

Reproducible XFS Filesystem Images

No Mount Required

Creating bit-for-bit identical filesystem images at mkfs time

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`talk@fosdem:~$ whoami`

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Why Reproducible Filesystems?

Supply Chain Security

Verify builds have not been tampered with:
if source is identical, output must be identical

Auditability

Anyone can rebuild and verify: no trust required in build infrastructure

Debugging

Reproduce exact conditions: bisect issues across builds with confidence

Distribution Trust

Users can verify distro images match published sources

The Problem

Traditional workflow:

```
mkfs.xfs /dev/sdX → mount → cp -a rootfs/* /mnt → umount
```

- Requires root privileges for mounting
- Timestamps vary with build time
- Random seeds lead to different inode generation numbers

Failed Attempt: libfaketime

Good news: Empty filesystems CAN BE reproducible!

```
$ LD_PRELOAD=libfaketime.so FAKETIME="1970-01-01 01:00:00" \  
    mkfs.xfs -m uuid=44444444-4444-4444-4444-444444444444 test1.img  
$ LD_PRELOAD=libfaketime.so FAKETIME="1970-01-01 01:00:00" \  
    mkfs.xfs -m uuid=44444444-4444-4444-4444-444444444444 test2.img  
$ md5sum *.img  
ed581f44068a6ab94062a65d5272e1f2  test1.img  
ed581f44068a6ab94062a65d5272e1f2  test2.img  # ← Identical!
```

Bad news: Populating via mount breaks reproducibility!

```
$ mount -o noatime,nodiratime test1.img /mnt  
$ tar --no-atime -xf rootfs.tar -C /mnt && umount /mnt  
# ... repeat for test2.img ...  
$ md5sum *.img  
a1b2c3d4...  test1.img  
e5f6g7h8...  test2.img  # ← Still different every time!
```

Failed Attempt: Why It Fails

The kernel ignores userspace tricks

LD_PRELOAD is userspace-only

- Kernel syscalls bypass libfaketime
- inode ctime set by kernel, not libc

AG allocation non-deterministic

- which AG gets the inode
- Parallel/async I/O leads to non-deterministic allocation order
- B+tree shape depends on order

What Others Do

reproducible-builds.org/docs/system-images/ documents filesystem support:

Filesystem	Support
ext2/ext3/ext4	<code>mkfs.ext{2,3,4}</code> with <code>-E hash_seed</code> , <code>-U</code> and <code>-d</code> to populate
SquashFS	<code>mksquashfs</code> has <code>-repro</code> flag
EroFS	<code>mkfs.erofs</code> with <code>-T</code> for timestamps and <code>-u</code> for uuid
ISO	<code>xorriso</code> supports <code>SOURCE_DATE_EPOCH</code> + <code>--modification-date</code>
XFS	No support... until now!

Common pattern: populate filesystem at creation time, control all sources of non-determinism, avoid mounting.

The Path Forward

Port the same approach to XFS:

1. Directory Population (`-p`)

- Populate filesystem from directory tree at mkfs time
- All file types, xattrs, hardlinks, timestamps

2. Deterministic Seed/Time

- `SOURCE_DATE_EPOCH` : fixed timestamps
- `DETERMINISTIC_SEED=1` : fixed seed (`0x53454544`)

3. Tests

- Verifies bit-for-bit reproducibility
- Uses fsstress to generate realistic content

Patch 1 - Populating

Patch 1: Why Not Just Extend Protofile?

XFS already has protofile support (`-p file`). Extend it?

```
/
0 0
d--755 1000 1000
: Descending path test/
a d--755 1000 1000
  file1 ---644 1000 1000 test/a/file1
$
b d--755 1000 1000
  file2 ---644 1000 1000 test/b/file2
$
c d--755 1000 1000
  d d--755 1000 1000
  $
$
$
```

Problems:

- **Limited xattr support**

regular files only

- **No timestamps**

always using current time, not source time

- **Backward compatibility**

changing format might break existing users

Patch 1: Architecture Overview

Idea: mkfs.xfs in userspace uses libxfs which allocates inodes sequentially. Without kernel-level parallelism, allocation order becomes deterministic.

