



# imquic, a QUIC library for real-time media

Lorenzo Miniero   Open Media devroom @ FOSDEM   January 31, 2026

# Who am I?



## Lorenzo Miniero

- Ph.D @ UniNA
- Chairman @ Meetecho
- Main author of Janus

## Contacts and info

- [lorenzo@meetecho.com](mailto:lorenzo@meetecho.com)
- <https://fosstodon.org/@lminiero>
- <https://bsky.app/profile/lminiero.it>
- <https://www.meetecho.com>
- <https://lminiero.it>

# Who am I?



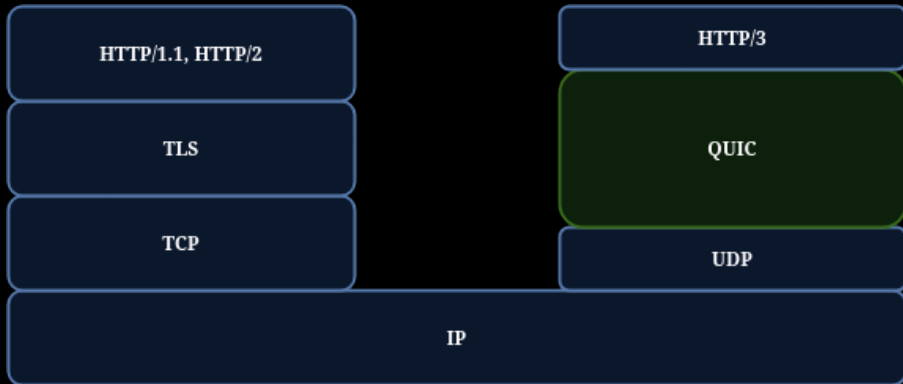
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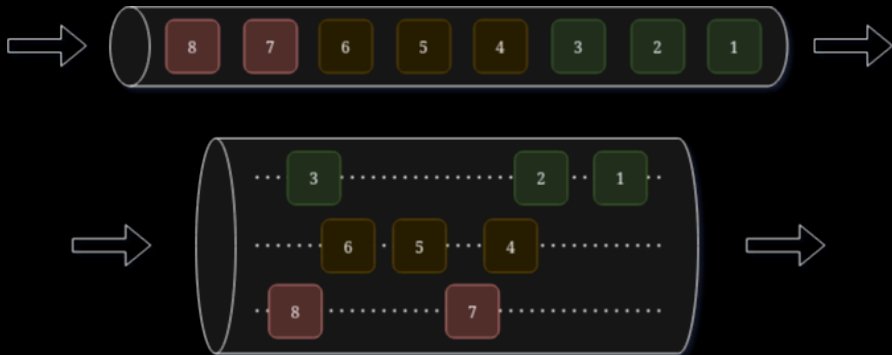
# What's QUIC and why does it matter?



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# Can we use QUIC for real-time media?



- We all know about WebRTC
  - UDP based, ultralow latency
  - Conceived for conversational use cases
  - Peer-to-peer, but often used with servers in the middle
  - Supports retransmissions and congestion control
  - Natively supported in browsers (simple APIs)

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- What about QUIC?
  - TCP-like (e.g., HTTP/3), but UDP based
  - Optionally supports **DATAGRAM**
  - Always client/server
  - Supports retransmissions, multiple streams, congestion control
  - Can be used in browsers via WebTransport (+ WebCodecs, WebAssembly)



# Having a look at RTP Over QUIC (RoQ)



- IETF is defining how to transport RTP on top of QUIC
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- Using QUIC, there are things we can (or have to) do differently
  - No need for SRTP, QUIC is already encrypted
  - Some feedback RTCP provides QUIC can already give us
  - QUIC has integrated BWE as well
  - We need framing for RTP packets (as in TCP)

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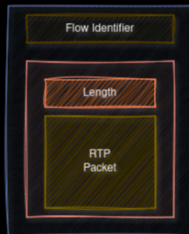


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  - We need framing for RTP packets (as in TCP)
- Multiplexing has interesting opportunities too
  - Can multiplex multiple sessions over the same QUIC connection (Flow ID)
  - Multiplexing can be done in different ways (DATAGRAM vs. STREAM(s))

# RoQ multiplexing



QUIC Datagram



One STREAM per  
RTP packet



One STREAM per  
flow identifier

<https://www.meetecho.com/blog/roq-n-roll/>

## A step further: Media Over QUIC (MoQ)



- Low-latency media delivery solution for ingest/distribution of media
  - <https://datatracker.ietf.org/group/moq/about/>

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  - From conferencing to HLS-like to VOD (Video On Demand)
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  - Not that far from a cascaded SFU, if you're familiar with WebRTC
- MoQ Transport (MoQT) on top of QUIC or WebTransport
  - Encryption via QUIC, but E2EE encryption possible too
  - Independent of media formats (can transport anything media)
  - Support for relays, caching and replication points



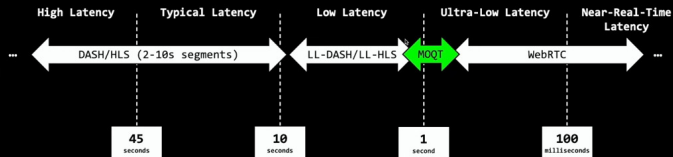
# What can it be used for, then?



