

Machine Learning on Air

Overview and Tutorial on Open-Source Machine Learning Frameworks for DSP and Radio

Andrej Rode, Laurent Schmalen

01.02.2026



Who am I?



- Started using GNU Radio during my studies in **2015**
- Internship at Ettus Research in **2016**
- Contribute code and manage the CI/CD of the GNU Radio project ~**2017**
- GNU Radio project infrastructure (website, wiki, conference stuff, . . .) since **2018**
- Finished M.Sc. in EE/IT **2019** at KIT in the Communications Engineering Lab (CEL)
- Two years at the European Space Agency (ESA) working on and learning about satcom
- Since **2021**: PhD student at KIT in the CEL working on machine learning for fiber-optical communications

Overview

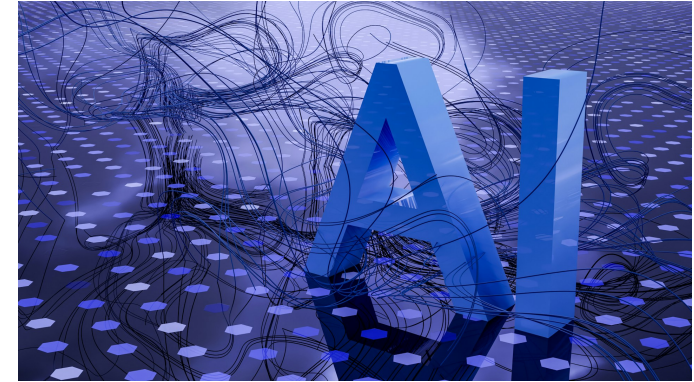


- Introduction to Machine Learning for DSP and Radio
- Free and Open Source ML Toolboxes for the PHY
- (Short) Tutorial with Sionna and MOKka



AI and Machine Learning

- Current hype around AI requires a short disambiguation and definition of what this talk is about



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 - LLMs
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 - Using some ChatBot API to come up with “clever” DSP algorithms



AI and Machine Learning



ChatAI

<

+ New Conversation

Q

FOLDERS

▼

+

All chats

14

Misc

2

MISC

2

Problem Solving Approach

:

AWGN Channel Capacity

DeepSeek R1 0528

ⓘ

▼

Note: Chatbots are prone to [Hallucination](#) and their responses should not be considered accurate.

✕

Please tell me how to approach Problem solving

> Reasoning Process

To approach problem-solving effectively, follow this structured framework:

1. Understand the Problem

- **Ask Clarifying Questions:** What is the goal? What are the constraints? What inputs/outputs are involved?
- **Restate the Problem:** Explain it in your own words to ensure clarity.
- **Identify Key Components:** Break it into smaller sub-problems.

2. Analyze and Plan

- **Gather Information:** What data, tools, or knowledge are needed?
- **Explore Strategies:**
 - *Divide and Conquer:* Split into manageable parts.
 - *Pattern Recognition:* Identify similarities to past problems.
 - *Visualization:* Sketch diagrams, flowcharts, or tables.
 - *Trial and Error:* Test simple cases to find patterns.
- **Choose an Approach:** Select the most efficient strategy (e.g., algorithm, heuristic).

3. Execute the Solution

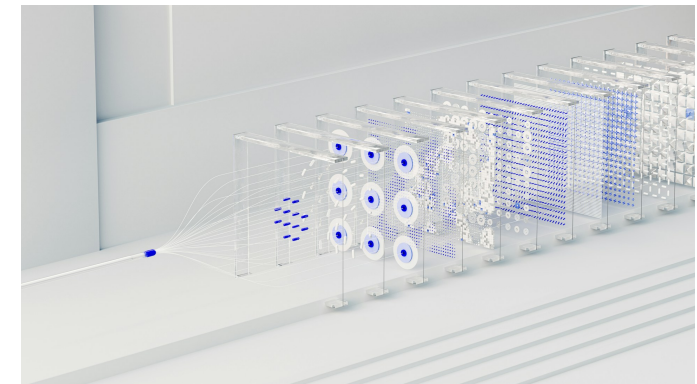
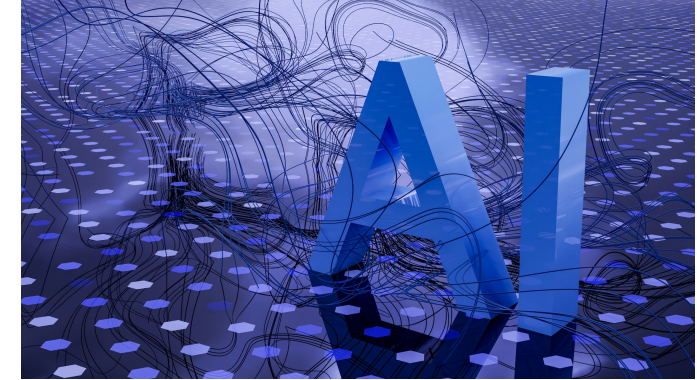
- **Start Small:** Solve a simplified version first.
- **Iterate:** Build the solution incrementally.
- **Document:** Track your steps, assumptions, and changes.

4. Review and Verify

- **Test Rigorously:**
 - Check edge cases (e.g., zero, empty inputs, extreme values).

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 - What it is **not** about:
 - LLMs
 - AI Agents
 - Using some ChatBot API to come up with “clever” DSP algorithms
- We will take look at a communication system and see how we can use open-source tools to apply machine learning



What is Machine Learning?



Machine learning (ML) according to [Mit97]

“A computer program is said to learn from experience E with respect to some class of tasks T and performance measure P , if its performance at tasks in T , as measured by P , improves with experience E .

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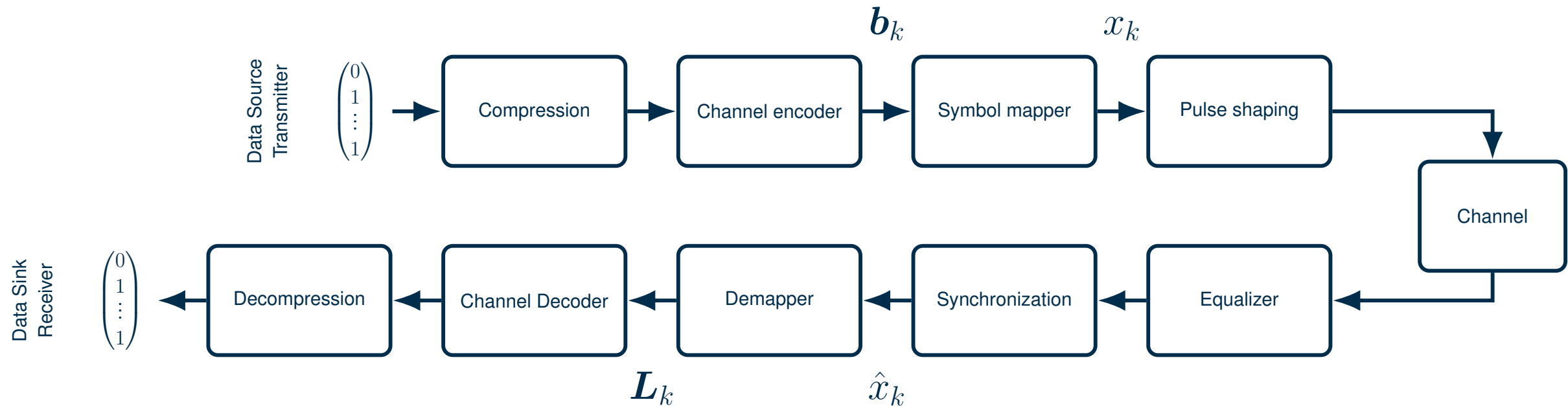
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→ **This sounds a lot like we already had machine learning (but not in “modern” data-driven way) in DSP and communications!**

