

(clang-)Tidying up includes  
in systemd

# Why do (unused) includes matter?

- Before:
  - Compilation (1572 times):
    - Parsing (frontend): 322.4 s
    - Codegen & opts (backend): 51.1 s
- After:
  - Compilation (1722 times):
    - Parsing (frontend): 240.1 s
    - Codegen & opts (backend): 49.6 s
- Expensive headers:
  - **27991 ms**: ../src/basic/alloc-util.h (included 1424 times, avg 19 ms)
- Various CI jobs => 2x speedup
- > 3000 includes removed

# How to reduce the number of includes?

1. Remove unused includes
2. Minimize transient includes (x.c => y.h => z.h)
  - Forward declarations
  - Move macro implementation details to source file
  - Minimize inline functions

# Preparing by removing all circular includes

- Various tools I tried seemed to really dislike circular includes
- Not easily automated, best done by hand
- **misc-header-include-cycle** clang-tidy check is amazing!
- clangd also seemed to stop crashing after I removed all circular includes

# Integrating clang-tidy in the build system

- **Attempt #1: meson's builtin clang-tidy target**
  - Can't add dependencies on generated sources
  - Runs on all source files regardless of whether they're built or not
  - Doesn't allow passing extra arguments
- **Attempt #2: LLVM's run-clang-tidy script**
  - Does not run on header files
  - Independent scheduler (meson already has a working scheduler)
- **Attempt #3: meson tests**
  - Each clang-tidy invocation is a separate meson test
  - All clang-tidy tests are grouped together in the "clang-tidy" test suite

# Attempt #1: IWYU (include-what-you-use)

- Independent tool using the clang C++ API
- clang C++ API does not offer any backwards compat
  - => Tied to a single major LLVM version :/
- Various bugs and missing features, fixed a few:
  - [Add support for the cleanup attribute](#)
  - [Make sure C arrays result in includes and not a forward declaration](#)
  - ...

## Attempt #2: clang-include-cleaner

- Less opinionated than IWYU
  - Can only report unused includes, without complaining about missing includes
- Ships with LLVM
- Also various bugs and missing features:
  - [include-cleaner: Report function decls from \\_\\_cleanup\\_\\_ as used](#)
  - [\[clang-include-cleaner\] Make cleanup attr report expr location #140233](#)
  - [\[clang-tidy\] Add UnusedIncludes/MissingIncludes options to misc-include-cleaner](#)
- **Integrated into clang-tidy! (misc-include-cleaner)**

# Managing forward declarations

- Repeating forward declarations in every header file doesn't scale
- Solution? **Forward declaration headers!**
  - basic-forward.h
  - sd-forward.h
  - shared-forward.h
  - core-forward.h
  - ...
- basic-forward.h also transitively includes most commonly used headers
  - stdint.h
  - errno.h
  - ...



# Dealing with conditional compilation

- Almost all library dependencies in systemd are optional
- Lots of conditional compilation based on which libraries are available
  - => Unused includes reported when libraries are disabled!
- Solution: Only guarantee clean clang-tidy runs in a restricted environment where all dependencies are enabled

# Problems with system headers

- Can't add IWYU pragmas to system headers
  - `<getopt.h>` is always marked unused in favor of internal implementation headers included by `<getopt.h>`
- clang-include-cleaner doesn't allow specifying pragmas in a configuration file

## Other useful clang-tidy checks

- `bugprone-argument-comment`
- `readability-inconsistent-declaration-parameter-name`
- `bugprone-sizeof-expression`

# The final boss: clang-format

- systemd has its own formatting style
  - Distinct from all the others shipped in clang-format
- systemd maintainers refuse to change style to accommodate tooling
- Slowly trying to add missing features to clang-format
  - [\[clang-format\] Add IgnoreExtension to SortIncludes](#)
  - [\[clang-format\] Allow custom pointer/ref alignment in return types](#)
- Also quite a few bugs in clang-format that still need to be fixed:
  - Designated initializer formatting
  - Table formatting

Questions?