**RTC.ON** ▶

11-13 SEP 2024

## MOQT Use Cases

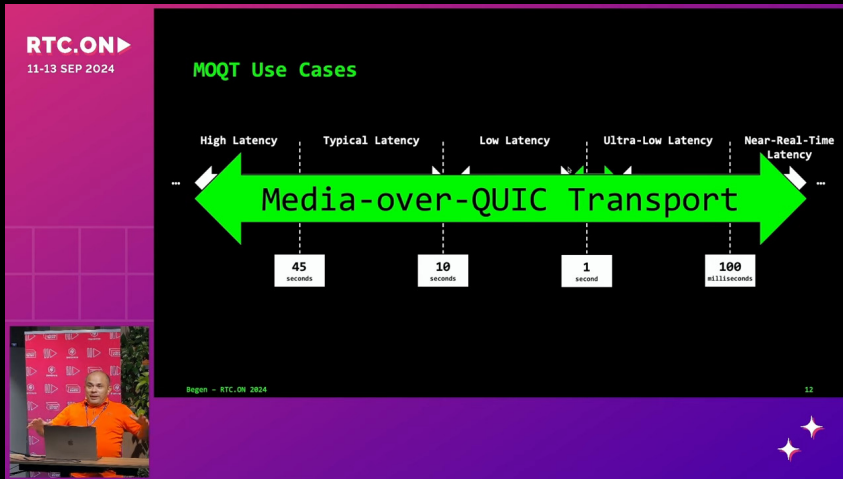


Begen - RTC.ON 2024

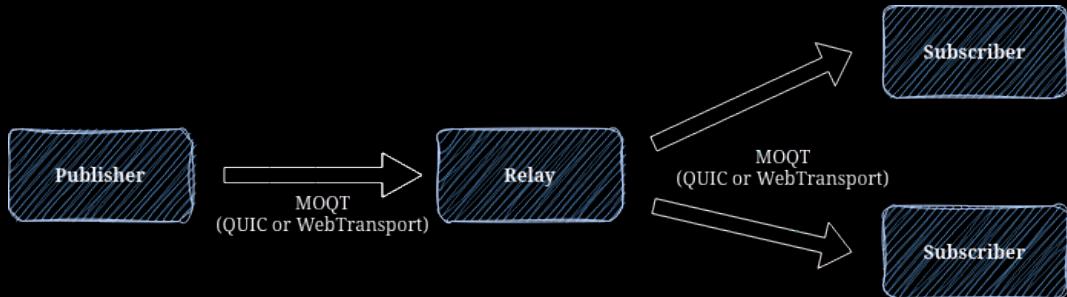
12



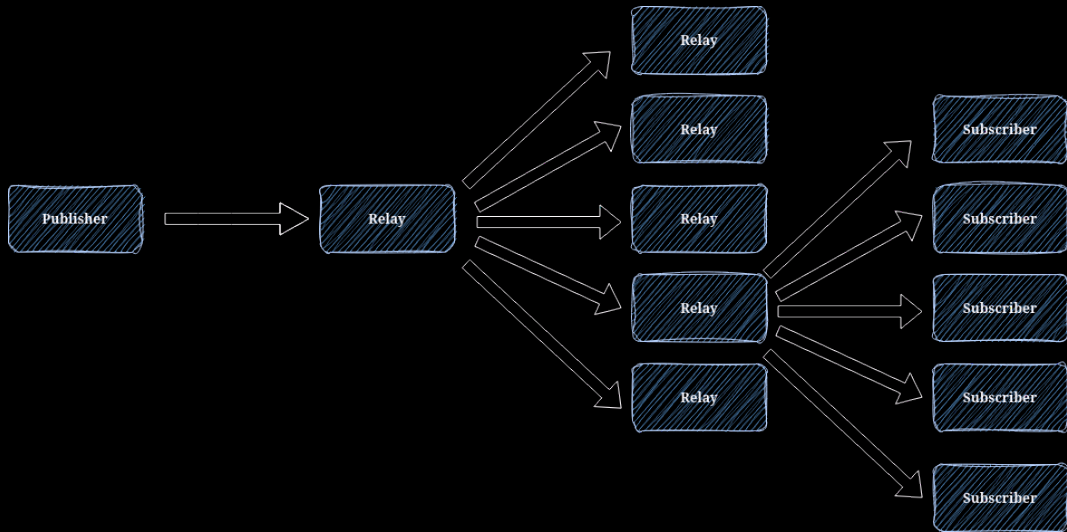
# What can it be used for, then?