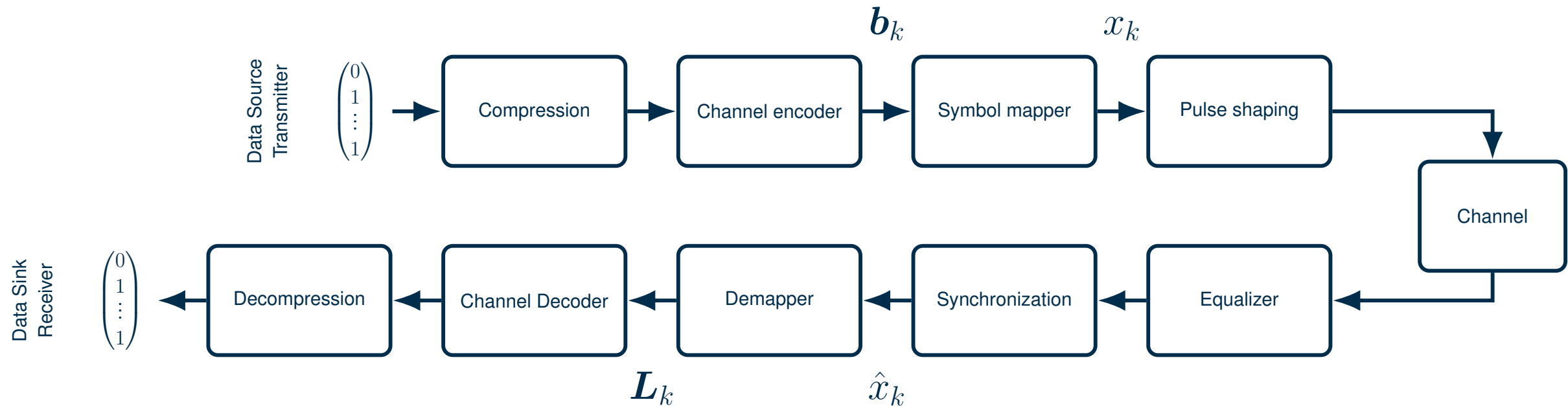
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Data-driven End-to-end Offline Optimization in Communications



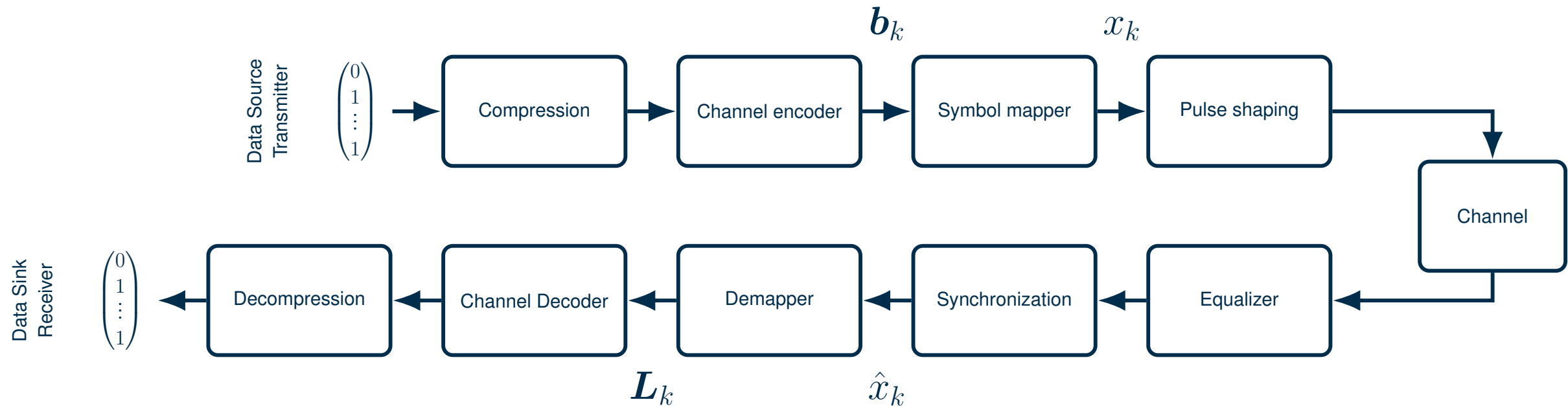
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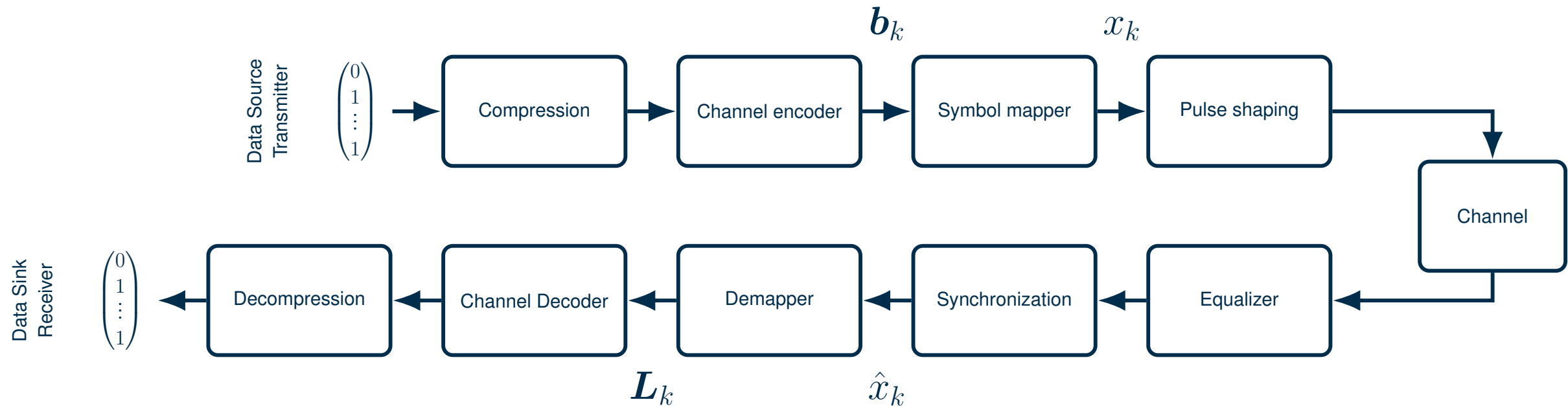
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4. Optimization step $\theta_{t+1} \leftarrow \theta_t - \mu \nabla_{\theta_t} \mathcal{L}$

