

# How we managed going to automate SBOM generation for a large legacy project

Thorsten Behrens

thorsten.behrens@collabora.com



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Collabora  
Online





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# Overview & Challenges

## Goals

- have LibreOffice-lineage software ready for CRA times
- provide full dependency relations
- ultimately: complete transparency and traceability for all product artifacts

## Challenges

- impressive mix of technology
  - JS/TS 3<sup>rd</sup> party modules
  - >100 native code dependencies
  - edge-case fonts & dictionaries
- no automated solutions
- evolving standards & unclear responsibilities



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# Let's get going!





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# First steps

- assess current state (... there's nothing ...)
- read up & talk to experts & decide on SBOMs
  - roll dice & pick SPDX over CycloneDX
- realize there's no pre-existing tools to extract all components for us
- roll up sleeves & collect Collabora Online components manually...



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# Collabora Online components

- looked around harder for automation, but ...
- collect JS deps manually
- notice we ship a font (for the admin console)
  - add another dependency manually
- review c/c++ dependencies
  - notice the generally terrible state – collect them manually
- minimally at least: update at least version info from build system!



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# Detour: Fonts & dictionaries

- Edge-case: fonts
  - they *do* have a license
  - and are binary artifacts
  - but are they relevant for CRA? well hinting tables are code...
- Edge-case: dictionaries
  - they *do* have a license
  - and are binary artifacts
  - and again, hyphenation patterns might be considered code...



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# No luck with Fonts anyway

- <https://github.com/google/fonts/issues/8003>

SBOM all the things #8003

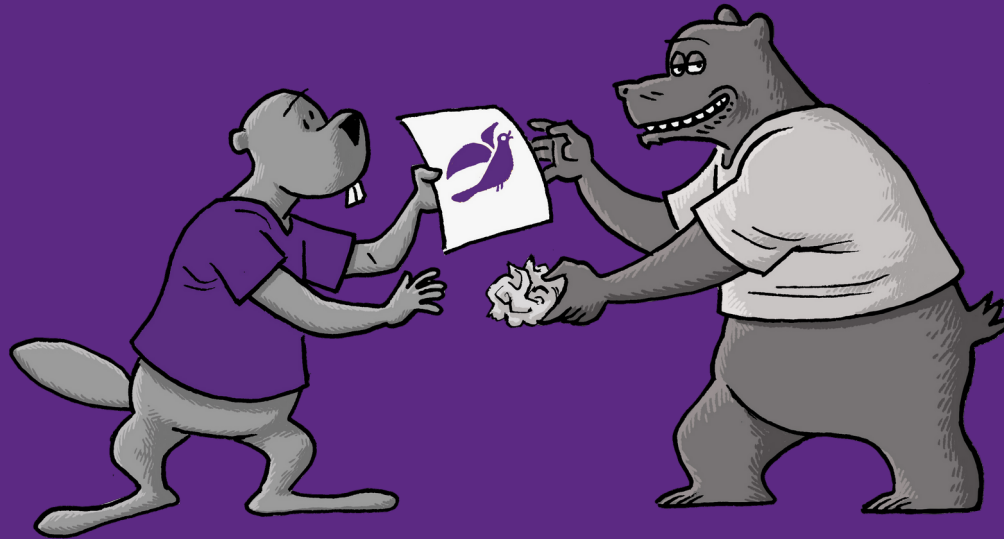


davelab6 opened on Aug 8, 2024



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# So what have we got?





# Collabora Online SBOM



- commit from January 2025 :

SBOM: create and SPDX JSON file and install it with the package






Currently it contains only SBOM for the online part. Collabora Office part will come in a follow-up commit.

Signed-off-by: Andras Timar <andras.timar@collabora.com>



Change-Id: Icffffd15e57ce58806a239e6beb4cc527f42750f0

 [main](#) (#10988) ·  helm-collabora-online-1.1.55 ··· 24.04.12-mobile

🔍 Filter files...

-  .gitignore
-  Makefile.am
-  cool-sbom-template.spdx.json
- ▼  scripts
  -  create-sbom.py

 **4 files changed** +447 -0 lines changed

▼ .gitignore  

↑	@@ -183,3 +183,6 @@ autogen.input
183	183
184	184 # MacOS file manager metadata
185	185 .DS_Store
186	+
187	+ # SBOM
188	+ collabora-online-sbom.spdx.json



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# Collabora Online SBOM

- `collabora-online-sbom.spdx.json`
  - at least lists all package content relationships – 26
  - version numbers coming from the build system
  - manually added poco statically-linked deps:
    - `libz`, `pcre`, `expat`
  - but: missing indirect outside-package dependencies
    - most prominently: `collaboraoffice-core`



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# SBOMs for a GNU make project

...and a very large one to boot.



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# LOKit core SBOM

- LibreOffice kit (core / collaboraoffice\* packages) are complex
  - >100 3<sup>rd</sup> party libs
  - >50 fonts
  - >50 dictionaries
- build system knows about all of those
  - but again no existing, automated tooling available
  - clearly c/c++ projects & bespoke build systems are a challenge
- First cut: let's linearly list all included dependencies that we ship!