# The simplest architecture diagram



# Something a bit more complex



# Objects, (Sub)Groups and Tracks



# Implementation status



- Different implementations (sometimes different MoQT versions)
  - <https://github.com/kixelated/moq> (Rust/JS, pub/sub/relay)
  - <https://github.com/englishm/moq-rs> (Rust, pub/sub/relay)
  - <https://github.com/facebookexperimental/moxygen> (C++, relay)
  - <https://github.com/facebookexperimental/moq-encoder-player> (JS, pub/sub)
  - <https://github.com/Quicr/libquicr> (C++, relay/pub/sub)
  - <https://github.com/kota-yata/moqtail> (TypeScript, pub/sub)
  - <https://github.com/moqtail/moqtail> (Rust/TS, pub/sub)
  - <https://github.com/meetecho/imquic> (C library, pub/sub/relay)
  - ...



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  - ...
- More info available on MoQT wiki
  - <https://github.com/moq-wg/moq-transport/wiki/Interop>

There's a new kid in town!



imquic



# A QUIC look at imquic (pun intended)



- Open source QUIC library
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- Generic library, but with native support for a few protocols
  - Raw QUIC vs WebTransport (no full HTTP/3 support yet)
  - RTP Over QUIC (RoQ)
  - Media Over QUIC (MoQ)

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- High level APIs for servers/clients
  - Methods to proactively do things
  - Callbacks to intercept events (e.g., connection, incoming data, etc.)
  - Custom APIs for natively implemented protocols

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- High level APIs for servers/clients
  - Methods to proactively do things
  - Callbacks to intercept events (e.g., connection, incoming data, etc.)
  - Custom APIs for natively implemented protocols
- Not really ready for production, yet
  - Mostly a testbed/sandbox to experiment with new protocols
  - QUIC stack in particular needs a bit of love (or replacing?)

# A couple of WebTransport demos



Public WebTransport Echo x +

← → ↺ 📄 webtransport.day ☆ 🗂 ⚙ 👤 ⋮

## WebTransport over HTTP/3 client

Establish WebTransport connection

URL:

Send data over WebTransport

Sending data, not expecting it back

☐ Send a datagram  
☒ Open a unidirectional stream  
☐ Open a bidirectional stream

Event log

- Initiating connection...
- Connection ready.
- Datagram writer ready.
- Datagram reader ready.
- Sent datagram: hey, I'm a datagram!
- Datagram received: hey, I'm a datagram!
- Sent a unidirectional stream with data:  
Sending data, not expecting it back

This tool can be used to connect to an arbitrary WebTransport server. It has several limitations:

- It can only send an entirety of a stream at once. Once the stream is opened, all of the data is immediately sent, and the write side of the stream is closed.
- This tool does not listen to server-initiated bidirectional streams.

Terminal - lminiero@lminiero: ~/Work/code/quick/imquic

File Edit View Terminal Tabs Help

```
lminiero@lminiero imquic $ ./examples/imquic-server -a h3 -s ../key_log.log -c ../others/wt-cert.pem -k ../others/wt-cert.key
ALPN: h3
[h3] Bound QUIC server to port 9000
[h3] New connection
Establishing WebTransport
[h3] [DATAGRAM] Got data: 21
-- hey, I'm a datagram!
[h3] [STREAM-14] Got data: 0--35 (not complete)
-- Sending data, not expecting it back
[WARN] Couldn't send data, stream 14 is unidirectional
[h3] [STREAM-14] Got data: 35--35 (complete)
[WARN] Couldn't send data, stream 14 is unidirectional
Stream 14 is complete
-- Removing stream 14
```

# A couple of WebTransport demos



Janus WebRTC Server: WebRTC

Private browsing

localhost:8000/quic.html

Janus Home WebTransport Meetecho

Plugin Demo: WebTransport (via imquic) Stop

Local Stream

Remote Stream

Write a DataChannel message

ciao WebRTC!

Janus WebRTC Server © Meetecho 2014-2024

Public WebTransport Echo

webtransport.day

WebTransport over HTTP/3 client

Establish WebTransport connection

URL:  Connect

Send data over WebTransport

☒ Send a datagram  
☐ Open a unidirectional stream  
☐ Open a bidirectional stream

Send data

Event log

```
• Initiating connection...
• Connection failed. WebTransportError: Opening handshake failed.
• Initiating connection...
• Connection ready.
• Datagram writer ready.
• Datagram reader ready.
• Datagram received: ciao, QUIC!
• Sent datagram: ciao WebRTC!
```

Copy Link Share to Twitter

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- This tool does not listen to server-initiated bidirectional streams.
- Stream IDs are different from the one used by QUIC on the wire, as the on-the-wire IDs are not exposed via the Web API.
- The WebTransport object can be accessed using the developer console `viacurrentTransport`.