- “Good” objective (commonly: loss) functions

$$\text{Mean-squared error } \mathcal{L}_{\text{mse}} \approx \frac{1}{K} \sum_{k=0}^{K-1} |\hat{x}_k - x_k|^2$$

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$$\text{mod. binary CE (BCE) } \tilde{\mathcal{L}}_{\text{BCE}} \approx \frac{1}{K} \sum_{k=1}^K \sum_{i=1}^m \log_2 \left(1 + e^{(-1)^{b_{k,i}} L_{k,i}} \right) - H(X)$$

where

$$\text{Log-Likelihood Ratio (LLR) } L_{k,i} = \frac{\log(b_{k,i} = 0 | y_k)}{\log(b_{k,i} = 1 | y_k)}$$

Receiver-side Gradient-based Methods in Communications



- Adaptive Equalization with the least mean square (LMS) equalizer introduced in 1960 [WH60]
- System model $\hat{x}_k = \mathbf{f}_k^T \mathbf{y}_k = \mathbf{f}_k^T (\mathbf{H} \mathbf{x}_k + \mathbf{n}_k)$

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- Simple optimization of the equalizer taps \mathbf{f}_k on the (mean) squared error $|\epsilon_k|^2 = |\hat{x}_k - x_k|^2$

$$\min_{\mathbf{f}_k} |\hat{x}_k - x_k|^2 = \min_{\mathbf{f}_k} ((\hat{x}_k - x_k)(\hat{x}_k - x_k)^*)$$
$$\nabla_{\mathbf{f}_k} |\epsilon_k|^2 = \nabla_{\mathbf{f}_k} |\hat{x}_k - x_k|^2 = \mathbf{y}_k \epsilon_k^*$$

for a real-valued system

$$\nabla_{\mathbf{f}_k} |\epsilon_k|^2 = \nabla_{\mathbf{f}_k} (\hat{x}_k - x_k)^2 = 2\mathbf{y}_k \epsilon_k$$

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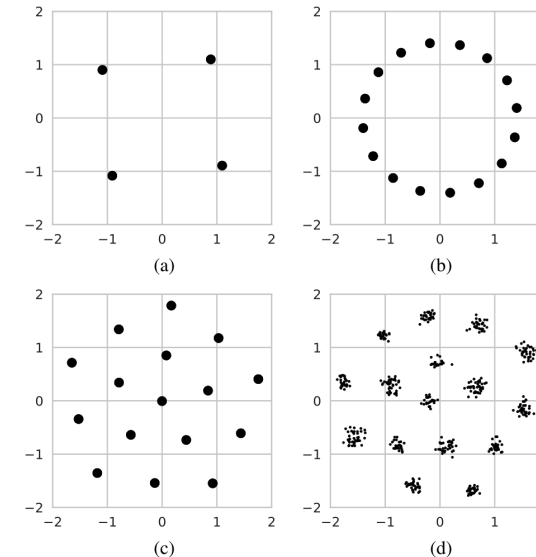
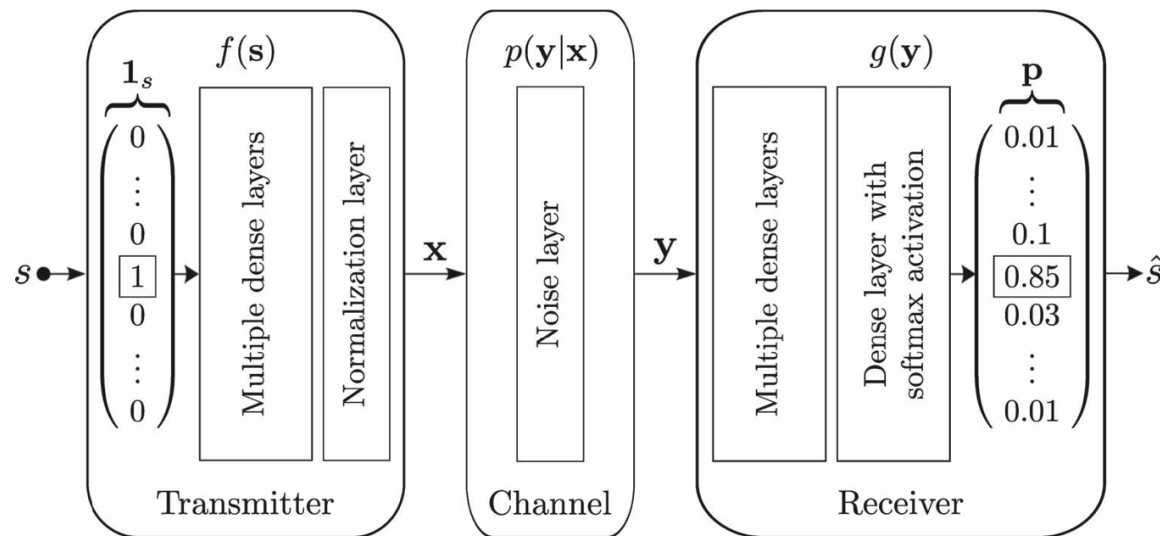
$$\nabla_{\mathbf{f}_k} |\epsilon_k|^2 = \nabla_{\mathbf{f}_k} (\hat{x}_k - x_k)^2 = 2\mathbf{y}_k \epsilon_k$$

- Update the equalizer taps for the next step

$$\mathbf{f}_{k+1} \leftarrow \mathbf{f}_k - \mu \nabla_{\mathbf{f}_k} |\epsilon_k|^2$$

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End-to-end Learning for the Physical Layer

