey 3:03 PM	
height: 17 3:05 PM	color: green 3:06 PM	

Linda's Browser

Alice's Browser

jazz.tools

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height: 17 3:05 PM	color: green 3:06 PM	

STATE

```
{
  color: "green",
  height: 17
}
```

Bob's Browser

Bob's Browser

jazz.tools

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Sync & Storage Server

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uniqueness: "fc89fjwo3"
    
```

HISTORY

Linda device 1		Bob device 1		Bob device 2	
en_U2iMcpm9...	3:01 PM	en_U2iL8B63...	3:02 PM	en_U38Zu3JZ...	3:04 PM
en_U38Zu3JZ...	3:01 PM	en_U2iQ7gjd...	3:03 PM		
en_U2iL8B63...	3:05 PM	en_U2iL8Hf3...	3:06 PM		

Linda's Browser

Alice's Browser

jazz.tools

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color: red	3:01 PM	color: amber	3:02 PM	height: 18	3:04 PM
height: 16	3:01 PM	color: grey	3:03 PM		
height: 17	3:05 PM	color: green	3:06 PM		

STATE

```

{
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}
    
```

Bob's Browser

Bob's Browser

jazz.tools

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height: 17	3:05 PM	color: green	3:06 PM		

STATE

```

{
  color: "green",
  height: 17
}
    
```



**Yeah, sure.
But I need to send emails.**





**There is no cloud, it's just
someone else's computer**





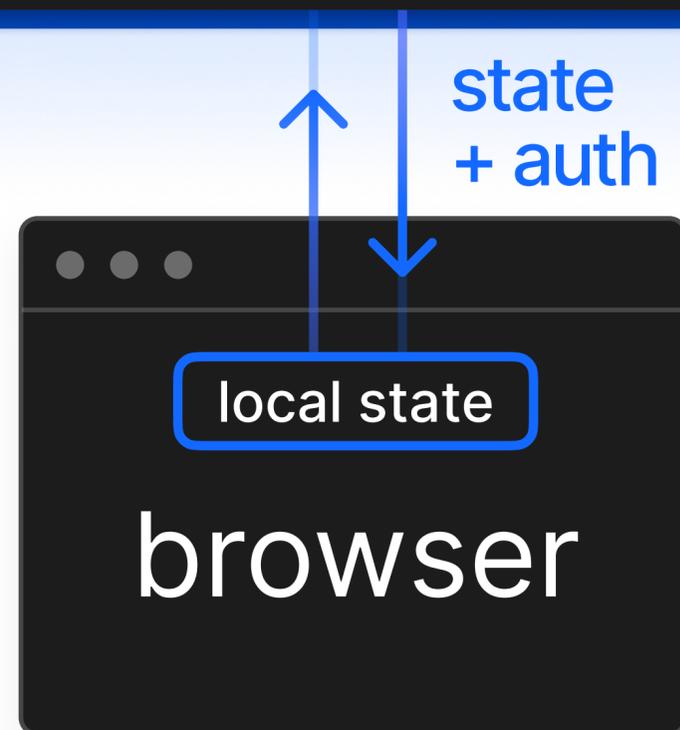
**There is no server, it's just
another client**



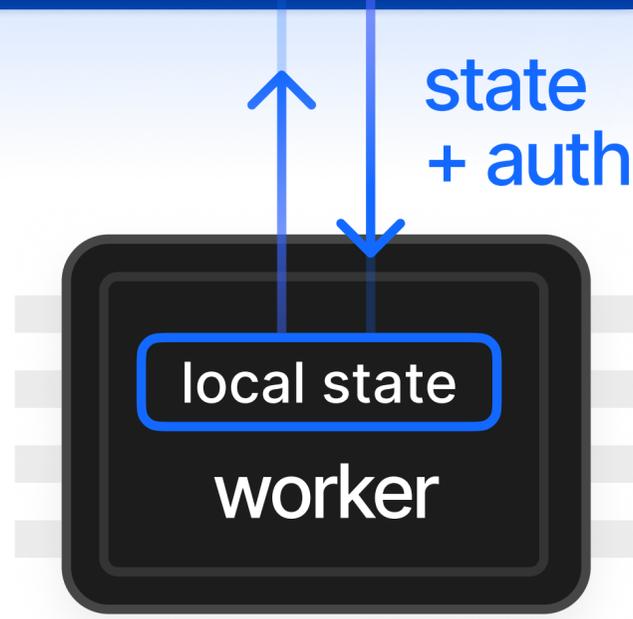
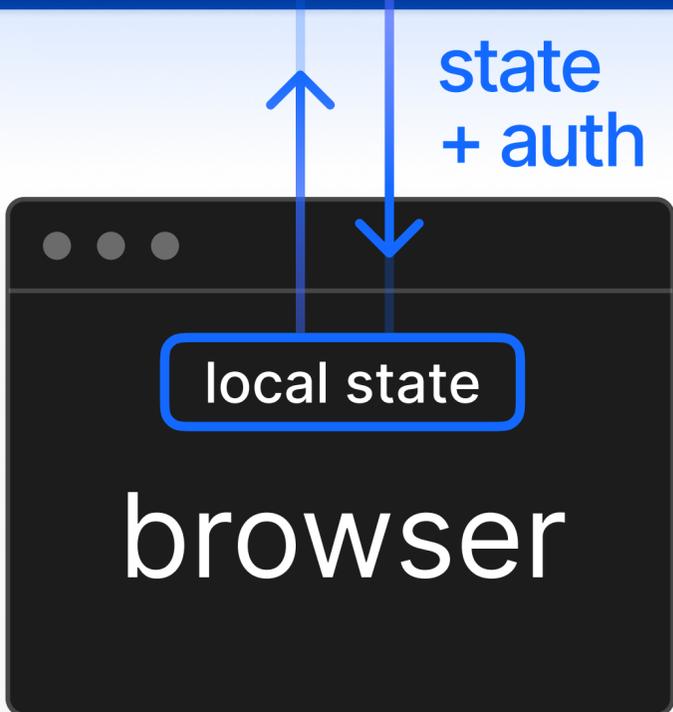
local-first \neq browser-only



sync & storage



sync & storage



Code Example(s)

```
● ● ● schema.ts  
1 import {co, z} from "jazz-tools";  
2  
3 const Cat = co.map({  
4   name: co.string(),  
5   color: z.literal(['blue', 'yellow', 'green']),  
6 });
```



Code Example(s)

```
alice.ts

1  import { Group, Account } from "jazz-tools";
2  import { Cat } from "./schema";
3
4  const ownersGroup = Group.create();
5
6  const whiskers = Cat.create({
7    name: "Whiskers",
8    color: "blue",
9  }, { owner: ownersGroup });
10
11 const bob = await Account.load('co_bobId123');
12 ownersGroup.addMember(bob, "writer");
```



Code Example(s)

```
bob.ts  
  
1  import { Account } from "jazz-tools";  
2  import { Cat } from "./schema";  
3  
4  const me = await Account.getMe();  
5  
6  const cat = await Cat.load('co_whiskersId123');  
7  
8  if(me.canWrite(cat)) {  
9      cat.$jazz.set('color', 'yellow');  
10 }
```



Ζ Ευχαριστώ!
Grazie!



Thank you!

Merci!

Obrigado!

Danke!

고마워!

Dankjewel!

شكراً!

Dziękuję!