### Learn Resource

- [web.dev - Using WebTransport](#)
- [w3.org WebTransport](#)
- [presence.js](#)
- [W3C WebTransport Working Group Updates - October 2021](#)

### Try it out

- [WebTransport Demo](#)

### Serverless

- [Write your own](#)

# Prototyping RoQ



- Integrating RoQ in my test library itself
  - Leverages library core and events
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- Different demo applications for testing
  - **imquic-roq-server**: basic RoQ server (prints headers + echo mode)
  - **imquic-roq-client**: basic RoQ client (injects RTP)
  - **Janus integration** (WIP): gatewaying of RoQ to/from WebRTC



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  - **Janus integration** (WIP): gatewaying of RoQ to/from WebRTC
- A few interop tests for validation
  - Mathis' RoQ demos (IETF Hackathon 120)

# A basic client/server demo



```
Terminal - lminiero@lminiero: ~/Work/code/quic/lmqic
File Edit View Terminal Tabs Help
lminiero@lminiero imquic $ ./examples/imquic-roq-client -a 15002 -A 0 -v 15004 -
V 1 -r 127.0.0.1 -R 9000 -m streams
Multiplexing: one STREAM per RTP packet
Audio: port 15002, flow ID 0
Video: port 15004, flow ID 1
[roq-client] Bound to port 34715
[roq-client] Connected socket to remote address 127.0.0.1:9000
[roq-client] Endpoint created
ALPN: roq-10
[roq-client] Connecting to remote endpoint
Creating new connection
[RoQ][roq-client/1] New connection 0x51f000082680
[roq-client/1] New connection
-- [STREAMS][flow=0][31] ssrc=124687729, pt=96, seq=15578, ts=3686739459
-- [STREAMS][flow=1][1400] ssrc=318860062, pt=110, seq=7415, ts=1776581103
-- [STREAMS][flow=0][163] ssrc=124687729, pt=96, seq=15579, ts=3686739459
-- [STREAMS][flow=1][200] ssrc=318860062, pt=110, seq=7416, ts=1776581103
-- [STREAMS][flow=0][34] ssrc=124687729, pt=96, seq=15580, ts=3686739459
-- [STREAMS][flow=1][21] ssrc=124687729, pt=96, seq=15581, ts=3686740131
-- [STREAMS][flow=1][113] ssrc=318860062, pt=110, seq=7417, ts=1776584073
-- [STREAMS][flow=0][20] ssrc=124687729, pt=96, seq=15582, ts=3686741091
-- [STREAMS][flow=0][20] ssrc=124687729, pt=96, seq=15583, ts=3686742051

Terminal - lminiero@lminiero: ~/Work/code/quic/lmqic
File Edit View Terminal Tabs Help
lminiero@lminiero imquic $ ./examples/imquic-roq-server -c ../localhost.crt -k .
../localhost.key
[roq-server] Bound to port 9000
[roq-server] Endpoint created
ALPN: roq-10
[roq-server] Starting server
[RoQ][roq-server/1] New connection 0x51f00008f880
[roq-server/1] New RoQ connection
[roq-server/1] -- [flow=0][31] ssrc=124687729, pt=96, seq=15578, ts=3686739459
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[roq-server/1] 3
[roq-server/1] -- [flow=0][163] ssrc=124687729, pt=96, seq=15579, ts=3686739459
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[roq-server/1] -- [flow=0][20] ssrc=124687729, pt=96, seq=15583, ts=3686742051
```