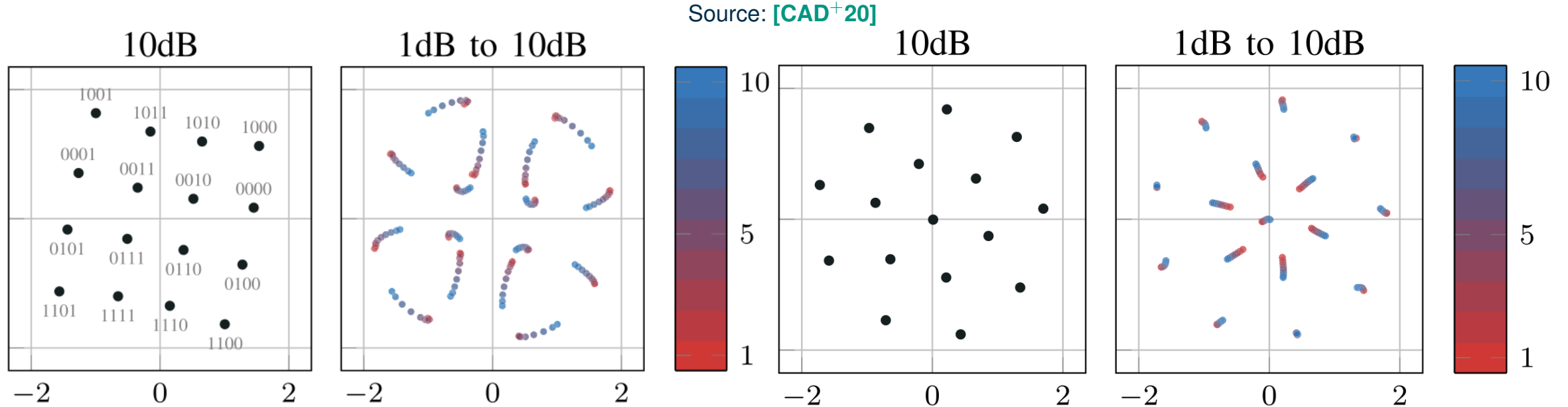


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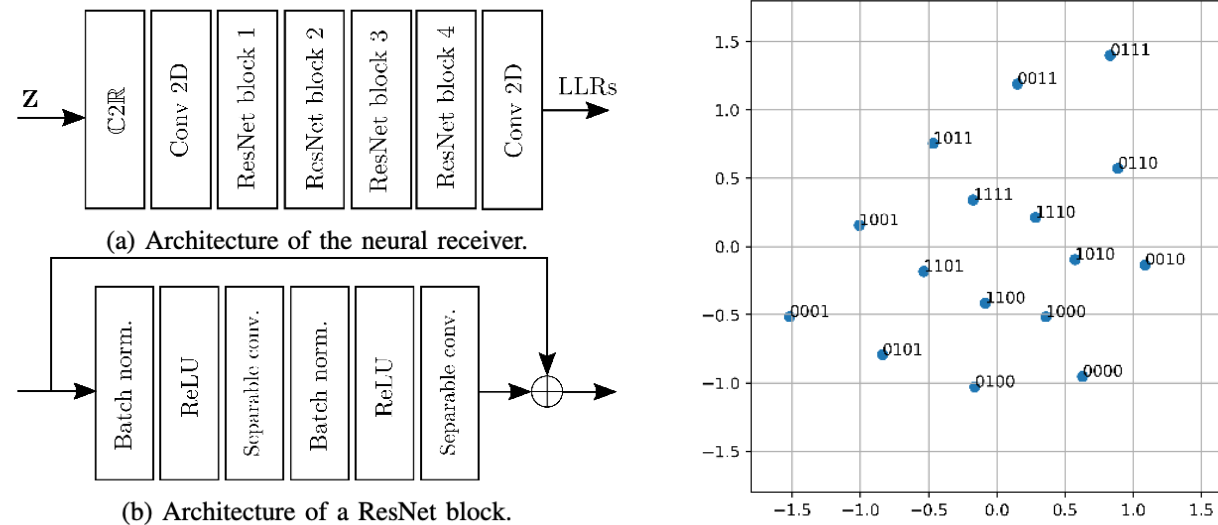
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- The authors of the research papers of course!

Overview



- Introduction to Machine Learning for DSP and Radio
- Free and Open Source ML Toolboxes for the PHY
- (Short) Tutorial with Sionna and MOKka



Overview on Available Toolboxes

- **Sionna** $[\text{j}\wedge\text{n}\theta]$ developed by a (research) group at NVidia $[\text{HCA}^+23]$ based on TensorFlow. License: Apache-2.0



TensorFlow

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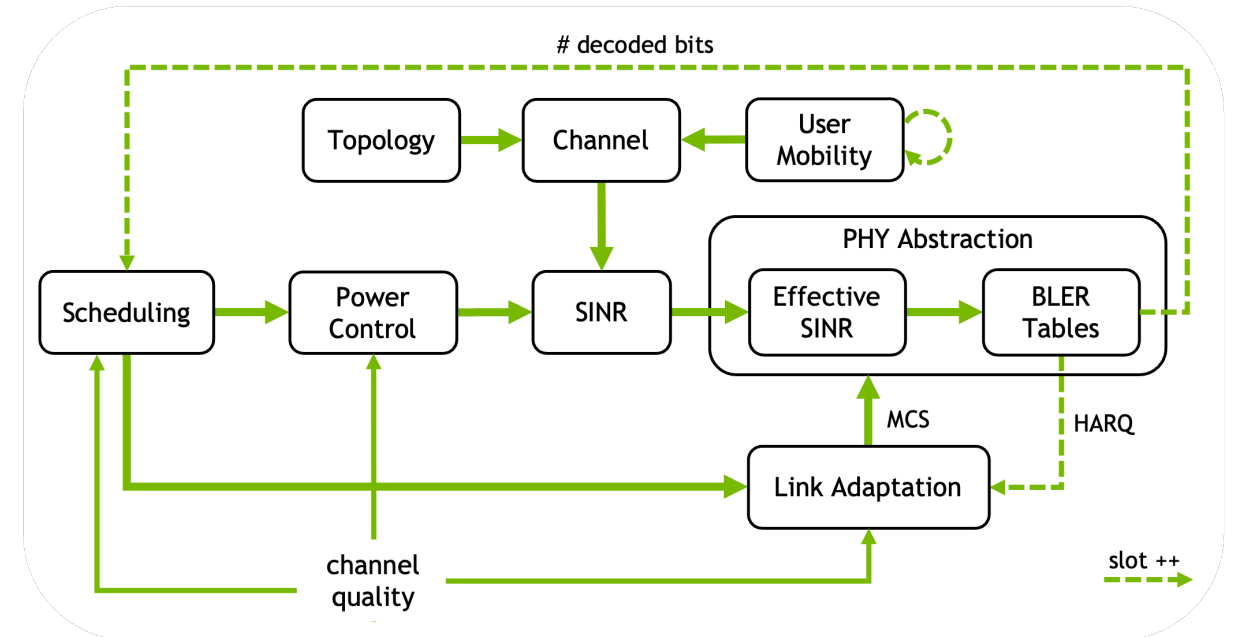


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■ Sionna SYS - System Simulator