1. `setup_proto()`

- Regular file → existing protofile logic
- Directory → new `populate_from_dir()` logic

2. `populate_from_dir()`

- Recursively traverse source dir and populate new FS

3. `handle_dirent()`

- Dispatches on file type (`st_mode`):
 - `S_IFDIR` → `create_directory_inode()` → recurse
 - All others → `create_nondir_inode()` (files, symlinks, devices, fifos, sockets)

Patch 1: Timestamps

Files have multiple timestamps (atime, mtime, ctime, crtime).

Which ones should we preserve from the source, and which should we set to "now" (potentially `SOURCE_DATE_EPOCH`)?

Timestamp	Behavior	Rationale
mtime	Always copied	Meaningful modification time
atime	Optional (<code>-p dir,atime=1</code>)	Usually noise
ctime/crtime	<code>current_time()</code>	New inode creation

Note: Most reproducible builds strip atime anyway; option exists for edge cases.

Patch 1: Attributes

File descriptor challenge: Different types need different `open()` flags:

- Regular files: `O_RDONLY | O_NOATIME` (need to read content)
- Symlinks/sockets/FIFOs: `O_PATH` only (can't open for reading)
 - `fgetxattr()` / `flistxattr()` fail with `EBADF` on `O_PATH` fds.
 - Fall back to `lgetxattr()` / `llistxattr()` (path-based) when `errno == EBADF`.

Symlinks have xattrs too (SELinux labels). Without this fallback, labels get lost.

Patch 1: Hardlinks & Resource Management

Hardlink tracking: Maps `src_ino → dst_ino` in dynamic array.

- First encounter (`st_nlink > 1`): Create file normally, store mapping
- Subsequent: Look up `dst_ino`, create dir entry, call `libxfs_bumplink()`
- Growth: 2x for small arrays, +25% for large (threshold: 1024)

Performance:

- Linear $O(n)$ – tested 1.3M inodes, 400k hardlinks in seconds. I/O bounded; good enough.

Patch 2 - Determinism

Patch 2: Populating is not enough

Patch 1 populates from directory, but `ctime` / `crttime` use `gettimeofday()` and inode generation comes from `getrandom()` → **not reproducible**

What about `libfaketime`?

```
~$ LD_PRELOAD=libfaketime.so \  
  FAKETIME="1970-01-01 01:00:00" FAKERANDOM_SEED="0x12345678aaaabbbb" \  
  mkfs.xfs \  
    -m uuid=44444444-4444-4444-4444-444444444444 \  
    -p ./rootfs disk.img
```

It works but there are problems

- Fragile: `LD_PRELOAD` breaks with `setuid` binaries, static linking
- Non-standard: doesn't follow `SOURCE_DATE_EPOCH` convention
- Requires additional tooling for `getrandom()` interception

Patch 2: Reproducibility Environment Variables: SOURCE_DATE_EPOCH

SOURCE_DATE_EPOCH - Fixed timestamps

- Standard from `reproducible-builds.org`
- Unix timestamp (seconds since 1970)
- Used for `ctime` and `crttime` of all new inodes
- Example: `SOURCE_DATE_EPOCH=1234567890`

```
bool current_fixed_time(struct timespec64 *tv) {  
[ ... ]  
    if (!read_env) {  
        read_env = true;  
        char *sde = getenv("SOURCE_DATE_EPOCH");  
        if (sde && sde[0] != '\\0') {  
            errno = 0;  
            epoch = strtoll(sde, &endp, 10);  
[ ... ]  
        }  
    }  
[ ... ]  
    if (read_env && enabled) {  
        tv->tv_sec = epoch;  
        tv->tv_nsec = 0;  
        return true;  
    }  
[ ... ]  
}
```

Patch 2: Reproducibility Environment Variables: DETERMINISTIC_SEED

DETERMINISTIC_SEED=1 - Fixed random seed

- Replaces `getrandom()` with fixed value `0x53454544` ("SEED" in ASCII)
- Affects inode generation numbers

Is it safe? Inode generation numbers (`di_gen`) change when an inode number is reused after deletion. At mkfs time this is not relevant.

```
bool get_deterministic_seed(uint32_t *result) {  
    [ ... ]  
    if (!read_env) {  
        read_env = true;  
        seed_env = getenv("DETERMINISTIC_SEED");  
        if (seed_env && strcmp(seed_env, "1") == 0)  
            enabled = true;  
    }  
    if (read_env && enabled) {  
        *result = deterministic_seed;  
        return true;  
    }  
    return false;  
}
```