# Involving Janus (and WebRTC!)



Janus Home WebTransport Server RoQ Server RoQ Client

Heetech

## Plugin Demo: RTP Over QUIC Server (via imquic)

Stop

Local <https://127.0.0.1:9000>

Remote [1280x720](#) [828 kbits/sec](#)



```
Terminal - lminiero@lminiero: ~/Work/code/quic/imquic
File Edit View Terminal Tabs Help

-- [STREAMS][flow=1][787] ssrc=799305432, pt=110, seq=20404, ts=1789299545
-- [STREAMS][flow=0][56] ssrc=3245565062, pt=96, seq=23836, ts=1579988816
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20405, ts=1789302515
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20406, ts=1789302515
-- [STREAMS][flow=0][56] ssrc=3245565062, pt=96, seq=23937, ts=1579989776
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20407, ts=1789302515
-- [STREAMS][flow=1][684] ssrc=799305432, pt=110, seq=20408, ts=1789302515
-- [STREAMS][flow=0][52] ssrc=3245565062, pt=96, seq=23938, ts=1579990736
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20409, ts=1789305575
-- [STREAMS][flow=1][921] ssrc=799305432, pt=110, seq=20410, ts=1789305575
-- [STREAMS][flow=0][57] ssrc=3245565062, pt=96, seq=23939, ts=1579991696
-- [STREAMS][flow=0][59] ssrc=3245565062, pt=96, seq=23940, ts=1579992656
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20411, ts=1789308545
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20412, ts=1789308545
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20413, ts=1789308545
-- [STREAMS][flow=1][649] ssrc=799305432, pt=110, seq=20414, ts=1789308545
-- [STREAMS][flow=0][58] ssrc=3245565062, pt=96, seq=23941, ts=1579993616
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20415, ts=1789311515
-- [STREAMS][flow=1][1400] ssrc=799305432, pt=110, seq=20416, ts=1789311515
-- [STREAMS][flow=1][20] ssrc=799305432, pt=110, seq=20417, ts=1789311515
-- [STREAMS][flow=0][58] ssrc=3245565062, pt=96, seq=23942, ts=1579994576
-- [STREAMS][flow=0][58] ssrc=3245565062, pt=96, seq=23943, ts=1579995536
-- [STREAMS][flow=0][58] ssrc=3245565062, pt=96, seq=23944, ts=1579996496
```

# Involving Janus (and WebRTC!)





Janus Home WebTransport Server RoQ Server RoQ Client

Heetech

## Plugin Demo: RTP Over QUIC Client (via imquic) Stop

Local



 Write a DataChannel message

Remote

Terminal - iminero@iminero: ~/Work/code/quic/imquic

```
File Edit View Terminal Tabs Help
[roq-server/1] -- [flow=1][1092] ssrc=3130418067, pt=120, seq=20, ts=50940
[roq-server/1] -- [flow=0][74] ssrc=2714730680, pt=109, seq=44, ts=41280
[roq-server/1] -- [flow=0][88] ssrc=2714730680, pt=109, seq=45, ts=42240
[roq-server/1] -- [flow=0][77] ssrc=2714730680, pt=109, seq=46, ts=43200
[roq-server/1] -- [flow=1][1014] ssrc=3130418067, pt=120, seq=21, ts=56880
[roq-server/1] -- [flow=1][1014] ssrc=3130418067, pt=120, seq=22, ts=56880
[roq-server/1] -- [flow=1][1014] ssrc=3130418067, pt=120, seq=23, ts=56880
[roq-server/1] -- [flow=1][1014] ssrc=3130418067, pt=120, seq=24, ts=56880
[roq-server/1] -- [flow=0][76] ssrc=2714730680, pt=109, seq=47, ts=44160
[roq-server/1] -- [flow=0][77] ssrc=2714730680, pt=109, seq=48, ts=45120
[roq-server/1] -- [flow=0][74] ssrc=2714730680, pt=109, seq=49, ts=46080
[roq-server/1] -- [flow=0][74] ssrc=2714730680, pt=109, seq=50, ts=47040
[roq-server/1] -- [flow=1][1141] ssrc=3130418067, pt=120, seq=25, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=26, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=27, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=28, ts=63000
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[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=30, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=31, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=32, ts=63000
[roq-server/1] -- [flow=1][1142] ssrc=3130418067, pt=120, seq=33, ts=63000
[roq-server/1] -- [flow=0][77] ssrc=2714730680, pt=109, seq=51, ts=48000
[roq-server/1] -- [flow=0][78] ssrc=2714730680, pt=109, seq=52, ts=48960
```

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Janus

Plugin Demo: RTP Over QUIC Client (via imquic)

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Local

Write a DataChannel message

Remote

Janus WebRTC Server © Meetecho 2014-2024

Janus

Plugin Demo: RTP Over QUIC Server (via imquic)

Stop

Local

<https://127.0.0.1:9000>

Write a DataChannel message

Remote

496x371 1235 kbits/sec

Janus WebRTC Server © Meetecho 2014-2024



# Prototyping MoQT

- Integrating MoQT (now from -11 to -16) in my test library itself
  - Leverages library core and events
  - Exposes MoQT-specific APIs to end user

---

<sup>1</sup><https://datatracker.ietf.org/doc/html/draft-afrind-moq-test/>



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  - Leverages library core and events
  - Exposes MoQT-specific APIs to end user
- Different demo applications for testing
  - **imquic-moq-pub**: basic MoQT publisher (same as Luke's **moq-clock**)
  - **imquic-moq-sub**: basic MoQT subscriber (different formats)
  - **imquic-moq-relay**: proof-of-concept relay
  - **imquic-moq-test**: a **moq-test**<sup>1</sup> implementation
  - **Janus plugin** (WIP): gatewaying of MoQT pub/sub to WebRTC (using LOC)

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<sup>1</sup><https://datatracker.ietf.org/doc/html/draft-afrind-moq-test/>