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# LOKit core SBOM generation

- work-in-progress SBOM generation

Work in Progress

☆183178

SBOM work -- WIP

Mark as active

Code-Review+2

Rebase

Abandon

Edit

More

Change Info

Show All

Owner

Andras Timar

Uploader

Thorsten Behrens

Reviewers

Jenkins Colla...

CC

Christian Loh...

Review bot

Repo | Branch

core | distro/collabora/co-25.04

Submit Requirements

Code-Review

No votes

Verified

No votes

Start Review

SBOM work -- WIP

Change-Id: Id51876a073df8e5d08369ea31888a2ad1622a349



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# LOKit core open issues

- for vulnerability assessment, we require all binary artifacts!
  - on disk, not just the packages...
  - including their dependency tree & linkage!
- so that needs:
  - SPDX 3.0.1 (according to BSI TR-03183)?
  - or perhaps better CycloneDX?
- we would *massively* benefit from our dependencies to provide SBOMs already



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# LOKit core todos

- $\forall$  “executables”
  - ... including interpreted scripts *and* shared libraries
  - must be described as a *component* in an SBOM
  - system libraries that are linked against must be identified
    - but luckily not described
- $\forall$  installed components - i.e. executables, libraries & archives
  - we need:
    - name
    - SHA512 checksum
    - executable/archive/container flags



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# LOKit core todos (cont.)

- Information required for each bundled *external* component:
  - canonical name
  - version
  - packageURL (“generic” typically)
  - cpe23 identifier if it exists – these are centrally registered
  - declared license
  - concluded license
  - Source-URL
  - Source-hash
  - ***!!files in the installed package!!***





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**“please why does libXYZ not  
have an SBOM yet?”**

...and why oh why must we be at the top of the stack?



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# Well duh...

- *all files in the installation package ?!*
  - how can we derive (automatically), which files originate from which external?
  - how can we derive (automatically) dynamic linking dependencies?
  - How can we derive (automatically) static linking dependencies?
- *sadly for c/c++, there is no existing tool that could read some sensible package management metadata - we need a fully custom generator*



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# An actual plan

- bonus challenge
  - should also work on macOS and Windows and iOS and Android (where we ship)
- therefore: SBOMs must be generated during the build
  - otherwise *infeasible* to manually maintain
  - as they *will* depend on *current* build configuration
- the good news: technically, the build system knows all of this!



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# An actual plan (cont.)

- extract all installed files from build system dependencies
- associate them with installation packages (so we know which SBOM to add this to)
- annotate & amend external dependencies (manual work, ideally requires upstreaming, and/or perhaps we're getting them over time)
- extract dynamic linking dependencies
  - known in the build system for internal components
  - external components might require `readelf` / platform-specific tools
- Extract static linking dependencies
  - known in the build system for internal components
  - manual work for externals – or can be provided with their SBOMs



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# Current state

- Collabora Online & core: static list of licenses available
- still a lot of work, but [WIP patch here](#):

auto-generate filelist of SBOM components and add vendor

[Mark as active](#) [Rebase](#) [Abandon](#) [Edit](#) [More](#)

### Change Info Show All

Owner:

Author:

Reviewers: [Edit](#)

CC:   [Edit](#)

Repo | Branch: [core](#) | [distro/collabora/co-25.04](#)

Topic: [Edit](#)

### Submit Requirements

☐ Code-Review No votes

☐ Verified No votes

[Start Review](#)

auto-generate filelist of SBOM components and add vendor

Change-Id: Ic852ab5036afe1e2e253e943fd68b5fbaa328639



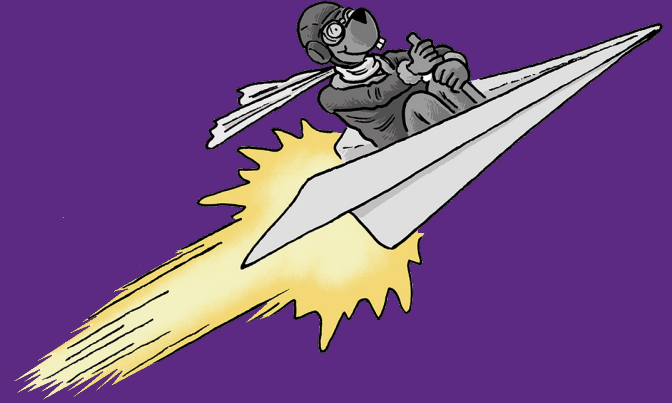
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# Conclusions & Questions

It sucks being at the top of the stack...  
...and having a massive technology mix.

Get involved: We Are Hiring !

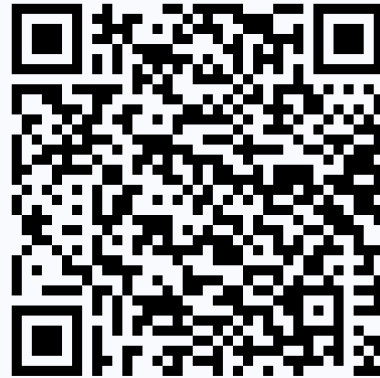
- <https://collaboraonline.github.io/>
- <https://www.libreoffice.org/community/get-involved/>



# Hackfest

2 & 3 February 2026  
Brussels

SIGN UP TODAY



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Office