Patch 3 - testing

Patch 3: testing

Function	Purpose
<code>_create_proto_dir()</code>	<code>fsstress -n 2000 -p 2</code> , <code>mkfifo</code> , <code>mknod (blk/chr)</code> , <code>af_unix</code> socket
<code>_check_mkfs_xfs_options()</code>	Check <code>-m uuid=</code> support, <code>-p</code> populate support, <code>grep SOURCE_DATE_EPOCH</code> in binary

```
_mkfs_xfs_reproducible() {  
    SOURCE_DATE_EPOCH=$FIXED_EPOCH \  
    DETERMINISTIC_SEED=1 \  
    $MKFS_XFS_PROG -f -m uuid=$FIXED_UUID -p "$PROTO_DIR" "$img"  
}  
  
# Run 3 iterations, compare SHA256 hashes  
hash1=$(_run_iteration 1)  
hash2=$(_run_iteration 2)  
hash3=$(_run_iteration 3)  
  
[ "$hash1" = "$hash2" ] && [ "$hash2" = "$hash3" ] # Must match!
```

In Action

In Action: usage examples

Basic: populate from directory

```
mkfs.xfs -p ./rootfs disk.img
```

Preserve access timestamps from source

```
mkfs.xfs -p ./rootfs,atime=1 disk.img
```

In Action: usage examples

Reproducible filesystem

avoid the use of libfaketime

```
~$ truncate -s 1G test{1,2}.img
~$ md5sum *.img
cd573cfaace07e7949bc0c46028904ff  test1.img
cd573cfaace07e7949bc0c46028904ff  test2.img
~$ SOURCE_DATE_EPOCH=1234567890 DETERMINISTIC_SEED=1 \
  mkfs.xfs -m uuid=12345678-1234-1234-1234-123456789abc test1.img
[ ... ]
~$ SOURCE_DATE_EPOCH=1234567890 DETERMINISTIC_SEED=1 \
  mkfs.xfs -m uuid=12345678-1234-1234-1234-123456789abc test2.img
[ ... ]
~$ md5sum *.img
1facbedb3391cddce08c30c576e8860c  test1.img
1facbedb3391cddce08c30c576e8860c  test2.img
```

Still required: `-m uuid=...`

UUID is still generated randomly by default

In Action - mkosi

```
#!/bin/sh
```

```
mkosi \  
-d debian -r bookworm \  
-p base-files \  
-p dbus \  
-p systemd \  
-t directory \  
-o rootfs\  
--seed aaaabbbb-aaaa-bbbb-aaaa-bbbbbaaaabbbb \  
--source-date-epoch 1234567890 \  
--remove-files /var/cache/ldconfig/aux-cache \  
--remove-files /var/log/alternatives.log
```

```
truncate -s 1G rootfs.img
```

```
DETERMINISTIC_SEED=1 SOURCE_DATE_EPOCH=1234567890 \  
mkfs.xfs \  
-m uuid=12345678-1234-1234-1234-123456789abc \  
-p ./rootfs/ rootfs.img
```

In Action - mkosi

Run this script a couple of times

```
~$ ./build.sh
~$ ls
build.sh  rootfs  rootfs.img
~$ mv rootfs.img rootfs-og.img && rm -rf rootfs
~$ ls
build.sh  rootfs-og.img
~$ ./build.sh
~$ ls
build.sh  rootfs  rootfs.img  rootfs-og.img
~$ file *.img && md5sum *.img
rootfs-og.img: SGI XFS filesystem data (blksize 4096, ino 512, v2 dirs)
rootfs.img:    SGI XFS filesystem data (blksize 4096, ino 512, v2 dirs)
715a2e67b66e5571b16fca715a70bc47  rootfs-og.img
715a2e67b66e5571b16fca715a70bc47  rootfs.img
```



Use Cases

- **Distributions** -> Verifiable cloud/VM images, reproducible installation media
- **Embedded Systems** -> Unprivileged rootfs generation, Yocto/Buildroot/CI friendly
- **Security** -> Supply chain verification, SLSA compliance, build attestation
- **Testing** -> Deterministic test fixtures, reproducible bug reports

Questions?

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`mkfs` patches on linux-xfs@vger.kernel.org
Test patches on fstests@vger.kernel.org