# Prototyping MoQT

- Integrating MoQT (now from -11 to -16) in my test library itself
  - Leverages library core and events
  - Exposes MoQT-specific APIs to end user
- Different demo applications for testing
  - **imquic-moq-pub**: basic MoQT publisher (same as Luke's **moq-clock**)
  - **imquic-moq-sub**: basic MoQT subscriber (different formats)
  - **imquic-moq-relay**: proof-of-concept relay
  - **imquic-moq-test**: a **moq-test**<sup>1</sup> implementation
  - **Janus plugin** (WIP): gatewaying of MoQT pub/sub to WebRTC (using LOC)
- Many interop tests with different implementations
  - Regular tests during IETF Hackathon sessions
  - Active **#moq** channel on **quicdev** Slack

---

<sup>1</sup><https://datatracker.ietf.org/doc/html/draft-afrind-moq-test/>



# moq-rs + imquic



```
Terminal - lminiero@lminiero: ~/Work/code/quic/imquic
File Edit View Terminal Tabs Help
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=55, order=4294964295, p
ayload=97 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=56, order=4294964295, p
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=57, order=4294964295, p
ayload=72 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=58, order=4294964295, p
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=59, order=4294964295, p
ayload=143 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=60, order=4294964295, p
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=61, order=4294964295, p
ayload=93 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=62, order=4294964295, p
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=63, order=4294964295, p
ayload=176 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=64, order=4294964295, p
ayload=104 bytes
[moq-sub/1] Incoming object: sub=1, alias=1, group=2, id=65, order=4294964295, p
ayload=154 bytes

Terminal - lminiero@lminiero: ~/Work/code/quic/others/moq-rs/target/debug
File Edit View Terminal Tabs Help
lminiero@lminiero debug $ ffmpeg -hide_banner -v quiet -stream_loop -1 -re -i ~/
Work/code/janus/streaming-scripts/meetecho-spot.mp4 -c copy -an -f mp4 -movflags
cmاف+separate_moof+delay_moov+skip_trailer+frag_every_frame - | RUST_LOG=moq_pu
b=trace ./moq-pub --name pippo https://127.0.0.1:9000
[2024-08-29T14:49:34Z INFO moq_pub] connecting to relay: url=https://127.0.0.1:
9000/
[2024-08-29T14:49:34Z INFO moq_pub::media] catalog: {
  "tracks": [
    {
      "codec": "avc1.42C01E",
      "container": "mp4",
      "data track": "1.m4s",
      "height": 270,
      "init track": "0.m4s",
      "kind": "video",
      "width": 480
    }
  ]
}
```

# moq-rs + imquic



The screenshot displays a development environment with two terminal windows and a video player.

**Terminal 1 (Left):** Shows the output of the `imquic` program. It logs incoming objects with details such as `sub=1`, `alias=1`, `group=2`, `id=55`, `order=4294964295`, and `payload=104 bytes`. The log continues with several more entries, each showing a new object being received.

**Terminal 2 (Right):** Shows the command line for `ffmpeg` being used to process a video file. The command is: `ffmpeg -hide_banner -v quiet -stream_loop -1 -re -i ~/Work/code/janus/streaming-scripts/meetecho-spot.mp4 -c copy -an -f mp4 -movflags cmaf+separate_moof+delay_moov+skip_trailer+frag_every_frame - | RUST_LOG=moq_pub b=trace ./moq-pub --name pippo https://127.0.0.1:9000`. The output shows the program connecting to a relay and displaying a catalog of tracks.

**MPlayer (Center):** A video player window showing a man in a suit, likely a video stream being received by the `imquic` program.

# moq-rs + imquic



```
Terminal - lminiero@lminiero: ~/Work/code/quic/imquic
File Edit View Terminal Tabs Help
bytes
-- 55
[moq-sub/1] Incoming object: sub=0, alias=0, group=14, id=2, order=0, payload=2
bytes
-- 56
[moq-sub/1] Incoming object: sub=0, alias=0, group=14, id=3, order=0, payload=2
bytes
-- 57
[moq-sub/1] Incoming object: sub=0, alias=0, group=14, id=4, order=0, payload=2
bytes
-- 58
[moq-sub/1] Incoming object: sub=0, alias=0, group=14, id=5, order=0, payload=2
bytes
-- 59
[moq-sub/1] Incoming object: sub=0, alias=0, group=15, id=0, order=0, payload=17
bytes
-- 2024-08-29 15:15:
[moq-sub/1] Incoming object: sub=0, alias=0, group=15, id=1, order=0, payload=2
bytes
-- 00
[moq-sub/1] Incoming object: sub=0, alias=0, group=15, id=2, order=0, payload=2
bytes
-- 01

Terminal - lminiero@lminiero: ~/Work/code/quic/others/moq-rs/target/debug
File Edit View Terminal Tabs Help
lminiero@lminiero debug $ RUST_LOG=moq_clock=trace ./moq-clock --publish https://127.0.0.1:9000
[2024-08-29T15:14:55Z INFO moq_clock] connecting to server: url=https://127.0.0.1:9000/
2024-08-29 15:14:55
2024-08-29 15:14:56
2024-08-29 15:14:57
2024-08-29 15:14:58
2024-08-29 15:14:59
2024-08-29 15:15:00
2024-08-29 15:15:01
```