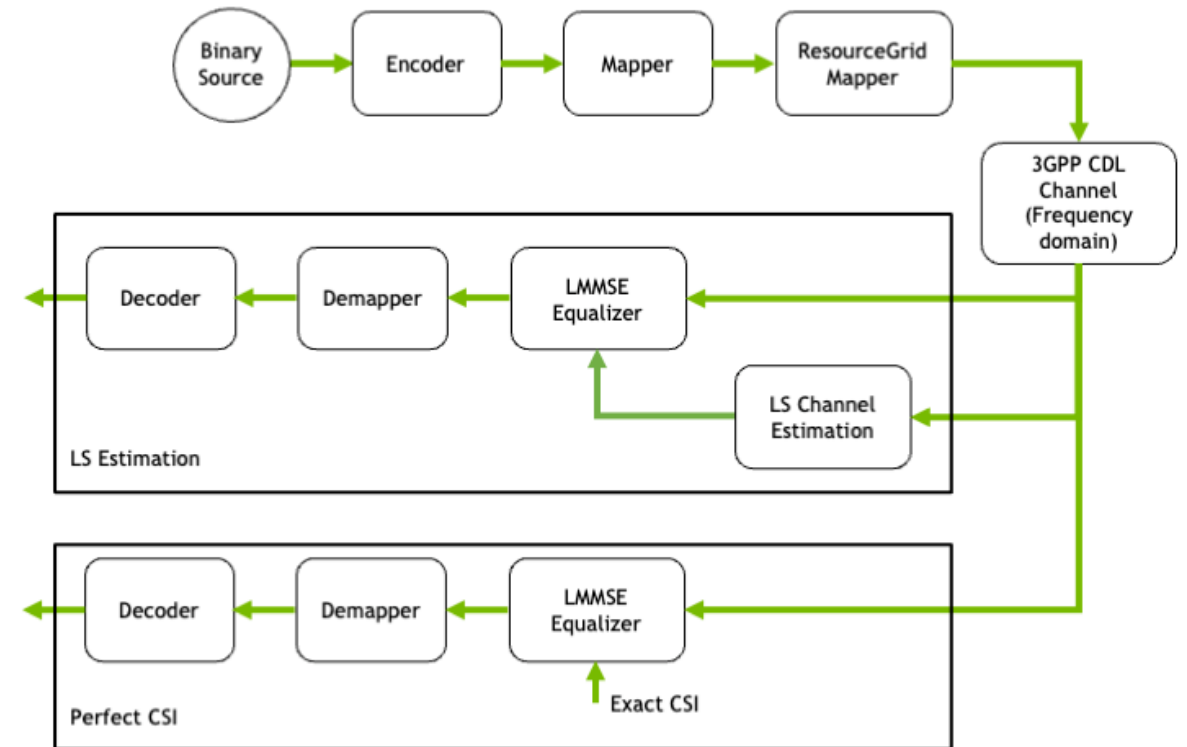
- Link Adaption
- Power Control
- Scheduling



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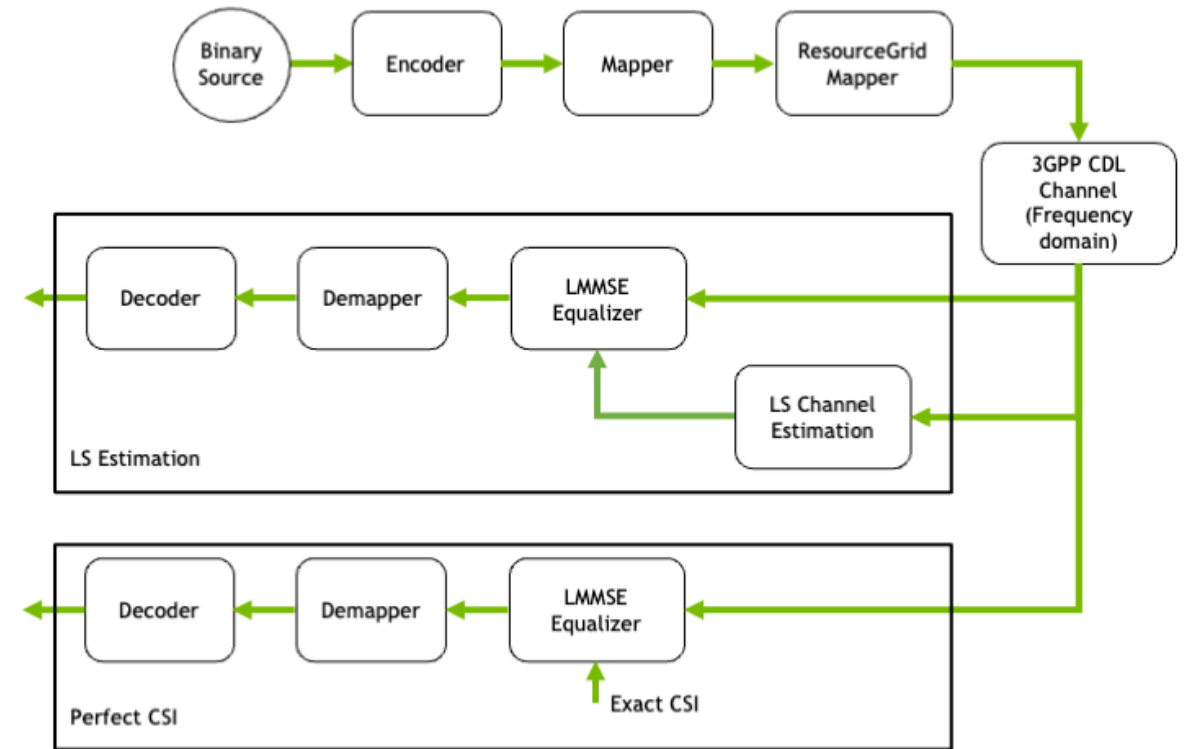
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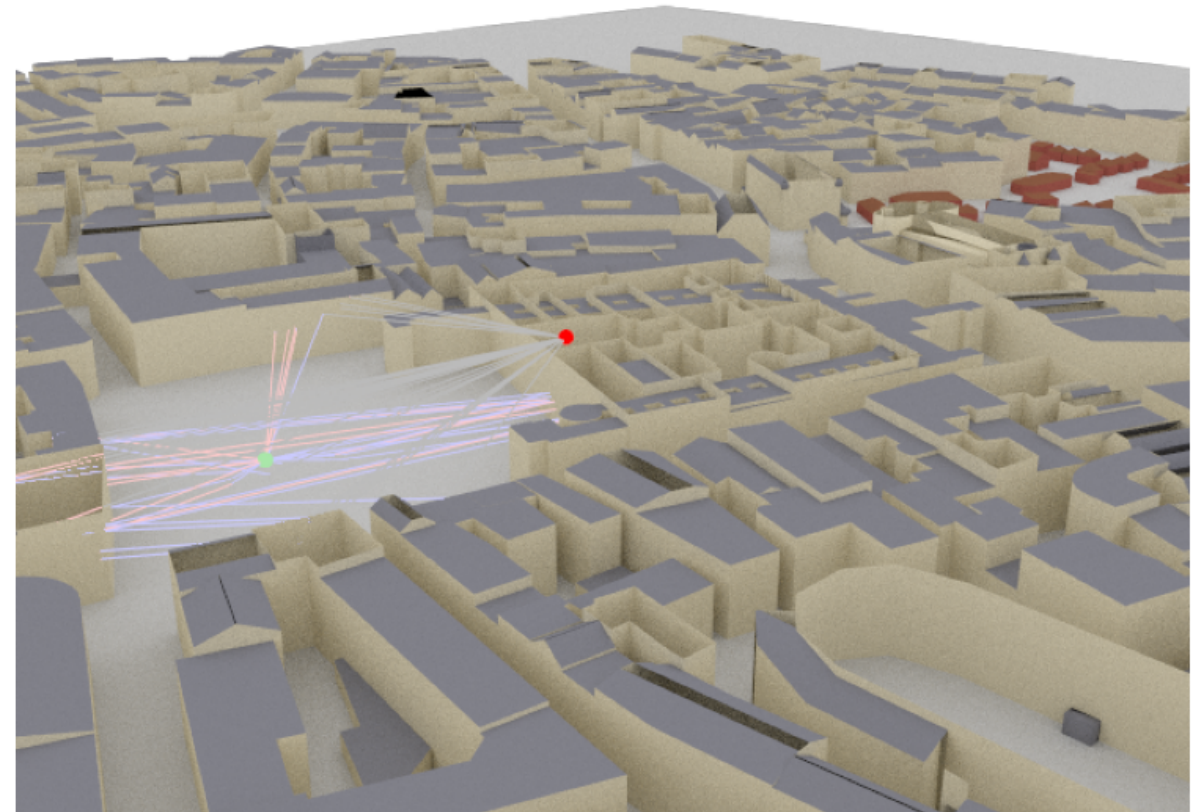
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 - Forward Error Correction
 - Mapping
 - Channel Models (Wireless, Optical, Discrete)
 - OFDM & MIMO
 - 5G NR