# moq-rs + imquic



```
Terminal - lminiero@lminiero: ~/Work/code/quic/imquic
File Edit View Terminal Tabs Help
[moq-pub] Bound to port 33580
[moq-pub] Connected socket to remote address 127.0.0.1:9000
[moq-pub] Endpoint created
ALPN: h3
Subprotocol: moq-00
Delivery: STREAM_HEADER_GROUP
[moq-pub] Connecting to remote endpoint
Creating new connection
Establishing WebTransport
[MoQ][moq-pub/1] New connection 0x51f000082680
[moq-pub/1] New MoQ connection
[moq-pub/1] MoQ connection ready
[moq-pub/1] Announcing namespace 'clock'
[moq-pub/1] Announce 'clock' accepted
-- 2024-08-29 17:39:56
-- 2024-08-29 17:39:57
[moq-pub/1] Incoming subscribe for 'clock'/'now' (ID 0/0)
Starting to send MoQ objects
-- 2024-08-29 17:39:58
-- 2024-08-29 17:39:59
-- 2024-08-29 17:40:00
-- 2024-08-29 17:40:01
-- 2024-08-29 17:40:02

Terminal - lminiero@lminiero: ~/Work/code/quic/others/moq-rs/target/debug
File Edit View Terminal Tabs Help
lminiero@lminiero debug $ RUST_LOG=moq_clock=trace ./moq-clock https://127.0.0.1:9000
[2024-08-29T15:39:58Z INFO moq_clock] connecting to server: url=https://127.0.0.1:9000/
2024-08-29 17:39:57
2024-08-29 17:39:58
2024-08-29 17:39:59
2024-08-29 17:40:00
2024-08-29 17:40:01
2024-08-29 17:40:02
```

# moxxygen + moq-encoder-player (Meta)



Test Ultra low latency with WebCodecs ENCODER (By Jordi Cenzano) - Google Chrome

Test Ultra low latency. x +

localhost:8080/src-encoder/

AuthInfo (for all tracks, shared with subscribers):

MOQ video packager:  MOQ audio packager:

**Video encoding params (h264)**

Input sources:


Resolution @ fps:  KeyFrame every (frames):  Bitrate (bps):

Activate latency tracker (overlays data on video): ☐

**Audio encoding params (opus)**

Input sources:

Bitrate (bps):



Capture(uncompressed domain)

Test Ultra low latency with WebCodecs + WebTransport PLAYER (By Jordi Cenzano) - Google Chrome

Test Ultra low latency. x +

localhost:8080/src-player/

WT server:

Namespace:

Track name (audio/video will be added):  Old Track name:

Full track names (based on namespace and track name):


AuthInfo (must match with publisher):

Min audio player buffer (ms):  (it waits until audio buffers this amount to start playback)

Max audio player buffer (ms):  (this + jitter is the max latency allowed)

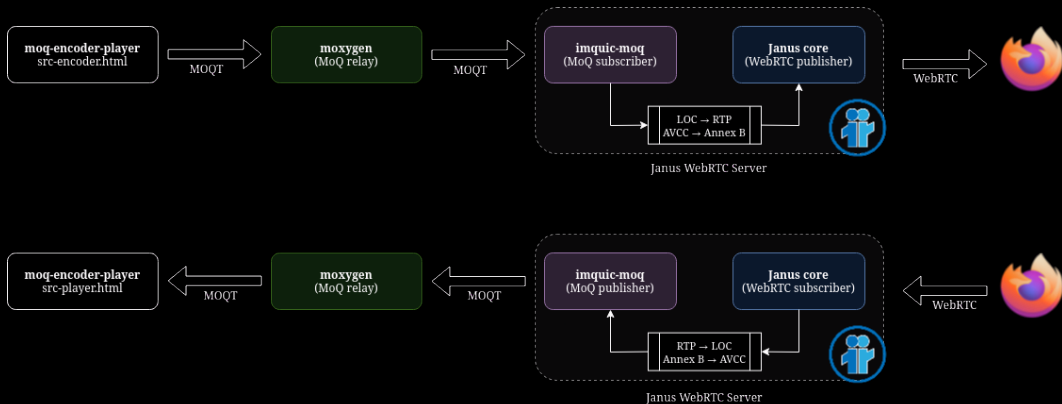
Audio jitter buffer for this player (ms):