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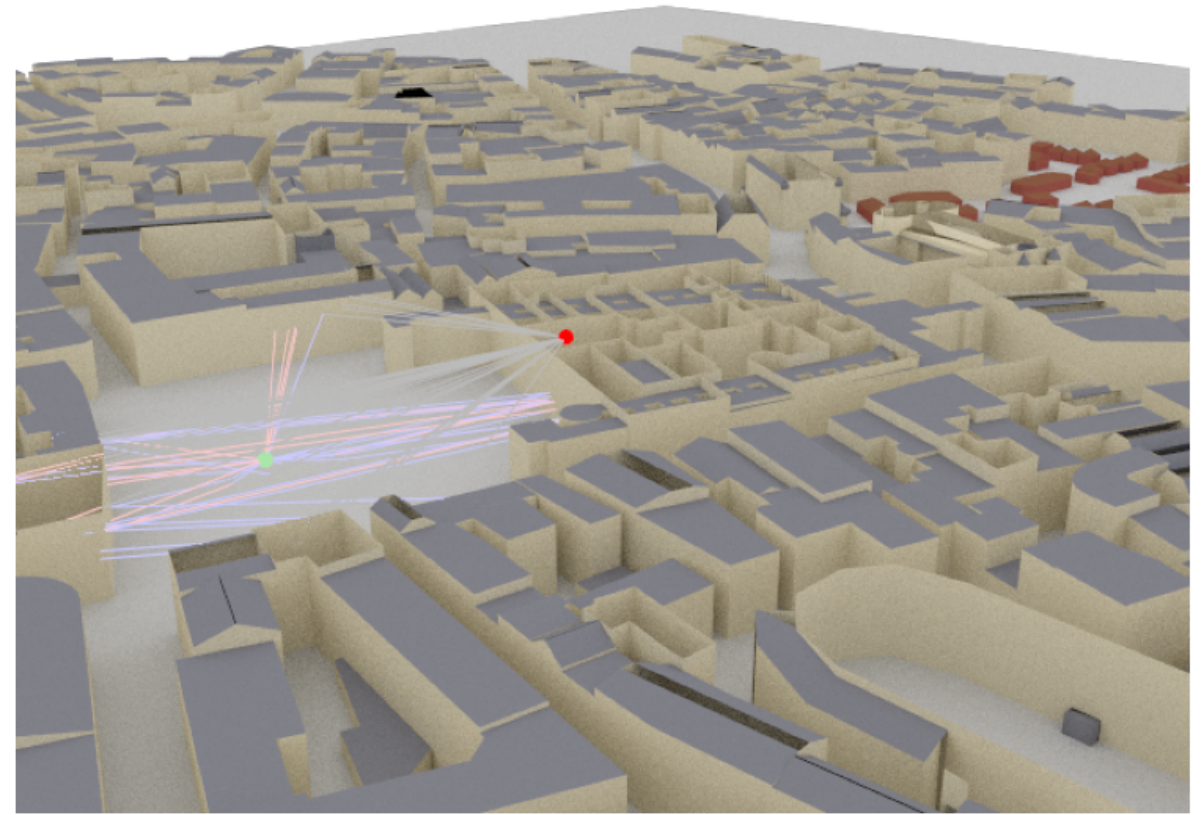
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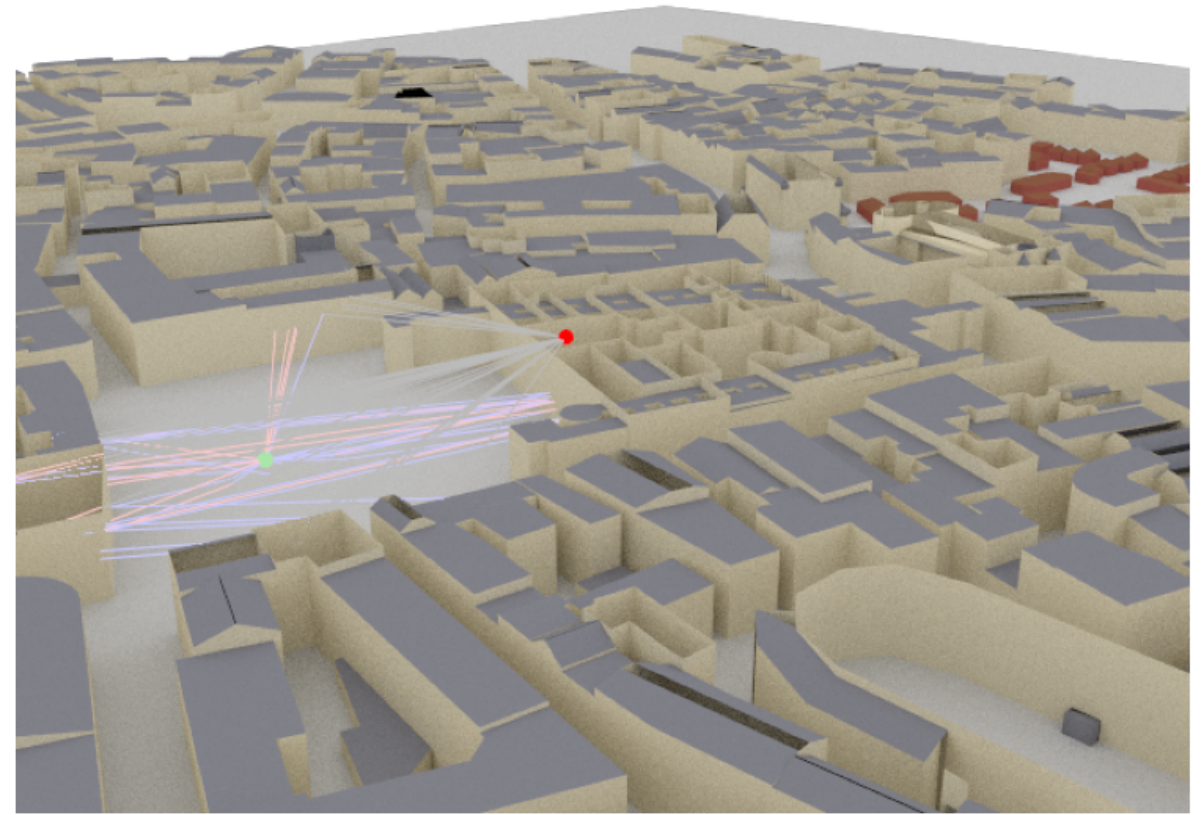
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Sionna: An Open-Source Library for Research on Communication Systems



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pip install sionna
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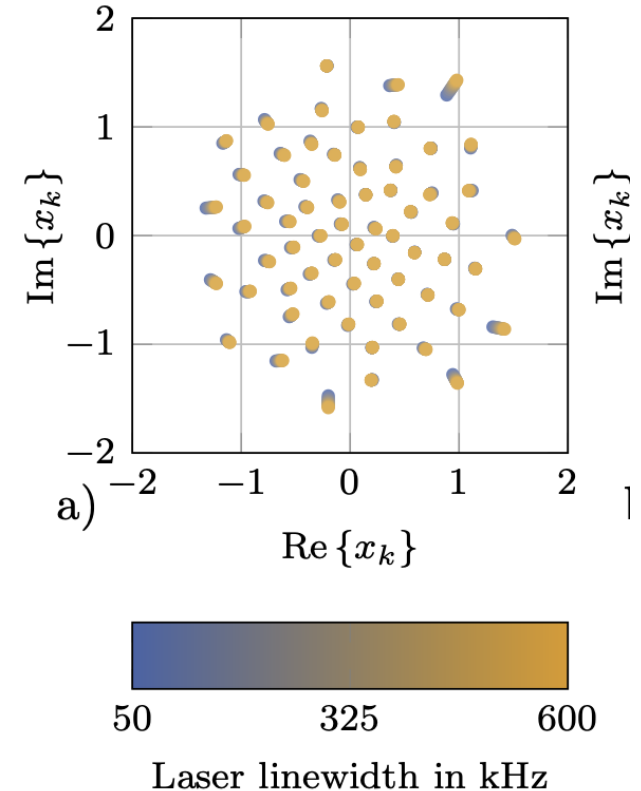
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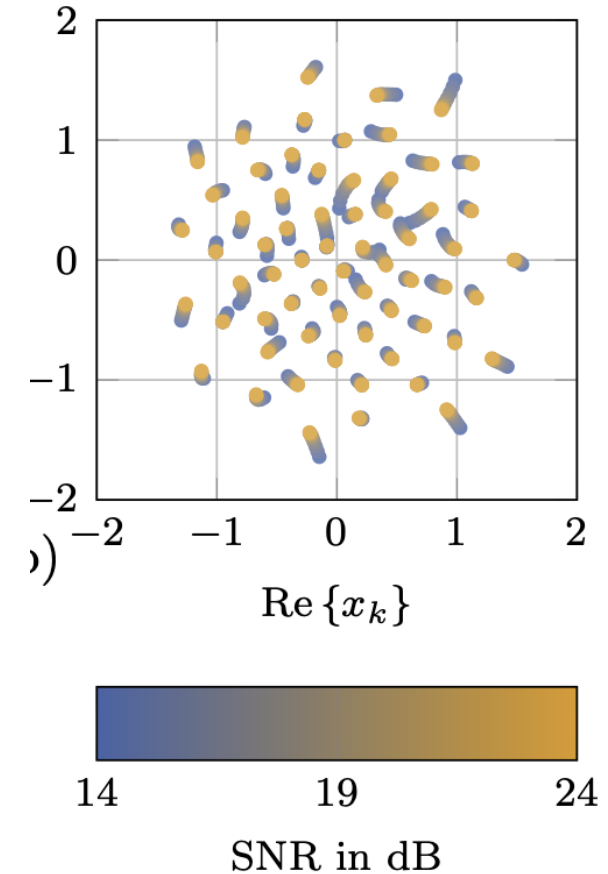
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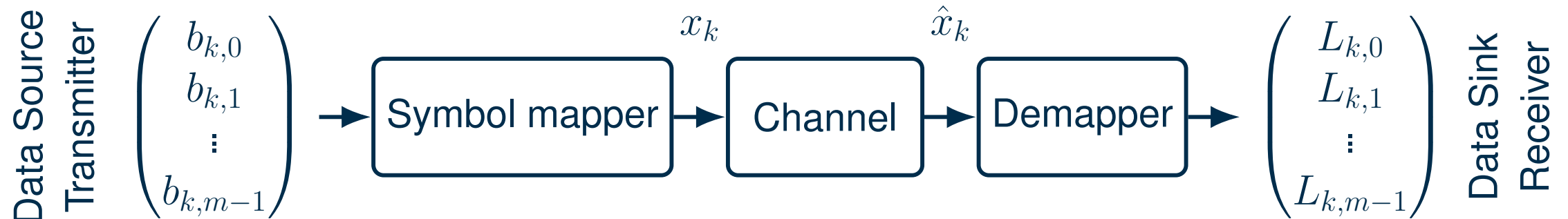
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Simulation Setup



- AWGN Channel for demo purposes
- Use aforementioned mod. binary cross entropy (BCE) to compute the loss

Constellation Shaping with Sionna



```
from sionna.phy.mapping import Mapper, Demapper, Constellation,
    BinarySource
from sionna.phy.channel import AWGN
from sionna.phy.utils import ebndb2no, log10, expand_to_rank
import tensorflow as tf
from tensorflow.keras.layers import Layer, Dense

num_bits_per_symbol = 4
batch_size = 2000
ebno_db = 10
coderate = 0.5

no = ebndb2no(ebno_db, num_bits_per_symbol, coderate)
```