Video jitter buffer for this player (ms):



Latency

# MoQT + WebRTC (via Janus/imquic)



<https://www.meetecho.com/blog/moq-webrtc/>

# MoQT + WebRTC (via Janus/imquic)



The screenshot shows two browser windows side-by-side. The left window is titled 'Janus WebRTC Server: Media Over QUIC Subscriber' and displays the Janus web interface. It features a 'Plugin Demo: Media Over QUIC Subscriber (via imquic)' section with a 'Sign' button. Below this, there are 'Local' and 'Remote' video feeds. The 'Remote' feed shows a man with long hair and glasses. The right window is titled 'Test Ultra low latency with WebCodecs ENCODER (by Jordi Cenzano)' and shows a configuration page for video and audio encoding. It includes fields for 'AuthInfo', 'MOQ video package', 'MOQ audio package', 'Video encoding params (h264)', and 'Audio encoding params (opus)'. The 'Video encoding params' section shows 'Input sources' set to '0', 'Resolution' set to '1920x1080@30', 'KeyFrame every (frames)' set to '90', and 'Bitrate (bps)' set to '150000'. The 'Audio encoding params' section shows 'Input sources' set to '0' and 'Bitrate (bps)' set to '32000'. Below the configuration fields, there is a large video feed showing the same man as in the left window. At the bottom of the right window, there is a 'Capture(uncompressed domain)' section.

<https://www.meetecho.com/blog/moq-webrtc/>

# MoQT + WebRTC (via Janus/imquic)



Janus WebRTC Server: Media Over QUIC Publisher — Mozilla Firefox Private Browsing


Janus WebRTC Server: H. x

localhost:8000/moqpub.html?remote\_host=127.0.0.1


## Janus


### Plugin Demo: Media Over QUIC Publisher (via imquic) Stop

Local



Remote



 Write a DataChannel message

Janus WebRTC Server © Meetecho 2014-2024

Test Ultra low latency with WebCodecs + WebTransport PLAYER (By Jordi Cenozo) - Google Chrome

Test Ultra low latency

localhost:8080/nc-player/

WT server:

Namespace:

Track name (audio/video will be added):  Old Track name:

Full track names (based on namespace and track name):

AuthInfo (must match with publisher):


Min audio player buffer (ms):  (it waits until audio buffers this amount to start playback)

Max audio player buffer (ms):  (this + jitter is the max latency allowed)

Audio jitter buffer for this player (ms):  Update

Video jitter buffer for this player (ms):  Update

Start Stop



### Latency

(only valid if encoder and player clocks are synchronized, or they are the same machine)

Audio latency capture to renderer - approx (ms):

Video latency capture to renderer - approx (ms):

Video latency via overlay - exact (ms):

<https://www.meetecho.com/blog/moq-webrtc/>



# A demo like this, but with SSC Napoli = 🤖



**RTC.ON▶**  
17-19 SEP 2025

software mansion

Latency: 0.951 (s)

SSC NAPOLI

SPORTING CP

Media Time: 00:20:12.322  
Publisher Time: 00:20:20.761  
Subscriber Time: 00:20:21.713  
Latency: 0.949 (s)

LIVE

SSC NAPOLI

SPORTING CP

1:32

by: software mansion.



## Next steps

- A **LOT** still to do
  - QUIC stack itself needs some (maybe too many?) enhancements (e.g., CC)
  - Evaluating ngtcp2 for QUIC itself (imquic for high level API and RoQ/MoQ)
  - Release Janus integration (new plugin, RoQ forwarders, Streaming plugin)



## Next steps

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- Keep up to date with MoQT (and maybe RoQ too)
  - Working group is *very* active
  - Specification changes often, thanks to feedback from implementations



## Next steps

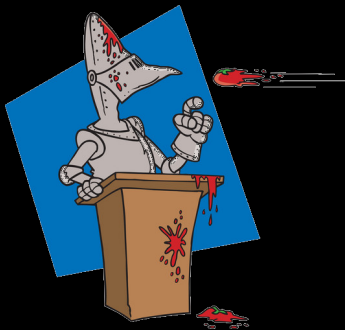
- A **LOT** still to do
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  - Functional tests on transport are helpful, but not that fun
  - Time to play more with LOC, WARP, WebCodecs, and stuff like that!



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  - Functional tests on transport are helpful, but not that fun
  - Time to play more with LOC, WARP, WebCodecs, and stuff like that!
- Testing testing testing!
  - Interop (for everything, from QUIC to MoQT) helps, but is not enough
  - Play with it, have fun, and break things!

# Thanks! Questions? Comments?



## Contacts

-  <https://fosstodon.org/@lminiero>
-  <https://bsky.app/profile/lminiero.it>
-  <https://www.meetecho.com/blog/>
-  <https://lminiero.it>