Constellation Shaping with Sionna



```
binary_source = BinarySource()  
qam_points = Constellation("qam", num_bits_per_symbol).points  
constellation = Constellation("custom",  
                               num_bits_per_symbol,  
                               points=qam_points,  
                               normalize=True,  
                               center=True)  
  
channel = AWGN()  
demapper = NeuralDemapper()  
bce = tf.keras.losses.BinaryCrossentropy(from_logits=True)
```

- Create all necessary processing blocks

Constellation Shaping with Sionna



```
# Run a single batch  
b = binary_source([batch_size, num_bits_per_symbol])  
x = mapper(b)  
y = channel(x, no)  
llr = demapper(y, no)  
loss = bce(c, llr)
```

- Run a single simulation loop
- Loss is related to current transmit constellation and demapper configuration

Constellation Shaping with Sionna



```
with tf.GradientTape() as tape:
    loss, y = model(training_batch_size, ebno_db)
    # Computing and applying gradients
    weights = model.trainable_variables
    grads = tape.gradient(loss, weights)
    optimizer.apply_gradients(zip(grads, weights))
    constellation = model._mapper.constellation.points
```

- Wrap the previous processing blocks in a Model
- Register optimization parameters

Constellation Shaping with Sionna



https://nvlabs.github.io/sionna/phy/tutorials/Sionna_tutorial_part2.html



https://github.com/noc0lour/fosdem_26_machine_learning_on_air

Constellation Shaping with MOKka



```
# Transmission
SNR = args.snr
m = args.modulation
nsymbols = args.symbols

epochs = args.epochs

config = {
    "n_symbols": symbols,
    "bits_per_symbol": m,
    "epoch": epochs,
    "snr": SNR,
    "learning_rate": 1e-2,
}

N0 = torch.tensor(mokka.utils.N0(config["snr"]), dtype=torch.float32)
```


Constellation Shaping with MOKka



```
mapper = mokka.mapping.torch.ConstellationMapper(  
    config["bits_per_symbol"], initialization="qam"  
)  
demapper = mokka.mapping.torch.ConstellationDemapper(  
    config["bits_per_symbol"])  
channel = mokka.channels.torch.ComplexAWGN(N0).to(device)  
optim = torch.optim.Adam(  
    (*demapper.parameters(), *mapper.parameters()),  
    lr=config["learning_rate"],  
)
```


Constellation Shaping with MOKka



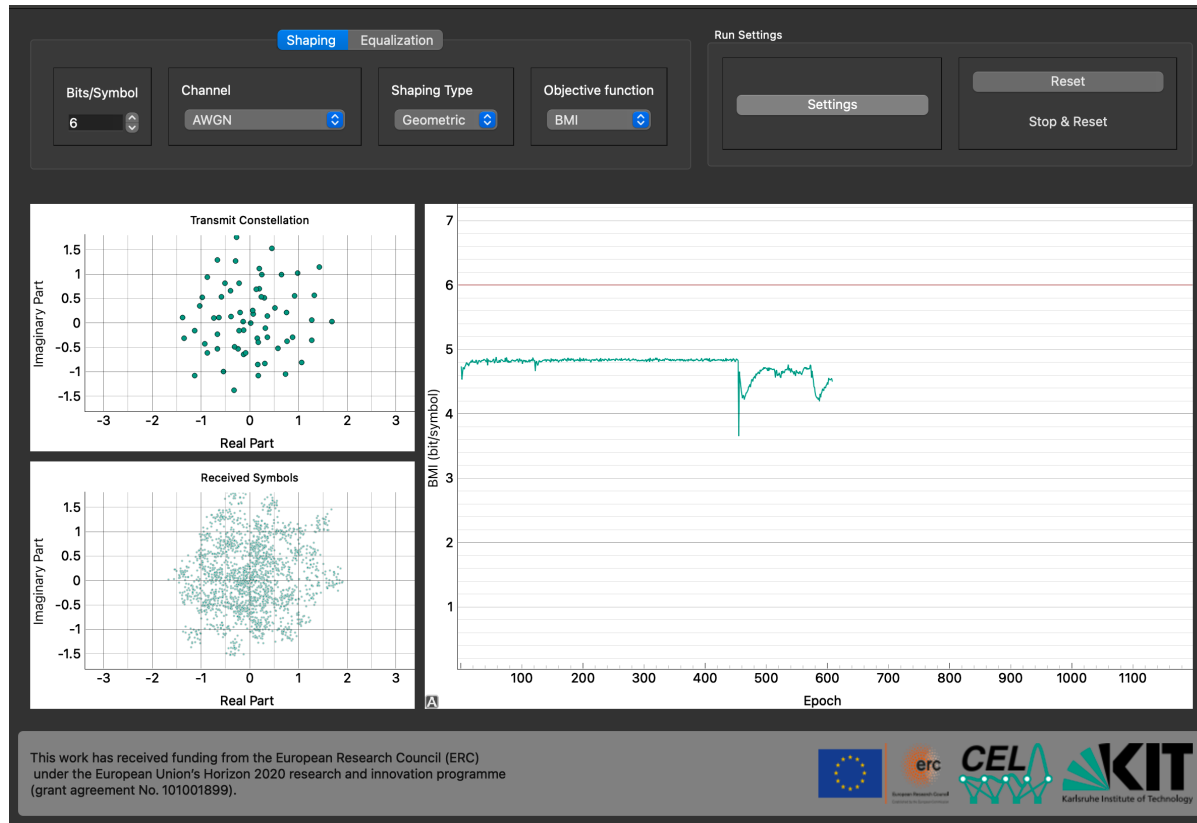
```
bits = torch.as_tensortensor(  
    utils.generators.numpy.generate_bits(  
        (config["n_symbols"], config["bits_per_symbol"])  
    ))  
symbols = mapper(bits).flatten()  
  
tx_signal = symbols  
rx_signal = channel.forward(tx_signal)  
  
# Receiver  
llrs = demapper(rx_signal.flatten()[ :, None])
```


Constellation Shaping with MOKka



```
bmi = mokka.inft.torch.BMI(  
    config["bits_per_symbol"],  
    config["n_symbols"],  
    bits,  
    llrs,  
    )  
loss = config["bits_per_symbol"] - bmi  
loss.backward()  
optim.step()  
optim.zero_grad()
```


Constellation Shaping with MOKka



https://github.com/kit-cel/mokka_demo

- Download interesting open-source machine learning toolboxes for communications
- Design your own RF waveform with the help of machine learning

rode@kit.edu

Sionna



github.com/NVlabs/sionna

MOKka



github.com/kit-cel/mokka

Commplax



github.com/remifan/commplax

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